# Data Integrity:

**Backups and RAID** 

# Linux System Administration IP Services



## Introduction

## "Keeping your data safe and reliable™"

#### **Backups**

- Types of backups
- Strategy
- Tools

### **RAID** (Redundant Array of Independent Disks)

- Types of RAID
- What type to Use
- Disk Issues
- Hardware vs. Software RAID



# **Backup**

### What is backup?

- backup is part of a larger domain called data security:
  - integrity, protection: cryptography
  - availability, redundancy: mirroring / RAID

### • Why Backup?

- Software and Hardware failures are a common thing in the computer world. Any number of occurrences can cause loss of valuable data.



# Backup

#### Types of failures

- Power failures (software/hardware failure)
- Natural disasters (fire, flood)
- Security incidents (theft)
- Hardware Failures (disk crash)
- User error (rm -rf)
- Social issues (stolen data)



# A common backup strategy

### "Do nothing"

Not a computer program, but it is the most widely used backup strategy. There are no initial costs. There is no backup schedule to follow. Just say no. If something happens to your data, grin and bear it!

If your time and your data is worth little to nothing, then "Do nothing" is the most suitable backup program for your computer. But beware, UNIX is a useful tool, you may find that within six months you have a collection of files that are valuable to you.

"Do nothing" is the correct backup method for /usr/obj, /usr/src and other directory trees that can be exactly recreated by your computer – but if in doubt, BACK IT UP!

# Creating a backup strategy

#### This is driven by many variables. Such as:

- How long can you be offline before your org disappears?
- Do you have legal responsibilities.
- Levels of backup planned:
  - Daily
  - Weekly
  - Monthly
  - Quarterly
  - Semi-annually
  - Annually
- How long must you keep the data?
- How do you restore the data?
- Does your restore need to be "bare metal" or just data?
- Bare metal, fast restore, long-term storage = more \$\$



# **Linux Backup Tools**

### **Open Source options**

- dd
- dump
- tar
- rsync (Apple's Time Machine uses this w/rdiff)
- Amanda
- Bacula (heavily used, very popular)



### dd

- The lowest level type of backup
- Bit-for-bit copy
- For example:

dd if=/dev/sda5 of=/backup/root

- Exact copy, but not efficient
  - if you only use 100 MB on a 1 GB partition, you still end up with a backup of 1 GB
  - compression helps, but you still spend time copying unused space
- Best for doing system recovery, or...
- Copying media (CD-ROMs, DVDs, etc.)



# **Dump**

The traditional UNIX® backup programs

- dump and restore.
- Works at inode level
- Takes backups of entire file systems, but only the used space
- It is unable to backup only part of a file system Dump does not backup across mount points (directory tree that spans more than one file system)

**Note**: If you use dump on your / partition, you would not back up /home, /usr or or any other mounted FS. You must explicitly run dump for each FS.

# Dump

Dump can backup to several media

- local file
- remote file
- tape

Dump can take incremental dumps

only files that have changed are backup up



# Remote dump

It is possible to run dump over ssh for a secure transport:

```
# /sbin/dump -0uan -f - /usr | gzip -2 | \
ssh targetuser@targetmachine.example.com | \
dd of=/backups/dump-usr.gz
```

Anyone asking, "Where's the if parameter for dd?



### Tar

tar (1) (Tape Archive) dates back to Version 6 of AT&T UNIX (circa 1975). tar operates in cooperation with the file system; tar writes files and directories to tape or to a file.

We can use ssh to backup across the network:



Let's take a backup of /etc where most configuration files reside, and place it in /home/backups:

```
# mkdir /home/backups
# tar -cvf /home/backups/etc.tar /etc
```

**Note**: The -c option to tar tells it to create an archive, -v specifies verbose output and -f specifies the file to be either written to or read from

You'll see quite a lot of output as tar creates the archive at this point.



Now we check whether our archive has actually been created

```
# cd /home/backups
# ls
```

This now show us a new file in this directory etc.tar

If we now wanted to view the contents of this backup we can run

```
# tar -tvf etc.tar
```



This will show you the contents of the etc directory as you backed it up.

To actually restore and and unpack the contents that were backed up previously:

```
# cd /home/backups
# tar -xvf etc.tar
```



Notice that the restore actually creates a new directory etc where you are located – not in /etc!

This is because tar by default removes the leading '/' from the directories it has backed up in order not to overwrite the original files on your system when you choose to do a restore (a security consideration)



## **Tar Exercise**

### Backup /etc directory to /home/pacnog/backups/

- cd
- mkdir backups
- tar -cvf /home/pacnog/backups/etc.tar /etc
- cd backups

See what was backed up

• tar —tvf etc.tar



#### Rsync

Probably the most popular "poor man's backup" tool available.

