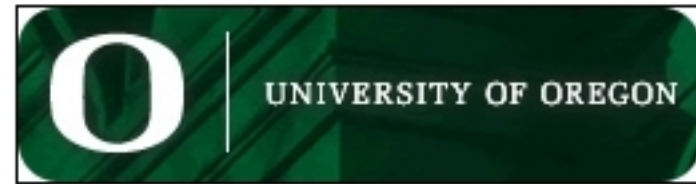


Network Performance Analysis



Unix/IP Preparation Course

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Local analysis

- **As we know... Before we blame the network, let's verify whether the problem is ours.**
- **What can go wrong locally?**
 - Hardware problems
 - Excessive load (CPU, memory, I/O)
- **What's considered 'normal'?**
 - Use analysis tools frequently
 - Become familiar with the normal state and values for your machine.
 - **It is essential to maintain history**
 - SNMP agents and databases

Performance analysis in Unix

- Three main categories:
 - Processes
 - Processes that are executing (running)
 - Processes that are waiting (sleeping)
 - waiting their turn
 - blocked
 - Memory
 - Real
 - Virtual
 - I/O (Input/Output)
 - Storage
 - Network

Key indicators

- **Insufficient CPU**

- Number of processes waiting to execute is always high
- High CPU utilization (load avg.)

- **Insufficient memory**

- Very little free memory
- Lots of swap activity (swap in, swap out)

- **Slow I/O**

- Lots of blocked processes
- High number of block transfers

Local analysis

- Luckily, in Unix there are dozens of useful tools that give us lots of useful information about our machine
- Some of the more well-known include:
 - vmstat
 - top
 - lsof
 - netstat
 - tcpdump
 - wireshark (ethereal)
 - iptraf
 - ntop
 - iperf

vmstat

- Show periodic summary information about processes, memory, paging, I/O, CPU state, etc

```
vmstat <-options> <delay> <count>
```

```
# vmstat 2
```

procs	-----memory-----					---swap--		-----io-----		--system--		----cpu----			
r	b	swpd	free	buff	cache	si	so	bi	bo	in	cs	us	sy	id	wa
2	0	209648	25552	571332	2804876	0	0	3	4	3	3	15	11	73	0
2	0	209648	24680	571332	2804900	0	0	0	444	273	79356	16	16	68	0
1	0	209648	25216	571336	2804904	0	0	6	1234	439	46735	16	10	74	0
1	0	209648	25212	571336	2804904	0	0	0	22	159	100282	17	21	62	0
2	0	209648	25196	571348	2804912	0	0	0	500	270	82455	14	18	68	0
1	0	209648	25192	571348	2804912	0	0	0	272	243	77480	16	15	69	0
2	0	209648	25880	571360	2804916	0	0	0	444	255	83619	16	14	69	0
2	0	209648	25872	571360	2804920	0	0	0	178	220	90521	16	18	66	0

top

- Basic performance tool for Unix/Linux environments
- Periodically show a list of system performance statistics:
 - CPU use
 - RAM and SWAP memory usage
 - Load average (cpu utilization)
 - Information by process

Load Average

- Average number of active processes in the last 1, 5 and 15 minutes
 - A simple yet useful measurement
 - Depending on the machine the acceptable range considered to be normal can vary:
 - Multi-processor machines can handle more active processes per unit of time (than single processor machines)

top

- **Information by process (most relevant columns shown):**
 - PID: Process ID
 - USER: user running (owner) of the process
 - %CPU: Percentage of CPU utilization by the process since the last sample
 - %MEM: Percentage of physical memory (RAM) used by the process
 - TIME: Total CPU time used by the process since it was started

top

- **Some useful *interactive* commands**
 - **f** : Add or remove columns
 - **F** : Specify which column to order by
 - **<** , **>** : Move the column on which we order
 - **u** : Specify a specific user
 - **k** : Specify a process to kill (stop)
 - **d** , **s** : Change the display update interval

netstat

- **Show us information about:**
 - Network connections
 - Routing tables
 - Interface (NIC) statistics
 - Multicast group members

netstat

Some useful options

- n**: Show addresses, ports and userids in numeric form
- r**: Routing table
- s**: Statistics by protocol
- i**: Status of interfaces
- l**: Listening sockets
- tcp, --udp**: Specify the protocol
- A**: Address family [inet | inet6 | unix | etc.]
- p**: Show the name of each process for each port
- c**: Show output/results continuously

netstat

Examples:

```
# netstat -n --tcp -c
```

Active Internet connections (w/o servers)

