

Campus Network Design Workshop

Campus Network Design Best
Practices



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Campus Network Rules

- Separate in layers
- Minimize number of network devices in any path
- Provision central services near the core
- Route near the core, switch at the edges
- Use standard solutions for common situations
- Use DHCP centrally

Campus Network Design

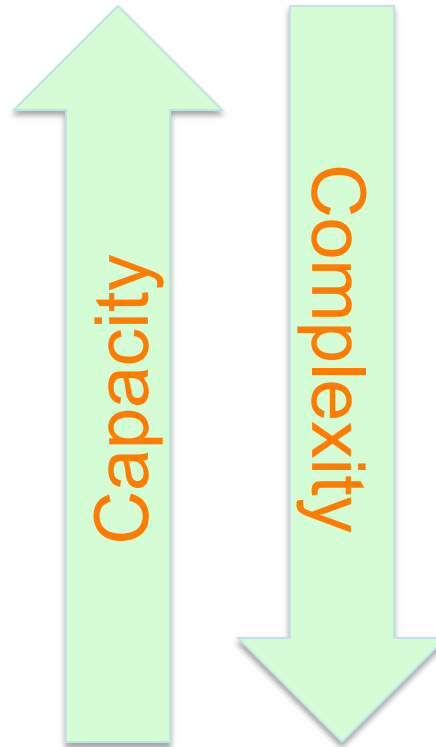
- A good network design is modular and hierarchical, with a clear separation of functions:
 - **Core:** Resilient, few changes, few features, high link and CPU capacity
 - **Distribution:** Aggregation, redundancy
 - **Access:** Port density, affordability, security features, many adds, moves and changes