With minimal effort you can create a reasonable solution to backup your server(s) using tar and rsync together.



### Rsync

Another very powerful tool is rsync http://samba.anu.edu.au/rsync/

rsync is very efficient: it only transfers files that have changed, and for those files, only the parts of the files that have changed

- This is very efficient for large trees with many files, some of them large

Great for replicating a server off-site, or for doing quick backups for a migration.



### Rsync

Combined with the *--link-dest* option, it allows to do snapshot-like backups.

--link-dest takes the newest backup, and makes links (which take 0 space) to the files that have not changed, and replicates those that have changed

Allows for backup.0, backup.1, backup.2, backup.3, where backup.X is a COMPLETE copy of the replicated source, but the disk space used is ONLY the difference.



### Rsync – example script

#### On remote backup host:

```
# rm -rf /backups/etc.2
# mv /backups/etc.1 /backups/etc.2
# mv /backups/etc.0 /backups/etc.1
# mv /backups/etc /backups/etc.0
```

#### On machine to be backed up:

```
# rsync -avHS \
  --link-dest=etc.0 \
  /etc/ host:/backups/etc/
```

This will backup only changed files from /etc/ to host:/ etc/. Unchanged files are linked from etc.0

#### Other tools

### Rdiff-backup

http://www.nongnu.org/rdiff-backup/

#### Unison

http://www.cis.upenn.edu/~bcpierce/unison/

### Rnapshot

http://www.rsnapshot.org/



### Other possible Backup methods

#### **Disk duplication**

 Using the dd command mentioned earlier, it is possible to duplicate your entire disk block by block on another disk. However the source and destination disk should be identical in size or the destination must be bigger than the source.

Another way of doing this is using RAID1 mirroring and hot swappable disks:

- make sure the RAID volume is rebuilt (OK)
- remove one of the two disks (call it "backup")
- replace "backup" with a fresh disk, let the RAID rebuild
- take "backup" home

Remember: RAID or mirroring is not backup. An "rm -rf /" on your RAID set works very well!



### Other possible Backup methods

#### Disk duplication (2)

- instead of mirroring the two disks, make two filesystems, and use rsync to copy every night from disk 1 to disk 2
- in case of user error (rm -rf), you can recover from disk 2, without having to pull the backup tapes out of the safe

NOTE: IT DOES NOT HELP IF THE SERVER IS STOLEN OR THERE IS A FIRE, IF BOTH DISKS ARE IN THE MACHINE!



# Networked backup systems

There are a number of networked backup systems out there for backing up many servers to one or more backup servers, using tape drives or disk storage.

In the Open Source world, two backup systems stand out:

- AMANDA http://www.amanda.org/
- BACULA http://www.bacula.org/



## **Amanda**

#### Advanced Maryland Automatic Network Disk Archiver

- Has been around for many years
- Networked backup
- Support incremental backups to disk, tape
- Can backup to a holding disk, flush to tape later
- Encrypted data flows and backup data
- Tape library / loader control and labeling
- Windows backup using a windows client
- All source code for Amanda is open source



# Bacula

#### Written by the people who invented AutoCAD

- Extremely popular and well-tested. Claims to be the most popular Open Source, Enterprise-level backup package around.
- Impressive documentation (400- pages!), including a developer's guide and tutorial
- Support incremental backups to disk, tape
- Complete SQL backend (MySQL, PgSQL, SQLite)
- Encrypted data flows using TLS (standard!)
- Tape library / loader control and labelling
- Native Windows client
- Good documented scenarios for specific backup cases, including complete "bare metal" restore



# Bacula: Supported OS's

		<del>-</del>	
Version	Client Daemon	Director Daemon	Storage Daemon
All	X	X	X
≥ 5.0	X	Х	X
≥ 8	х	х	X
	X	X	X
Win98/Me	X		
WinNT/2K	X	*	*
XP	X	*	*
2008/Vista	X	*	*
2008/Vista	X	*	*
	X	*	*
	X	*	
	X	*	
	*		
	*		
≥ 4.3	*		
	*		
	*		
	≥ 5.0 ≥ 8 Win98/Me WinNT/2K XP 2008/Vista 2008/Vista	All X  ≥ 5.0 X  ≥ 8 X  Win98/Me X  WinNT/2K X  XP X  2008/Vista X  2008/Vista X  X X	All       X       X         ≥ 5.0       X       X         ≥ 8       X       X         X       X       X         Win98/Me       X       ★         WinNT/2K       X       ★         XP       X       ★         2008/Vista       X       ★         X       X       ★         X       X       ★         X       X       ★         X       X       ★         X       X       X         X       X       X         X       X       X         X       X       X         X       X       X         X       X       X         X       X       X         X       X       X         X       X       X         X       X       X         X       X       X         X       X       X         X       X       X         X       X       X         X       X       X         X       X       X         X       X

#### The "big three"

- 1. Windows
- 2. Mac OS X
- 3. UNIX/Linux

Are fully supported in Bacula. Additional, typical "enterprise" OS versions are supported as well (HP/UX, AIX, Solaris, etc.)