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State
tcp	0	272	::ffff:192.188.51.40:22	::ffff:128.223.60.27:60968	ESTABLISHED
tcp	0	0	::ffff:192.188.51.40:22	::ffff:128.223.60.27:53219	ESTABLISHED

```
# netstat -lnp --tcp
```

Active Internet connections (only servers)

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State	PID/Program name
tcp	0	0	0.0.0.0:199	0.0.0.0:*	LISTEN	11645/snmpd
tcp	0	0	0.0.0.0:3306	0.0.0.0:*	LISTEN	1997/mysqld

```
# netstat -ic
```

Kernel Interface table

Iface	MTU	Met	RX-OK	RX-ERR	RX-DRP	RX-OVR	TX-OK	TX-ERR	TX-DRP	TX-OVR	Flg
eth0	1500	0	2155901	0	0	0	339116	0	0	0	BMRU
lo	16436	0	18200	0	0	0	18200	0	0	0	LRU
eth0	1500	0	2155905	0	0	0	339117	0	0	0	BMRU
lo	16436	0	18200	0	0	0	18200	0	0	0	LRU
eth0	1500	0	2155907	0	0	0	339120	0	0	0	BMRU
lo	16436	0	18200	0	0	0	18200	0	0	0	LRU
eth0	1500	0	2155910	0	0	0	339122	0	0	0	BMRU
lo	16436	0	18200	0	0	0	18200	0	0	0	LRU
eth0	1500	0	2155913	0	0	0	339124	0	0	0	BMRU

netstat

Examples:

```
# netstat -tcp -listening --program
```

```
Active Internet connections (only servers)
```

Proto	Recv-Q	Send-Q	Local Address	Foreign Address	State	PID/Program name
tcp	0	0	*:5001	*:*	LISTEN	13598/iperf
tcp	0	0	localhost:mysql	*:*	LISTEN	5586/mysqld
tcp	0	0	*:www	*:*	LISTEN	7246/apache2
tcp	0	0	t60-2.local:domain	*:*	LISTEN	5378/named
tcp	0	0	t60-2.local:domain	*:*	LISTEN	5378/named
tcp	0	0	t60-2.local:domain	*:*	LISTEN	5378/named
tcp	0	0	localhost:domain	*:*	LISTEN	5378/named
tcp	0	0	localhost:ipp	*:*	LISTEN	5522/cupsd
tcp	0	0	localhost:smtp	*:*	LISTEN	6772/exim4
tcp	0	0	localhost:953	*:*	LISTEN	5378/named
tcp	0	0	*:https	*:*	LISTEN	7246/apache2
tcp6	0	0	[::]:ftp	[::]:*	LISTEN	7185/proftpd
tcp6	0	0	[::]:domain	[::]:*	LISTEN	5378/named
tcp6	0	0	[::]:ssh	[::]:*	LISTEN	5427/sshd
tcp6	0	0	[::]:3000	[::]:*	LISTEN	17644/ntop
tcp6	0	0	ip6-localhost:953	[::]:*	LISTEN	5378/named
tcp6	0	0	[::]:3005	[::]:*	LISTEN	17644/ntop

Isof (List Open Files)

- Isof is particularly useful because in Unix everything is a file: unix sockets, ip sockets, directories, etc.
- Allows you to associate open files by:
 - p: PID (Process ID)
 - i : A network address (protocol:port)
 - u: A user

