

OSPF Exercises

All participants will work within a group as a team. Each group has three routers and four switches to work with.

These exercises are divided into several components:

1. Basic Router Configuration
2. Static Routing
3. Dynamic routing with OSPF
4. First hop redundancy using HSRP

There is a certain dependency between the labs as the exercises progress. Make sure to maintain your configuration unless otherwise instructed. All exercises will use a common IP addressing scheme and network topology.

As you go through the exercises all the examples are given from the point of view of R11, the border router in group 1. Make sure that you take the examples and adapt them to your own router, network topology and addressing scheme.

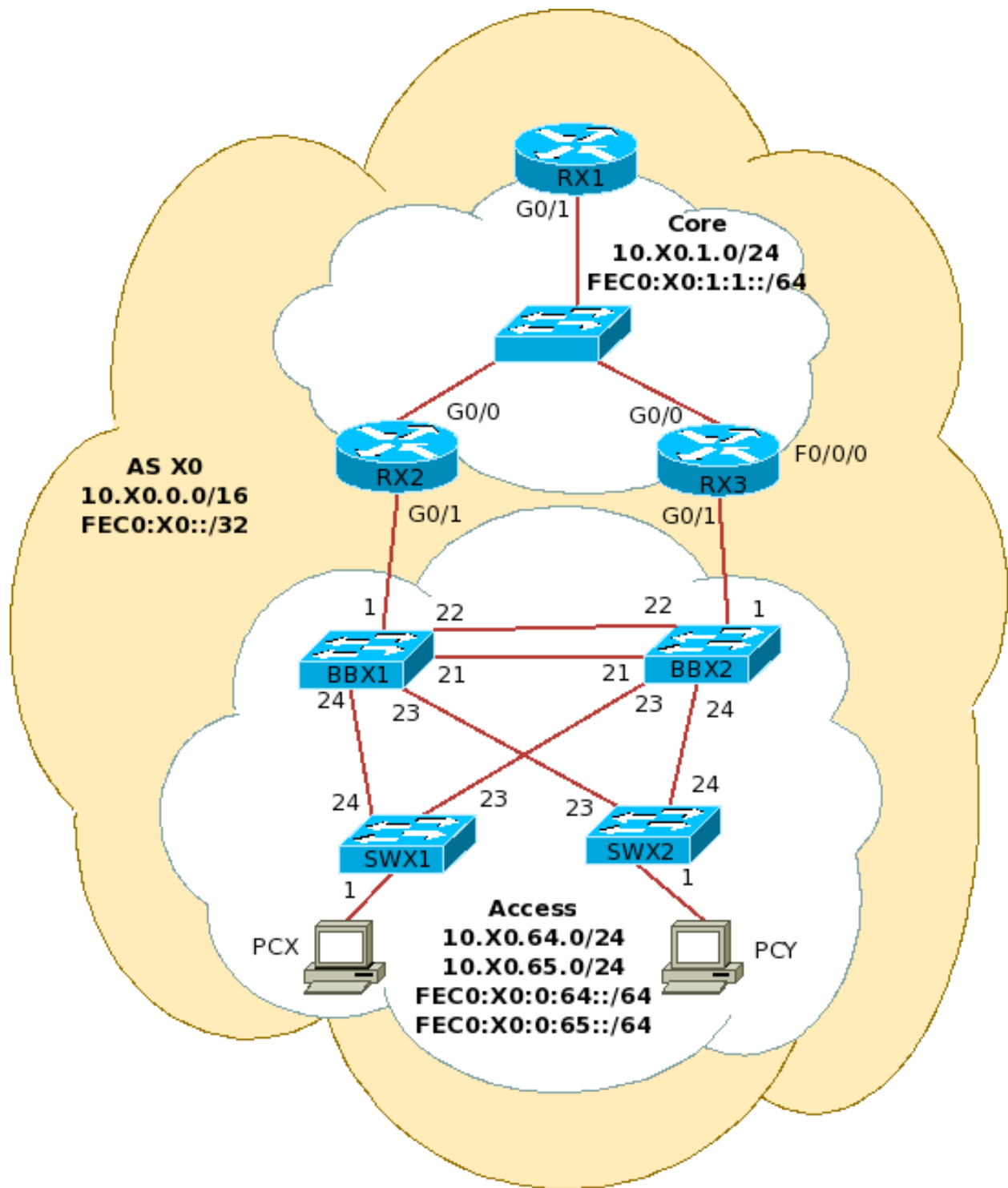
Address Space Allocation

Group 1: 10.10.0.0/16	FEC0:10::/32	ASN: 10
Group 2: 10.20.0.0/16	FEC0:20::/32	ASN: 20
Group 3: 10.30.0.0/16	FEC0:30::/32	ASN: 30
Group 4: 10.40.0.0/16	FEC0:40::/32	ASN: 40
Group 5: 10.50.0.0/16	FEC0:50::/32	ASN: 50