Layers Features

Core

Distribution

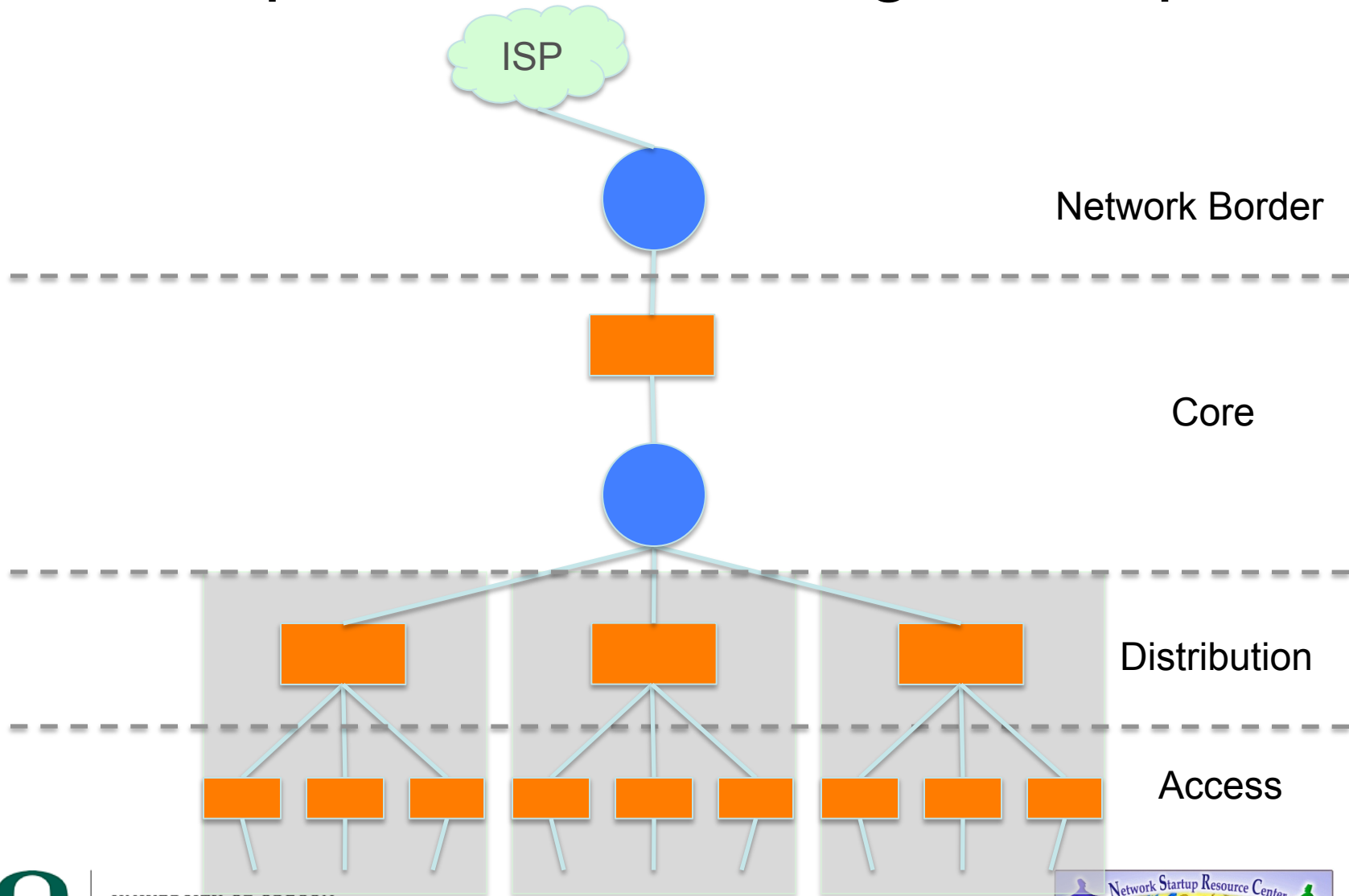
Access



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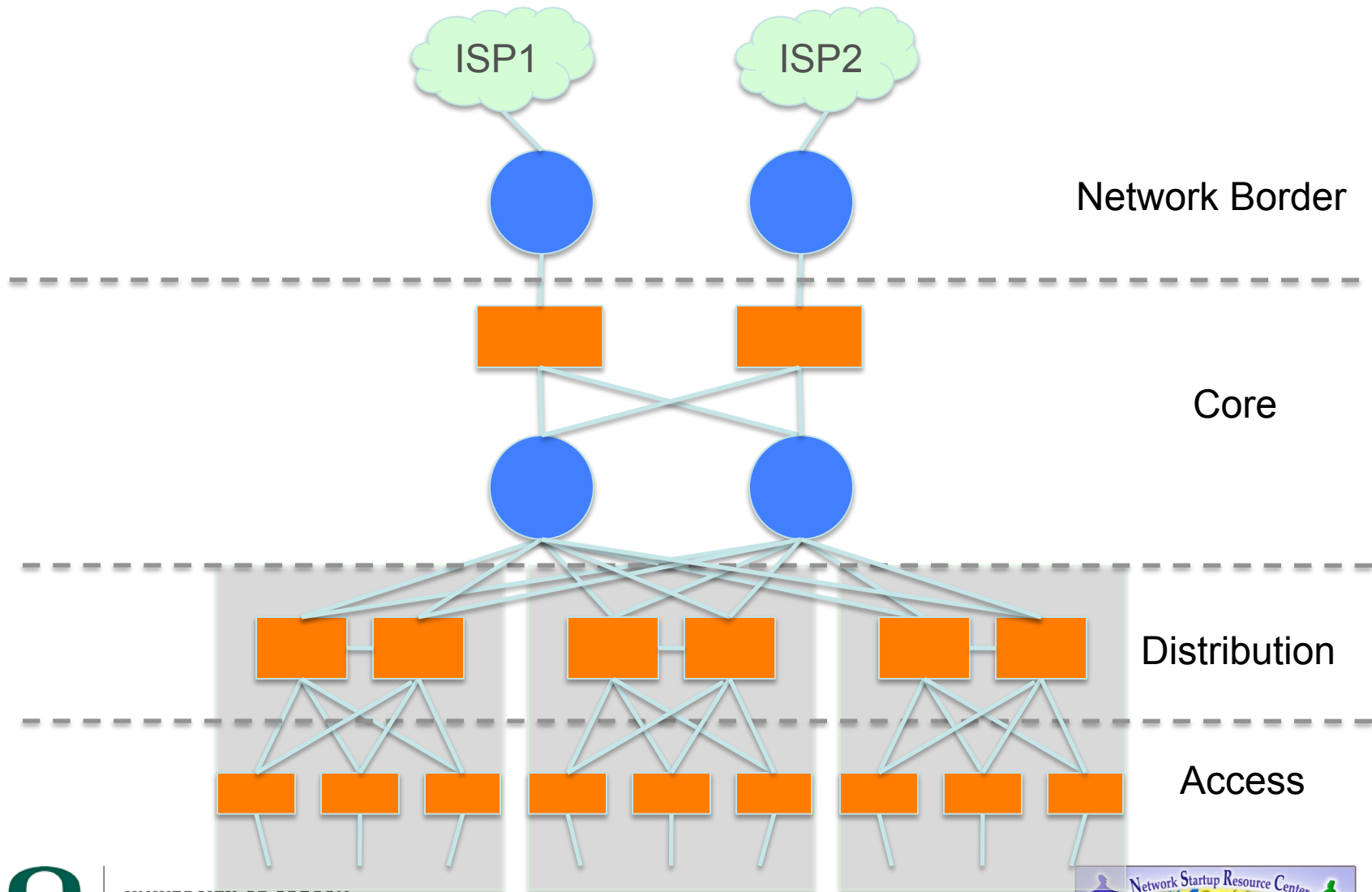
Campus Network Design - Simple