Isof

- **Example:**

- First, using *netstat -ln -tcp* determine that port 6010 is open and waiting for a connection (LISTEN)

```
# netstat -ln --tcp
Active Internet connections (only servers)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp      0      0 127.0.0.1:6010          0.0.0.0:*               LISTEN
tcp      0      0 127.0.0.1:6011          0.0.0.0:*               LISTEN
```

lsof

Determine what process has the port (6010) open and what other resources are being used:

```
# lsof -i tcp:6010
```

COMMAND	PID	USER	FD	TYPE	DEVICE	SIZE	NODE	NAME
sshd	10301	root	6u	IPv4	53603		TCP	localhost.localdomain:x11-ssh-offset (LISTEN)
sshd	10301	root	7u	IPv6	53604		TCP	:::1:x11-ssh-offset (LISTEN)

```
# lsof -p 10301
```

COMMAND	PID	USER	FD	TYPE	DEVICE	SIZE	NODE	NAME
sshd	10301	root	cwd	DIR	8,2	4096	2	/
sshd	10301	root	rtd	DIR	8,2	4096	2	/
sshd	10301	root	txt	REG	8,2	379720	1422643	/usr/sbin/sshd
sshd	10301	root	mem	REG	8,2	32724	1437533	/usr/lib/libwrap.so.0.7.6
sshd	10301	root	mem	REG	8,2	15088	3080329	/lib/libutil-2.4.so
sshd	10301	root	mem	REG	8,2	75632	1414093	/usr/lib/libz.so.1.2.3
sshd	10301	root	mem	REG	8,2	96040	3080209	/lib/libnsl-2.4.so
sshd	10301	root	mem	REG	8,2	100208	1414578	/usr/lib/libgssapi_krb5.so.2.2
sshd	10301	root	mem	REG	8,2	11684	1414405	/usr/lib/libkrb5support.so.0.0
sshd	10301	root	mem	REG	8,2	10368	3080358	/lib/libsetrans.so.0
sshd	10301	root	mem	REG	8,2	7972	3080231	/lib/libcom_err.so.2.1
sshd	10301	root	mem	REG	8,2	30140	1420233	/usr/lib/libcrack.so.2.8.0
sshd	10301	root	mem	REG	8,2	11168	3080399	/lib/security/pam_succeed_if.so

...

Isof

What network services am I running?

```
# lsof -i
COMMAND      PID      USER     FD  TYPE  DEVICE  SIZE  NODE  NAME
firefox      4429     hervey   50u  IPv4  1875852      TCP 192.168.179.139:56890->128.223.60.21:www (ESTABLISHED)
named        5378     bind     20u  IPv6   13264      TCP *:domain (LISTEN)
named        5378     bind     21u  IPv4   13267      TCP localhost:domain (LISTEN)
sshd         5427     root      3u  IPv6   13302      TCP *:ssh (LISTEN)
cupsd        5522     root      3u  IPv4 1983466      TCP localhost:ipp (LISTEN)
mysqld       5586     mysql    10u  IPv4   13548      TCP localhost:mysql (LISTEN)
snmpd        6477     snmp      8u  IPv4   14633      UDP localhost:snmp
exim4        6772     Debian-exim 3u  IPv4   14675      TCP localhost:smtp (LISTEN)
ntpd         6859     ntp      16u  IPv4   14743      UDP *:ntp
ntpd         6859     ntp      17u  IPv6   14744      UDP *:ntp
ntpd         6859     ntp      18u  IPv6   14746      UDP [fe80::250:56ff:fec0:8]:ntp
ntpd         6859     ntp      19u  IPv6   14747      UDP ip6-localhost:ntp
proftpd      7185     proftpd    1u  IPv6   15718      TCP *:ftp (LISTEN)
apache2      7246     www-data    3u  IPv4   15915      TCP *:www (LISTEN)
apache2      7246     www-data    4u  IPv4   15917      TCP *:https (LISTEN)
...
iperf        13598    root       3u  IPv4 1996053      TCP *:5001 (LISTEN)
apache2      27088    www-data    3u  IPv4   15915      TCP *:www (LISTEN)
apache2      27088    www-data    4u  IPv4   15917      TCP *:https (LISTEN)
```

tcpdump

- Show received packet headers by a given interface. Optionally filter using boolean expressions.
- Allows you to write information to a file for later analysis.
- Requires administrator (root) privileges to use since you must configure network interfaces (NICs) to be in “promiscuous” mode.
 - Note: promiscuous mode is not very useful when you are connected by a switch.

