## **DNS Operations**

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#### Goals

- Go beyond basic DNS administration, focus on service stability
- Identify common operational problems that plague authoritative names erver administrators
- Identify pitfalls and errors to avoid when changing zones
- Define proper architectures
- Improve availability and reduce the chance of a breakdown of service using active monitoring

#### **Overview**

- Tools
  - -using dig and interpreting the results
  - -doc, dnstop
- Gotchas and common debugging problems
  - RFC1912, 2182, 2870
  - -delegation and glue, keeping it up to date
  - -inconsistent delegation between parent and child
  - -cache effects
  - TTL policy

#### **Overview**

- Operations
  - -logging using BIND channels
  - monitoring services and zone exports
  - -active delegation checking
  - distributed hosting considerations
  - scripting and automation

- dig is the domain information groper.
- dig is used to query nameservers for information, usually for debugging purposes.
- dig gives you information, and can perfom queries, that most other tools usually used (nslookup, host) don't give you
- dig's output can be confusing the first time one sees it...

```
$ dig ns nsrc.org.
; <<>> DiG 9.4.1-P1 <<>> ns nsrc.org
;; global options: printcmd
;; Got answer:
;; ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 40659
;; flags: qr rd ra; QUERY: 1, ANSWER: 2, AUTHORITY: 0, ADDITIONAL: 2
;; QUESTION SECTION:
insrc.org. IN NS
;; ANSWER SECTION:
nsrc.org. 132391 IN NS ARIZONA.EDU.
nsrc.org. 132391 IN NS RIP.PSG.COM.
;; ADDITIONAL SECTION:
ARIZONA.EDU.
                 104458
                           IN A 128.196.128.233
RIP.PSG.COM. 89057
                           IN A 147.28.0.39
;; Query time: 60 msec
;; SERVER: 212.38.128.2#53(212.38.128.2)
;; WHEN: Tue Nov 27 02:58:37 2007
;; MSG SIZE rcvd: 108
```

- Pay particular attention to the flags and the answer section
- Use dig at the authority of the parent and child zones to control proper delegation
- Do the informations match?
- Example for cctld.eu.org
  - Identify names ervers for EU. org

dig ns eu.org.

```
;; ANSWER SECTION:
                 23772
                                 ns0.pasteur.fr.
eu.org.
                             NS
                         IN
                23772
eu.org.
                                 ns.eu.org.
                         IM
                             NS
eu.org.
                23772
                                 ns-slave.free.org.
                         IN
                             NS
        23772
                                 dns3.gandi.net.
eu.orq.
                         TN
                             NS
                                auth1.dns.elm.net.
                23772
eu.org.
                         ΤN
                             NS
                                 relay-1.ftel.co.uk.
eu.org.
                23772
                         IN
                             NS
                23772
                                 nsl.pasteur.fr.
eu.org.
                         IN
                             NS
```

• Ask one of the servers for the NS records for cctld.eu.org

dig @ns.eu.org NS cctld.eu.org.

```
;; AUTHORITY SECTION:
cctld.eu.org. 259200 IN NS NS1.CATPIPE.NET.
cctld.eu.org. 259200 IN NS NS2.CATPIPE.NET.
cctld.eu.org. 259200 IN NS NS1.cctld.eu.org.
```

- Notice the flags for the query, and the way the answers are presented
- Control that the servers for cctld.eu.org return the same information:

dig @nsl.cctld.eu.org NS cctld.eu.org.

• What do you notice ?

#### Tools - doc

- Checking delegations manually is error-prone and tiresome
- A tool to automatize this particular check exists: doc
- Doc can be installed as a port/package
- Us a g e:

```
doc [-p] domain.name
```

#### Tools – doc

• Try using doc — it should be installed.

doc -p cctld.eu.org

# Gotchas and common debugging problems

- Logging is the single most useful tool for troubleshooting a running nameserver — we'll see later how to set it up
- Check out RFC1912, 2182 and 2870
- Lame delegations and glue problems can be easy to overlook if the wrong tools are used
- Caching makes this more complicated problems might appear later.
- Pick a reasonable TTL policy

# Gotchas and common debugging problems: caching

- Cache effects
  - Changes can take a while to propagate plan accordingly
- TTL and SOA policy
  - RIPE has a document for recommended SOA values:

ftp://ftp.ripe.net/ripe/docs/ripe-203.pdf

```
example.com. 3600 SOA dns.example.com. admin.example.com. (
1999022301 ; serial YYYYMMDDnn
86400 ; refresh ( 24 hours)
7200 ; retry ( 2 hours)
3600000 ; expire (1000 hours)
3600 ) ; neg ttl ( 2 days)
```