Each group will then further partition their space:

10.X0.1.0/24	FEC0:X0:1:1::/64	– Core Network
10.X0.64.0/24	FEC0:X0:2:64::/64	– Data Subnet (VLAN 64)
10.X0.65.0/24	FEC0:X0:2:65::/64	– VOIP Subnet (VLAN 65)
10.X0.254.0/24	FEC0:X0:0:FE::/64	– Router Loopback Subnet
10.X0.255.0/24	FEC0:X0:0:FF::/64	– Switch MGMT Subnet (VLAN 255)

With X being your group number (1,2,3,4,5)



Basic Router Configuration

1. Name the router.

```
enable
config terminal
hostname R11
```

2. Configure authentication

```
aaa new-model
aaa authentication login default local
service password-encryption
enable secret nsrC
username nsrC password nsrC
line vty 0 4
  login authentication default
  transport preferred none
line console 0
  login authentication default
```

3. Configure logging

```
no logging console
logging buffered 8192 debugging
```

4. Deactivate domain name resolution.

```
no ip domain-lookup
```

5. Make sure the router understands CIDR. This is the default setting in recent IOS versions, but just in case.

```
ip subnet-zero
ip classless
```

6. Disable source routing.

```
no ip source-route
```

7. Activate IPv6 routing.

```
ipv6 unicast-routing
```

8. Save the configuration.

```
write memory
```

9. Configure all your interfaces.

R11:

```
interface GigabitEthernet0/1
ip address 10.10.1.1 255.255.255.0
description Link to Core
ipv6 enable
ipv6 address FEC0:10:1:1::1/64
no ip redirects
no ip directed-broadcast
no ip proxy-arp
no shutdown
```

Do the same for the core interfaces of R12 (10.10.1.2) and R13 (10.10.1.3)

On the access side, where you will use VLANs:

R12:

```
interface GigabitEthernet0/1
no ip address
no shutdown

interface GigabitEthernet0/1.64
encapsulation dot1Q 64
ip address 10.10.64.2 255.255.255.0
description Link VLAN 64
ipv6 enable
ipv6 address FEC0:10:2:64::2/64
no ip redirects
no ip directed-broadcast
no ip proxy-arp
no shutdown
```

R13:

```
interface GigabitEthernet0/1
no ip address
no shutdown

interface GigabitEthernet0/1.64
encapsulation dot1Q 64
ip address 10.10.64.3 255.255.255.0
description Link VLAN 64
ipv6 enable
ipv6 address FEC0:10:2:64::3/64
no ip redirects
no ip directed-broadcast
no ip proxy-arp
no shutdown
```

Do the same for VLANs 65 and 255.

10. Do some ping tests.

```
R11# ping 10.10.1.2
R11# ping 10.10.1.3
R11# ping FEC0:10:1:1::2
R11# ping FEC0:10:1:1::3
```

and then verify the output of the following commands

```
show arp                : Shows ARP cache
show interface <int>    : Shows interface state and configuration
show ip interface       : Shows interface IP state and config
```

```
show ipv6 neighbors     : Shows IPv6 neighbors
show ipv6 interface <int> : Shows interface state and configuration
show ipv6 interface     : Shows interface state and configuration
```

11. Create loopback interface.

R11:

```
interface loopback 0
 ip address 10.10.254.1 255.255.255.255
 ipv6 address FEC0:10:0:FE::1/128
```