tcpdump

Some useful options:

- **-i** : Specify the interface (ex: -i eth0)
- **-l** : Make stdout line buffered (view as you capture)
- **-v**, **-vv**, **-vvv**: Display more information
- **-n** : Don't convert addresses to names (avoid DNS)
- **-nn** : Don't translate port numbers
- **-w** : Write raw packets to a file
- **-r** : Read packets from a file created by '-w'

tcpdump

Boolean expressions

- Using the 'AND', 'OR', 'NOT' operators
- Expressions consist of one, or more, primitives, which consist of a qualifier and an ID (name or number)
 - Expression ::= [NOT] <primitive> [AND | OR | NOT <primitive> ...]
 - <primitive> ::= <qualifier> <name|number>
 - <qualifier> ::= <type> | <address> | <protocol>
 - <type> ::= host | net | port | port range
 - <address> ::= src | dst
 - <protocol> ::= ether | fddi | tr | wlan | ip | ip6 | arp | rarp | decnet | tcp | udp

tcpdump

Examples:

- Show all HTTP traffic that originates from 192.168.1.1

```
# tcpdump -lnXvvv port 80 and src host 192.168.1.1
```

- Show all traffic originating from 192.168.1.1 *except* SSH

```
# tcpdump -lnXvvv src host 192.168.1.1 and not port 22
```

wireshark

- Wireshark is a graphical packet analyser based on *libpcap*, the same library that *tcpdump* utilizes for capturing and storing packets
- The graphical interface has some advantages, including:
 - Hierarchical visualization by protocol (drill-down)
 - Follow a TCP “conversation” (Follow TCP Stream)
 - Colors to distinguish traffic types
 - Lots of statistics, graphs, etc.

wireshark

- Wireshark is what came after *Ethereal*.
- The combination of *tcpdump* and *wireshark* can be quite powerful. For example:

```
- # tcpdump -i eth1 -A -s1500 -2 dump.log port 21  
- $ sudo wireshark -r dump.log
```



wireshark

The image shows the Wireshark network protocol analyzer interface. The main display area shows a list of 12 captured packets, all of which are ICMP Echo (ping) requests and replies between the source and destination IP addresses 127.0.0.1. The packets are numbered 1 through 12, with alternating requests and replies. The time range is from 0.000000 to 4.996695 seconds. The interface includes a menu bar (File, Edit, View, Go, Capture, Analyze, Statistics, Help), a toolbar with various icons for file operations, capture, and analysis, and a filter bar at the top. The bottom status bar indicates that 1392 bytes were captured on the interface "/tmp/etherXXXXzJGv70", with 12 packets displayed and 0 dropped.

No.	Time	Source	Destination	Protocol	Info
1	0.000000	127.0.0.1	127.0.0.1	ICMP	Echo (ping) request
2	0.000026	127.0.0.1	127.0.0.1	ICMP	Echo (ping) reply
3	0.999003	127.0.0.1	127.0.0.1	ICMP	Echo (ping) request
4	0.999029	127.0.0.1	127.0.0.1	ICMP	Echo (ping) reply
5	1.998003	127.0.0.1	127.0.0.1	ICMP	Echo (ping) request
6	1.998028	127.0.0.1	127.0.0.1	ICMP	Echo (ping) reply
7	2.997007	127.0.0.1	127.0.0.1	ICMP	Echo (ping) request
8	2.997032	127.0.0.1	127.0.0.1	ICMP	Echo (ping) reply
9	3.996674	127.0.0.1	127.0.0.1	ICMP	Echo (ping) request
10	3.996698	127.0.0.1	127.0.0.1	ICMP	Echo (ping) reply
11	4.996671	127.0.0.1	127.0.0.1	ICMP	Echo (ping) request
12	4.996695	127.0.0.1	127.0.0.1	ICMP	Echo (ping) reply