# Reminder: Backup security

1. Take the disks / tapes / CDs off site!

It does not help if there is a fire or if tapes are stolen

Consider encrypting the data on the disks / tapes / CDs

What happens if the tapes are stolen? What happens when you throw them out?



Redundant Array of Independent Disks

Redundant Array of Inexpensive Disks

RAID 0

RAID 1

RAID 3

RAID 5

RAID 6

**RAID 1+0 or 10** 



## **Fun Facts**

#### Due to quantum physics...

- Error rate = 100% for 1TB+ drive writes
- RAID 6+ required to deal with this issue

#### **Enterprise Class Drives**

- Built to reduce vibration
- Reduced vibration = More reliable
- Cost a bit more, but essential in critical environments
- May 2010
  - 1TB, 3Gb/s, 7200RPM, 32 MB Cache, 1.2 million hours MTBF SATA drives around USD \$150/each.
  - 2TB, 6Gb/s, 7200RPM, 64 MB Cache, 1.2 million hours MTBF SATA drives around USD \$250/each.

Five.

http://www.baarf.com/
Dedicated to save us from RAID 5

Five.



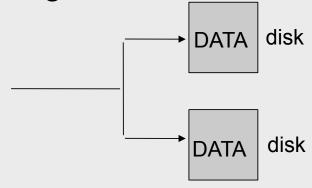
# Types of redundancy

#### There are different levels of redundancy:

- none – if a disk crashes, data is lost



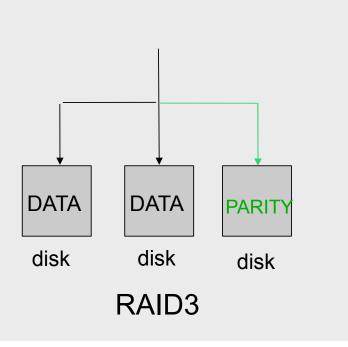
 RAID1 – 2 disks are mirrored, data is written to both disks at any time. One disk can be lost without losing data.

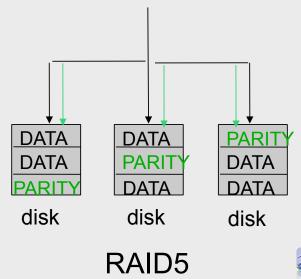




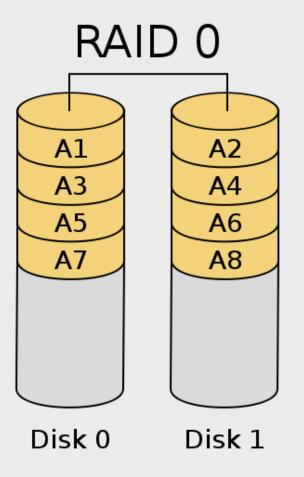
# Types of redundancy

 RAID3, RAID5 – data is distributed across several disks, data parity, used to rebuild a defective drive, is either placed on a dedicated drive (RAID3) or across all drives (RAID5):





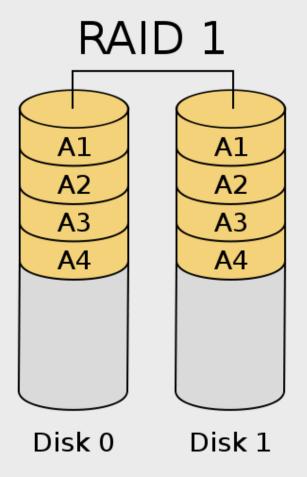




### **Striping**

Not technically RAID, but a RAID card is used to implement. Data is striped between disks. Improves I/O in most cases.

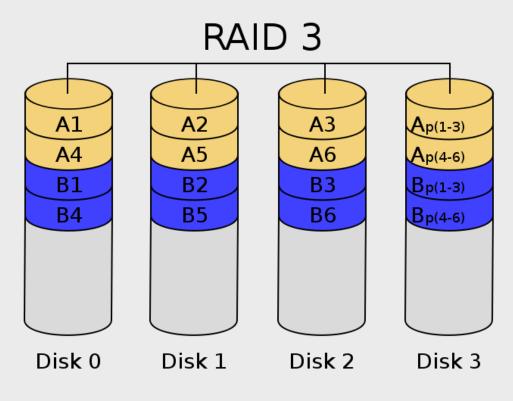




#### **Mirroring**

Disks are mirrored, data is written to both disks at any time. One disk can be lost without losing data.