12. Verify and save the configuration.

```
R11# show running-config
R11# write memory
```

Static Routing

1. Try pinging the addresses within your AS.

```
R11# ping 10.10.1.2
R11# ping 10.10.1.3
R11# ping 10.10.254.2
R11# ping 10.10.254.3
R11# ping 10.10.64.2
R11# ping 10.10.64.3
R11# ping 10.10.65.2
R11# ping 10.10.65.3
R11# ping 10.10.255.2
R11# ping 10.10.255.3
R11# ping ipv6 FEC0:10:1:1::2
R11# ping ipv6 FEC0:10:1:1::3
R11# ping ipv6 FEC0:10:0:FE::2
R11# ping ipv6 FEC0:10:0:FE::3
R11# ping ipv6 FEC0:10:2:64::2
R11# ping ipv6 FEC0:10:2:64::3
R11# ping ipv6 FEC0:10:2:65::2
R11# ping ipv6 FEC0:10:2:65::3
R11# ping ipv6 FEC0:10:0:FF::2
R11# ping ipv6 FEC0:10:0:FF::3
```

What is happening? Why can't we ping some of the addresses?

2. Create static routes.

R11:

```
ip route 10.10.254.2 255.255.255.255 10.10.1.2
ip route 10.10.254.3 255.255.255.255 10.10.1.3
ip route 10.10.64.0 255.255.255.0 10.10.1.2
ip route 10.10.64.0 255.255.255.0 10.10.1.3
ip route 10.10.65.0 255.255.255.0 10.10.1.2
ip route 10.10.65.0 255.255.255.0 10.10.1.3
ipv6 route FEC0:10:0:FE::2/128 FEC0:10:1:1::2
ipv6 route FEC0:10:0:FE::3/128 FEC0:10:1:1::3
ipv6 route FEC0:10:2:64::/64 FEC0:10:1:1::2
ipv6 route FEC0:10:2:64::/64 FEC0:10:1:1::3
ipv6 route FEC0:10:2:65::/64 FEC0:10:1:1::2
ipv6 route FEC0:10:2:65::/64 FEC0:10:1:1::3
ipv6 route FEC0:10:0:FF::/64 FEC0:10:1:1::2
ipv6 route FEC0:10:0:FF::/64 FEC0:10:1:1::3
```

Repeat the ping tests now. What happens when a new network is added?

3. Save the configuration.

```
R11# write memory
R11# show running-config
R11# show startup-config
```

Dynamic Routing with OSPF

1. **Configure a new OSPF routing process and configure OSPF on the interfaces where adjacencies need to be established, and also on any interface that needs to have its subnets advertised by OSPF.**

In the case of R12 and R13, this includes the sub-interfaces for VLANs 64, 65 and 255. Notice that we are configuring authentication for the OSPF adjacencies. This is important.

R11:

```
router ospf 100
 log-adjacency-changes
 passive-interface default
 no passive-interface GigabitEthernet0/1
```

```

!
ipv6 router ospf 100
 log-adjacency-changes
 passive-interface default
 no passive-interface GigabitEthernet0/1
!
interface Loopback0
 ip ospf 100 area 0
 ipv6 ospf 100 area 0
!
interface GigabitEthernet0/1
 ip ospf 100 area 0
 ip ospf authentication message-digest
 ip ospf authentication-key N$RC
 ipv6 ospf 100 area 0
 ipv6 ospf authentication ipsec spi 500 md5
 1234567890abcdef1234567890abcdef

```

2. STOP -- Checkpoint.

```

show ip ospf neighbor      : show adjacencies
show ip route              : show routes in routing table
show ip ospf               : shows general OSPF information
show ip ospf interface    : shows the status of OSPF in an interface
show ipv6 ospf neighbor
show ipv6 route
show ipv6 ospf
show ipv6 ospf interface

```

Which routes are preferred?

3. Remove the old static route entries.

```
no ip route 10.10.254.2 255.255.255.255 10.10.1.2
```

4. STOP -- Checkpoint.

```

show ip route              : show routes in routing table
show ipv6 route

```

How many routes do you have for each access network? Which route is preferred?

5. Load balance the traffic for the different networks by using OSPF link costs.

a. Check each interface's cost

```
R12#show ip ospf interface GigabitEthernet 0/1.64
```

- b. If you did the Layer 2 exercises and used MSTP to load balance traffic for the different VLANs, make sure that you assign OSPF link costs accordingly to avoid unnecessary hops.

R12:

```
interface GigabitEthernet 0/1.255
ip ospf cost 5
ipv6 ospf cost 5
```

Notes:

- Old OSPF syntax for adding IPv4 networks (before IOS 12.3):

```
router ospf 100
network 10.10.1.0 0.0.0.255 area 0
network 10.10.254.1 0.0.0.0 area 0
network 10.10.255.1 0.0.0.0 area 0
```