File: "/tmp/etherXXXXzJGv70" 1392 Bytes 00:00:04 Packets: 12 Displayed: 12 Marked: 0 Dropped: 0 Profile: Def...

iptraf

- **Many measurable statistics and functions**
 - By protocol/port
 - By packet size
 - Generates logs
 - Utilizes DNS to translate addresses
- **Advantages**
 - Simplicity
 - Menu-based (uses “curses”)
 - Flexible configuration

iptraf

- You can run it periodically in the background (-B)
 - It allows you, for example, to run as a cron job to periodically analyze logs.
 - Generate alarms
 - Save in a data base
 - Has a great name... “Interactive Colorful IP LAN Monitor”
 - etc...

Example: `iptraf -i eth1`

ntop: Network Top

- **Equivalent to *top*, but for network information**
 - Information by node, network protocol, IP protocol, statistics, graphs, etc.
- **Web interface with an integrated web server**
 - Supports SSL
- **Multiple plug-ins are available to extend its functionality**
 - Creates RRD files
 - NetFlow analysis

The logo for ntop, featuring the word "ntop" in a stylized, orange, pixelated font.

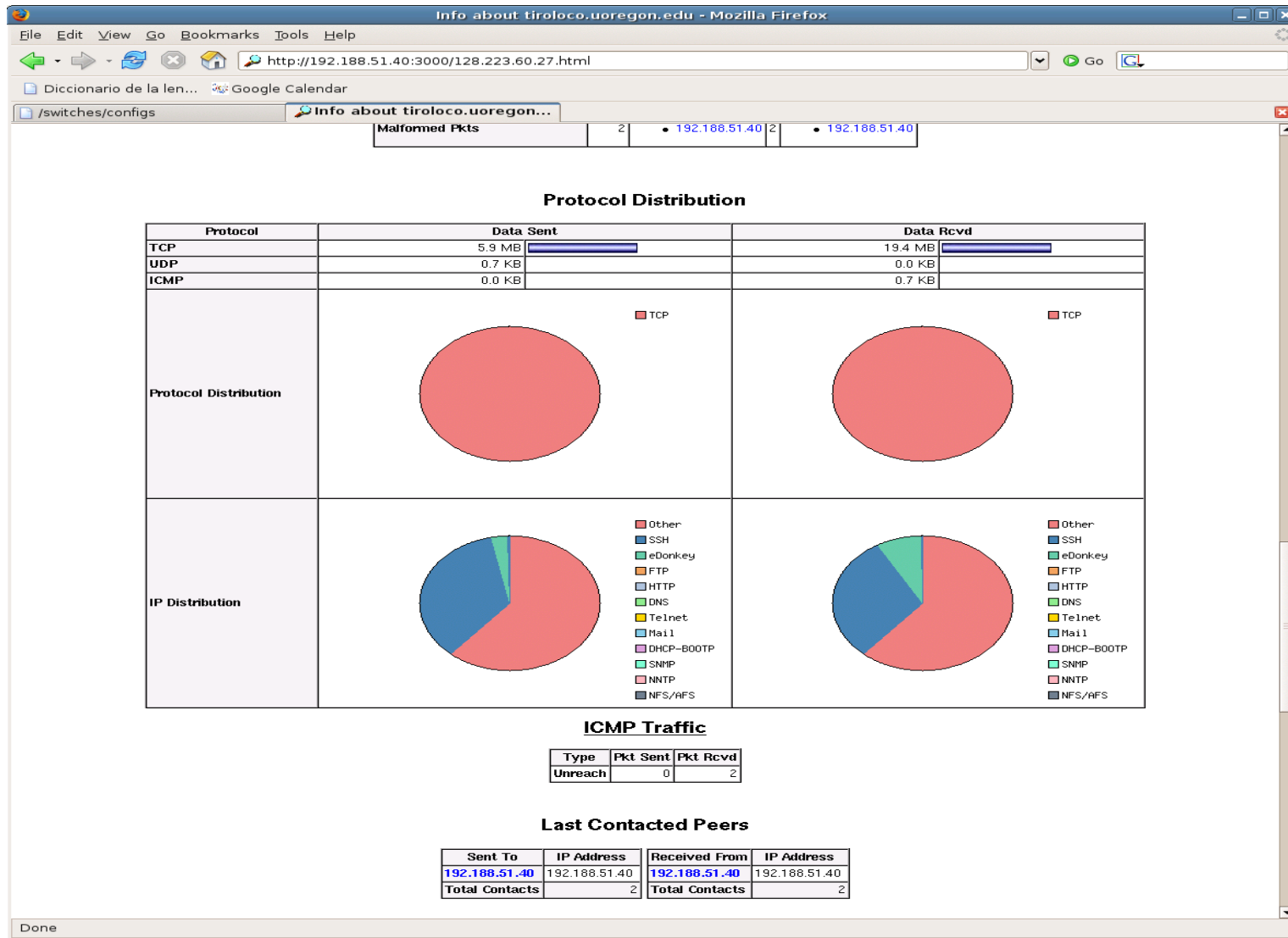
ntop

- It can run as a service (daemon), with SSL:
 - -d : daemon
 - -W <port> : Listen on port 3005, SSL mode

```
ntop -d -W 3005
```

- To see the web interface go to:
 - <http://localhost:3000>
 - <https://localhost:3005>

ntop



ntop

Includes an option that creates a file with information about “suspicious packets”:

```
-q | --create-suspicious-packets
```

This parameter tells ntop to create a dump file of suspicious packets. There are many, many, things that cause a packet to be labeled as 'suspicious', including:

Detected ICMP fragment

Detected Land Attack against host

Detected overlapping/tiny packet fragment

Detected traffic on a diagnostic port

Host performed ACK/FIN/NULL scan

Host rejected TCP session

HTTP/FTP/SMTP/SSH detected at wrong port

Malformed TCP/UDP/ICMP packet (packet too short)