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Campus Network Design - Redundant



Core Layer

- Core network is the “core” of your network
 - Reliability is key
 - Keep it simple!
 - Always route (not switch) in the core
 - Reliable power and air conditioning
 - As you grow:
 - Add more devices for redundancy or better performance
 - Use dual power supplies fed from separate UPSs

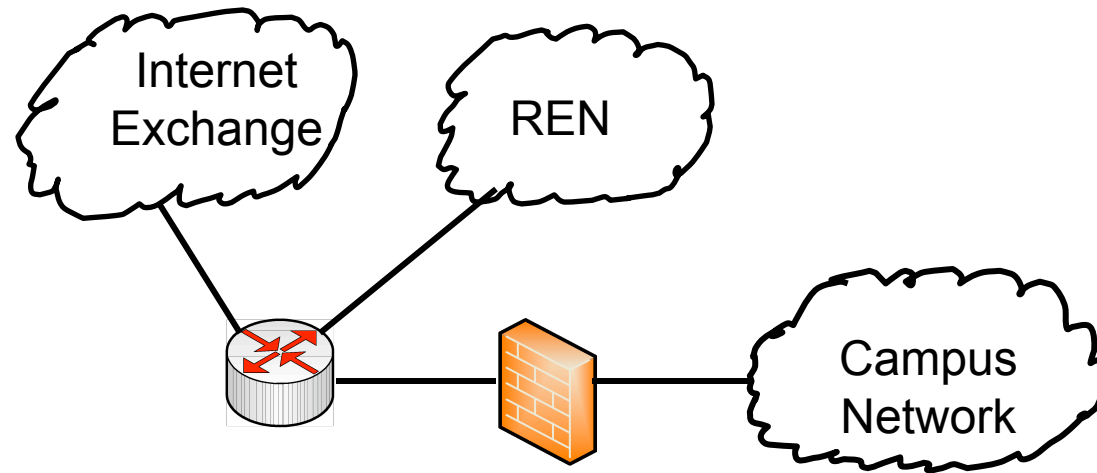


Separate border from core

- Allows you to provision tools centrally
 - Firewalls
 - Traffic shaping devices
 - Intrusion Detection
 - Intrusion Prevention
 - Network Address Translation
 - Etc.

Border Router

- Connects to outside world
- RENS and peering are the reason you need them

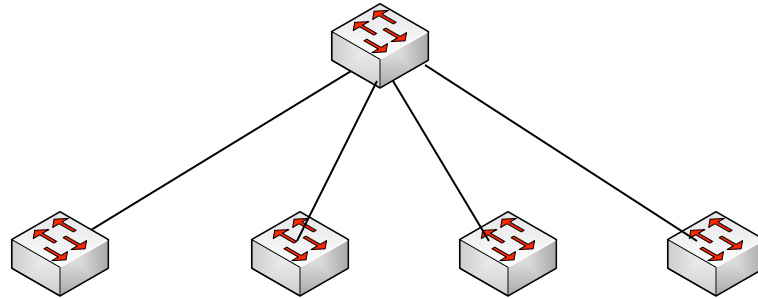


Access Layer

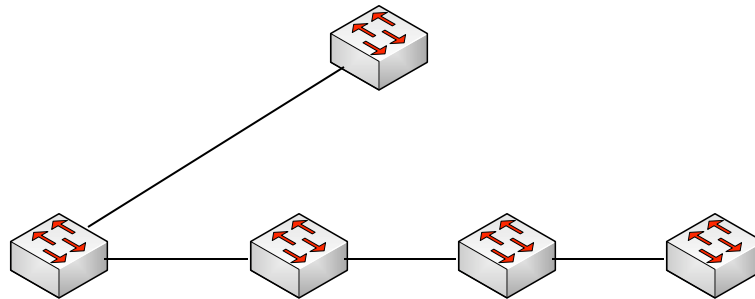
- Provides service to end users
- Each of these networks should be an IP subnet
 - Plan for no more than 250 Computers at maximum
 - Should be one of these for every reasonable sized building
- Always buy switches that are managed – no unmanaged switches!