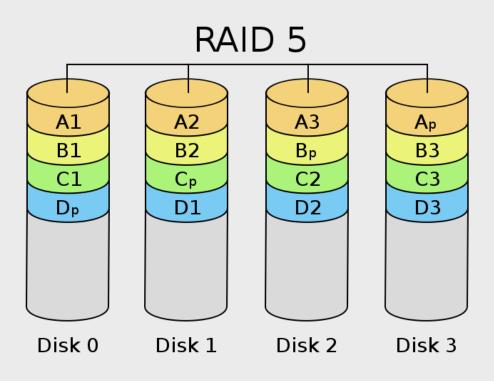
# Striping +Dedicated Parity

Data is written across multiple disks (striping). A dedicated disk is used for parity.

Recovering from remaining disks plus parity disk. Lost parity disk = lost RAID array.

Fast I/O.





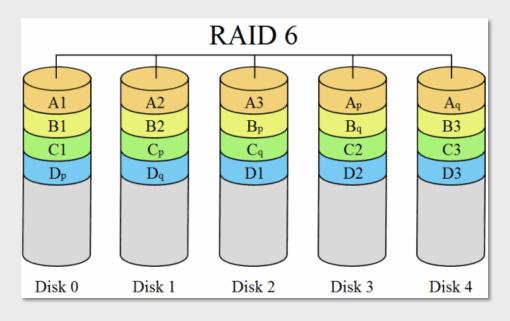
# Striping + Distributed Parity

Data is written across multiple disks (striping). Parity is written across all disks.

Most popular type of RAID after RAID 1. Can lose any 1 disk (set of 3)

Has serious subtle issues!





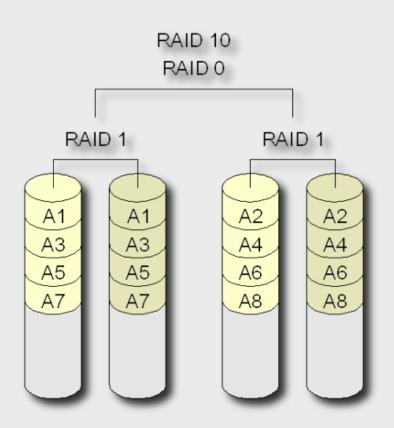
# Striping+Double Distributed Parity

Data is written across multiple disks (striping). Parity is written across all disks multiple times.

Fixes issues with RAID 5. Can lose any 2 disk (set of 4).

Fixes issue with 1TB+ drives.

## RAID 1+0 or "10"



# Mirrored Sets in a Striped Set

Data is mirrored in multiple sets and sets are striped.

Provides performance and fault tolerance. Can lose multiple disks as long as no one mirror loses all disks.

Requires more disks for same storage space.

Referred to as "nested" or "hybrid" RAID.

### **RAID Controller Failure**

### What do you do?



# Use a hot spare RAID Card.

- Card must be identical.
- Cards must support hot -spare in BIOS.
- Generally connected by onboard data path, or via cable between both cards.

Otherwise, at a minimum, buy 2xRAID card when building your array. If many arrays buy extra cards.

## **Hardware or software?**

In *general*, hardware RAID is more transparent to the user, and disk replacement is straightforward:

- remove defective disk
- install new disk
- RAID controller detects this and starts rebuilding on new disk

(Note: real hardware RAID controllers, NOT BIOS RAID such as Promise)



## **Hardware or software?**

- RAID3 and 5 can be complex to implement in software (in the OS), so hardware might be a better choice
- But what happens if the RAID controller dies? How does one recover if one does not have a spare controller?
- Consider having a spare controller for RAID3/RAID5/RAID6/RAID1+0

(Note: we mean real hardware RAID controllers, *not* BIOS software RAID such as Promise)

# **Hardware or software?**

- RAID1 is easy to recover from and easier to implement in software (within the OS) – worst case, all one needs is to skip a header at the beginning of each disk.
- FreeBSD and Linux have very good software RAID implementations nowadays
- In FreeBSD, at least 3 implementations:
  - gmirror
  - ccd
  - gvinum (also RAID5, but not recommended)
  - But you want to use ZFS...



### References

#### **RAID Overview**

http://en.wikipedia.org/wiki/RAID

**ZFS** 

http://en.wikipedia.org/wiki/ZFS

**ZFS on FreeBSD** 

http://wiki.freebsd.org/ZFS

**ZFS on Linux (not completed)** 

http://zfs-on-fuse.blogspot.com/