Packet # %u too long

Received a ICMP protocol Unreachable from host

Sent ICMP Administratively Prohibited packet to host

Smurf packet detected for host

TCP connection with no data exchanged

TCP session reset without completing 3-way handshake

Two MAC addresses found for the same IP address

UDP data to a closed port

Unknown protocol (no HTTP/FTP/SMTP/SSH) detected (on port 80/21/25/22)

Unusual ICMP options

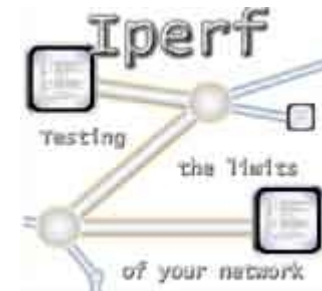
ntop

- After you've completed a capture of packets using the “-q” option, it's possible to analyze suspicious packets in more detail with *wireshark*:

```
# wireshark -r /usr/local/var/ntop/ntop-suspicious-pkts.deveth0.pcap
```

iperf

- To measure network throughput between two points
- *iperf* has two modes, *server* and *client*
- Easy to use
- Great to help determine optimal TCP parameters
 - TCP window size for optimal throughput



iperf

- Using UDP you can generate packet loss and *jitter* reports
- You can run multiple parallel sessions using *threads*
- Supports IPv6

Iperf parameters

```
Usage: iperf [-s|-c host] [options]
       iperf [-h|--help] [-v|--version]
```

Client/Server:

-f, --format	[kmKM]	format to report: Kbits, Mbits, KBytes, MBytes
-i, --interval	#	seconds between periodic bandwidth reports
-l, --len	#[KM]	length of buffer to read or write (default 8 KB)
-m, --print_mss		print TCP maximum segment size (MTU - TCP/IP header)
-p, --port	#	server port to listen on/connect to
-u, --udp		use UDP rather than TCP
-w, --window	#[KM]	TCP window size (socket buffer size)
-B, --bind	<host>	bind to <host>, an interface or multicast address
-C, --compatibility		for use with older versions does not sent extra msgs
-M, --mss	#	set TCP maximum segment size (MTU - 40 bytes)
-N, --nodelay		set TCP no delay, disabling Nagle's Algorithm
-V, --IPv6Version		Set the domain to IPv6

