

# Assets and Threat Models

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# Acknowledgment

- These materials are from
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# Basic Terms

- Threat
  - Any circumstance or event with the potential to cause harm to a networked system
    - Denial of Service / Unauthorized Access / Impersonation / Worms / Viruses
- Vulnerability
  - A weakness in security procedures, network design, or implementation that can be exploited to violate a corporate security policy
    - software bugs / configuration mistakes / network design flaw
- Risk
  - The possibility that a particular vulnerability will be exploited
    - Risk analysis: The process of identifying security risks, determining their impact, and identifying areas requiring protection

# Threat

- “a motivated, capable adversary”
- Examples:
  - Human Threats
    - Intentional or unintentional
    - Malicious or benign
  - Natural Threats
    - Earthquakes, tornadoes, floods, landslides
  - Environmental Threats
    - Long-term power failure, pollution, liquid leakage

In assessing the threat sources, it is important to  
CONSIDER ALL POTENTIAL SOURCES.

# Vulnerability

- A weakness in security procedures, network design, or implementation that can be exploited to violate a corporate security policy
  - Software bugs
  - Configuration mistakes
  - Network design flaw
  - Lack of encryption
- Where to check for vulnerabilities?
- Exploit
  - Taking advantage of a vulnerability

# Risk

- Likelihood that a vulnerability will be exploited
- Some questions:
  - How likely is it to happen?
  - What is the level of risk if we decide to do nothing?
  - Will it result in data loss?
  - What is the impact on the reputation of the company?
- Categories:
  - High, medium or low risk
- Risk analysis to determine the impact
  - Risk matrix (threat vs. impact)

# What Can Intruders Do?

- Eavesdrop - compromise routers, links, or DNS
- Send arbitrary messages (spoof IP headers and options)
- Replay recorded messages
- Modify messages in transit
- Write malicious code and trick people into running it
- Exploit bugs in software to 'take over' machines and use them as a base for future attacks

# What Are Security Goals?

- Controlling Data Access
- Controlling Network Access
- Protecting Information in Transit
- Ensuring Network Availability
- Preventing Intrusions
- Responding To Incidences



# Goals are Determined by

- Services offered vs. security provided
  - Each service offers its own security risk
- Ease of use vs. security
  - Easiest system to use allows access to any user without password
- Cost of security vs. risk of loss
  - Each type of cost must be weight against each type of loss

Goals must be communicated to all users, staff, managers, through a set of security rules called “security policy”

# Causes of Security Related Issues

- Protocol error
  - No one gets it right the first time
- Software bugs
  - Is it a bug or feature ?
- Active attack
  - Target control/management plane
  - Target data plane
  - More probable than you think !
- Configuration mistakes
  - Most common form of problem



# Why Worry About Security?

- How much you worry depends on risk assessment analysis
  - Risk analysis: the process of identifying security risks, determining their impact, and identifying areas requiring protection
- Must compare need to protect asset with implementation costs
- Define an effective security policy with incident handling procedures

# Characteristics of a Good Policy

- Can it be implemented technically?
- Are you able to implement it organizationally?
- Can you enforce it with security tools and/or sanctions?
- Does it clearly define areas of responsibility for the users, administrators, and management?
- Is it flexible and adaptable to changing environments?

# What Are You Protecting?

- Identify Critical Assets
  - Hardware, software, data, people, documentation
- Place a Value on the Asset
  - Intangible asset – importance or criticality
  - Tangible asset – replacement value and/or training costs
  - Airline industry - does it affect airworthiness or safety of flight?
- Determine Likelihood of Security Breaches
  - What are threats and vulnerabilities ?

# Impact and Consequences

- Data compromise
  - Stolen data;
  - can be catastrophic for a financial institution
- Loss of data integrity
  - Negative press or loss of reputation (bank, public trust)
- Unavailability of resources
  - The average amount of downtime following a DDoS attack is 54 minutes.
  - The average cost of one minute of downtime due to DDoS attack is \$22,000.

# Risk Mitigation vs Cost

***Risk mitigation:*** the process of selecting appropriate controls to reduce risk to an acceptable level.

The ***level of acceptable risk*** is determined by comparing the risk of security hole exposure to the cost of implementing and enforcing the security policy.

***Assess the cost of certain losses and do not spend more to protect something than it is actually worth.***

Will I Go Bankrupt ?



Is it an embarrassment ?