# Gotchas and common debugging problems: caching

- It's common to misinterpret/forget the negative value of the SOA
- "negative" means "how long can remember that the record for this query does NOT exist"

#### **Operations**

- remember to turn off recursion!
- logging
- monitoring service (availability and data)
- · active delegation checking
- hosting and architecture considerations

### Logging

```
• Using BIND channels, categories and
  severities (chap 7.5 of DNS & Bind)
  The idea is to define channels (file,
    syslog, ...) and the assign categories to
    these channels:
logging {
  channel transfers {
    file "log/transfers" versions 5 size 100M;
   print-time yes;
  };
  category xfer-out {
    transfers;
 };
  category default {
    default_syslog;
 default_debug;
 };
```

### Logging

- Categories of interest:
  - default
    - · a good set of defaults send it to your syslog
  - lame-servers
    - · bad delegation
  - -load
    - · zone loading events
  - notify
    - · zone change notifications
  - queri es
    - ·logging of queries can be huge!
  - response-checks
    - · badly formed answerd, additional information, ...
  - xfer-in / xfer-out
    - · events for incoming / outgoing zone transfers

### Logging

• Add logging to /etc/namedb/named.conf, and restart named

```
# rndc reconfig
```

• Do a zone transfer for a zone from one of your neighbors:

```
# dig @ns.of.neighbor axfr zone.name
```

Look at /etc/namedb/log/transfers# more /etc/namedb/log/transfers

#### **Monitoring - services**

- Monitoring services why ?
  - make sure that your nameserver is answering correct data, in a timely manner
  - monitor secondaries
  - monitor infrastructure to deliver DNS service (network, servers, ...)
- Tools useful for monitoring:
  - echoping check service latency and availability
  - SmokePing graph of reponse times
  - Nagios service and server monitoring
  - -... many others

## **Monitoring – zone exports**

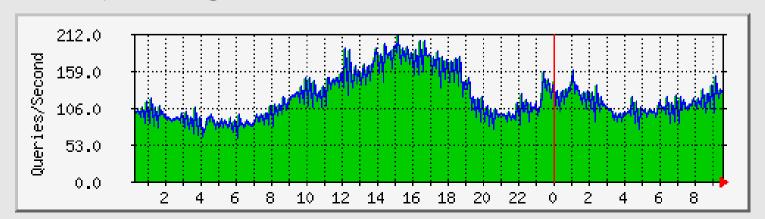
- Monitoring zone export why ?
  - Avoid publishing incorrect information
  - Avoid publishing incomplete information (truncated zone)
  - Avoid disappearance of your zone!
     (undetected errors + expire of zone)
- Checks
  - -zone change controls before AND after publication
    - named-checkzone

#### **Monitoring – zone exports**

- Undetected errors
  - -zone fails to load (invalid syntax or inconsistent CNAME and other data for example)
  - no one notices
  - -2-4 weeks later, the zone expires on the secondaries
  - the zone has disappeared
  - difficult to correlate the problem with the exact cause (unless one has logs)
- Note that if "rndc reload" is used, BIND will keep the old zone in memory if the new one fails validation

### **Monitoring - baseline**

- Get to know your system
- Using tools such as dnstop, tcpdump, MRTG, establish a baseline for your platform when it is functioning normally
- Identify
  - average queries per second
  - memory usage for named



### **Monitoring - baseline**

• Useful for capacity planning for future growth, and for handling attacks

#### **Delegation checking**

- Mostly a policy decision
- Proactive or reactive ?
  - -check regularly every delegation
  - or check only when delegation changes
- But there are advantages
  - avoid to field problem reports that are Not Your Problem ("domain XYZ doesn't work!")
- Some TLDs have a "Name server registration" procedure.

### **Secondary considerations**

- If you're not already doing it, then make sure your SOA server is a hidden master, not accessible from the rest of the network
- None of your public servers should serve any data that is unique/irreplaceable.
- Normally, all public servers are secondaries (but there are other methods, including secure copy)

#### **Scripting and automation**

- You should be familiar with at least one scripting language (Shell, Perl, Python, ...)
- Automate as much as you can
- Run tools like doc, dig to control delegations for critical zones

## **Questions?**