Server specific:

-s, --server	run in server mode
-U, --single_udp	run in single threaded UDP mode
-D, --daemon	run the server as a daemon

Client specific:

-b, --bandwidth	#[KM]	for UDP, bandwidth to send at in bits/sec (default 1 Mbit/sec, implies -u)
-c, --client	<host>	run in client mode, connecting to <host>
-d, --dualtest		Do a bidirectional test simultaneously
-n, --num	#[KM]	number of bytes to transmit (instead of -t)
-r, --tradeoff		Do a bidirectional test individually
-t, --time	#	time in seconds to transmit for (default 10 secs)
-F, --fileinput	<name>	input the data to be transmitted from a file
-I, --stdin		input the data to be transmitted from stdin
-L, --listenport	#	port to recieve bidirectional tests back on
-P, --parallel	#	number of parallel client threads to run
-T, --ttl	#	time-to-live, for multicast (default 1)

iperf - TCP

```
$ iperf -s
```

```
-----  
Server listening on TCP port 5001  
TCP window size: 85.3 KByte (default)  
-----
```

```
[  4] local 128.223.157.19 port 5001 connected with 201.249.107.39  
port 39601  
[  4]  0.0-11.9 sec      608 KBytes      419 Kbits/sec  
-----
```

```
# iperf -c nsrc.org
```

```
-----  
Client connecting to nsrc.org, TCP port 5001  
TCP window size: 16.0 KByte (default)  
-----
```

```
[  3] local 192.168.1.170 port 39601 connected with 128.223.157.19  
port 5001  
[  3]  0.0-10.3 sec      608 KBytes      485 Kbits/sec  
-----
```

Iperf - UDP

```
# iperf -c host1 -u -b100M
```

```
-----  
Client connecting to nsdb, UDP port 5001
```

```
Sending 1470 byte datagrams
```

```
UDP buffer size: 106 KByte (default)  
-----
```

```
[ 3] local 128.223.60.27 port 39606 connected with 128.223.250.135 port 5001
```

```
[ 3] 0.0-10.0 sec 114 MBytes 95.7 Mbits/sec
```

```
[ 3] Sent 81377 datagrams
```

```
[ 3] Server Report:
```

```
[ 3] 0.0-10.0 sec 114 MBytes 95.7 Mbits/sec 0.184 ms 1/81378 (0.0012%)
```

```
$ iperf -s -u -i 1
```

```
-----  
Server listening on UDP port 5001
```

```
Receiving 1470 byte datagrams
```

```
UDP buffer size: 108 KByte (default)  
-----
```

```
[ 3] local 128.223.250.135 port 5001 connected with 128.223.60.27 port 39606
```

```
[ 3] 0.0- 1.0 sec 11.4 MBytes 95.4 Mbits/sec 0.184 ms 0/ 8112 (0%)
```

```
[ 3] 1.0- 2.0 sec 11.4 MBytes 95.7 Mbits/sec 0.177 ms 0/ 8141 (0%)
```

```
[ 3] 2.0- 3.0 sec 11.4 MBytes 95.6 Mbits/sec 0.182 ms 0/ 8133 (0%)
```

```
...
```

```
[ 3] 8.0- 9.0 sec 11.4 MBytes 95.7 Mbits/sec 0.177 ms 0/ 8139 (0%)
```

```
[ 3] 9.0-10.0 sec 11.4 MBytes 95.7 Mbits/sec 0.180 ms 0/ 8137 (0%)
```

```
[ 3] 0.0-10.0 sec 114 MBytes 95.7 Mbits/sec 0.184 ms 1/81378 (0.0012%)
```

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