Minimize Number of Network Devices in the Path

- Build star networks

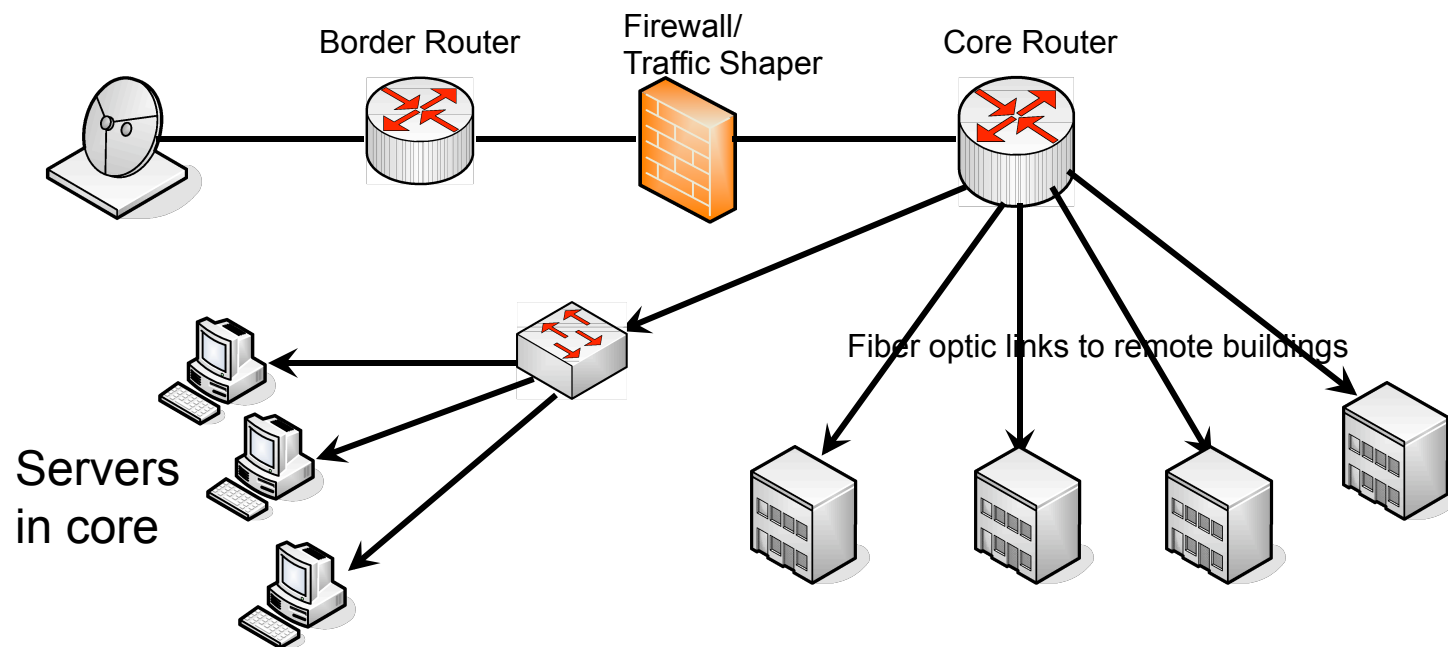


- Not daisy chained networks



Where to put Servers?

- Servers should be on a high speed interface off of your core router
- Servers should be at your core location where there is good power and air conditioning



Use open standards

- Avoid using proprietary solutions when possible
 - Keeps your purchasing options open
 - Avoids having to change later
 - Open standards are better understood by more people

Notes on IP Addressing

- Get your own public IP address space
 - Get your v6 block when you get your v4 one
 - Make subnets large enough for growth
- Use DHCP to assign addresses to individual PCs
 - Use static addressing only for network equipment, printers, and servers

DHCP

- Dynamic Host Configuration Protocol
 - Used to assign IP address and provide basic IP configuration to a host.
- Simplifies your life greatly
 - Faster
 - Fewer mistakes
 - Easier renumbering
- Should be provisioned centrally
 - Requires relaying across layer 3 networks

Central DHCP

- In order to centralize your DHCP service, you need a DHCP relay on each subnet
 - Most routers provide this feature
 - Also possible on Linux routers using ISC DHCPD as relay
 - The central server knows which subnet queries are coming from, and assigns addresses from the right pool
- As you grow, add another server and run as a failover pair

DNS

- DNS reliability is essential to your network
 - No DNS == No services
- Server location
 - On different subnets, off of different routers
 - Air conditioned, dual power supplies, etc.
- Separate duties
 - Authoritative and recursive on different machines

DNS Authoritative vs. Recursive

Server Function	Information	Target audience
Authoritative	Your domains	The Internet
Recursive	All other domains	Your users



Questions?

- Thank you.



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