# Past Security Incidents

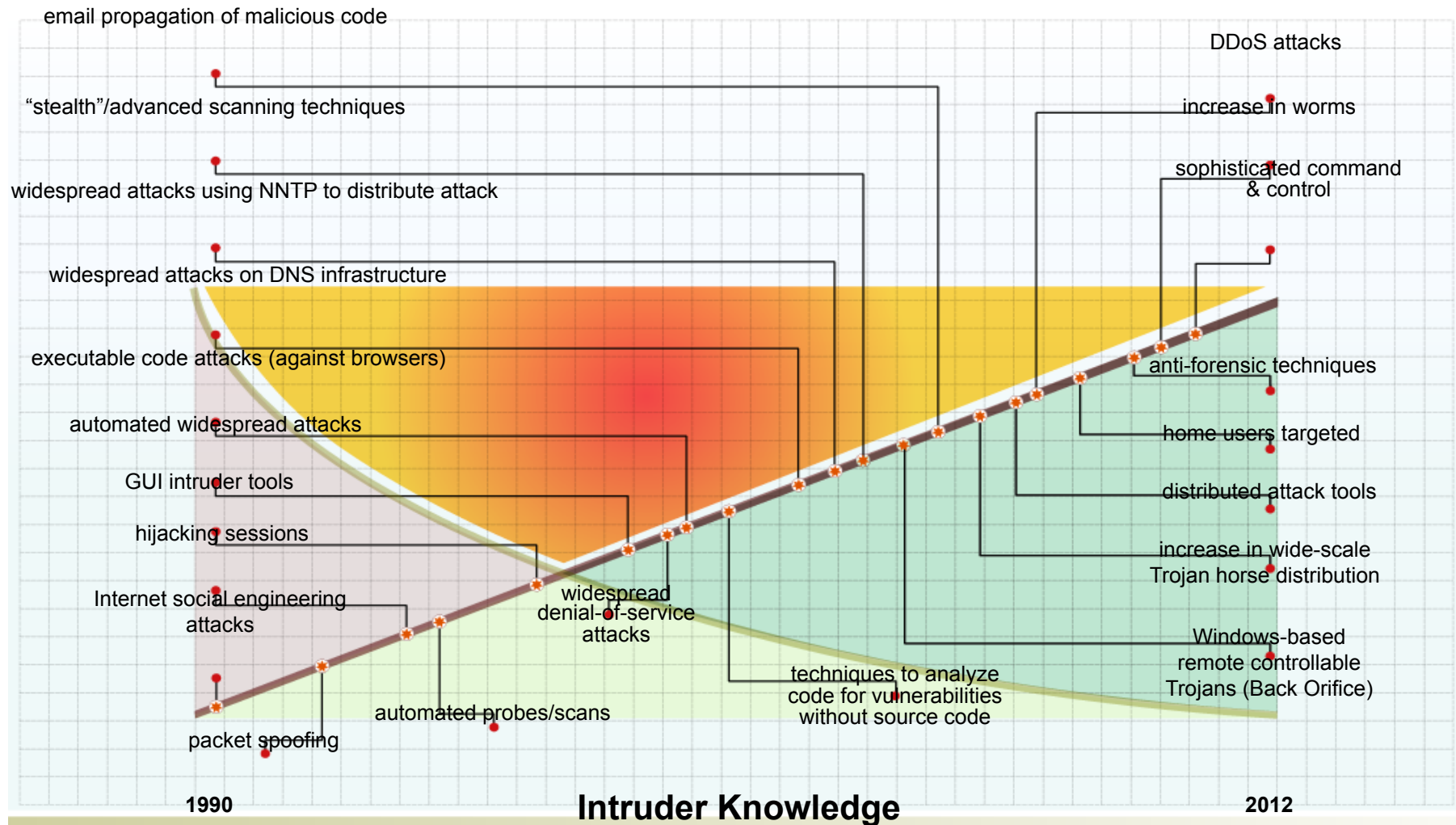
- 1946: Grace Hopper, a US Naval Officer, finds a moth in an electromechanical computer that caused problems, deems the problem a "bug"
- 1960s: MIT model train group "hacks" their trains to make them perform better
- 1971: Joe Draper aka "Captain Crunch", uses cereal toy to generate 2600 Hz signal that accesses AT&T long distance system for free
- 1983: FBI arrests "the 414" teenage hackers for an estimated 60 computer break-ins into labs
- 1983: Film "War Games" released, introduces public to the concept of hacking
- 1988: Cornell student Robert Morris Jr. releases self-replicating worm on government's ARPAnet
- 1990: Secret Service launches 'Operation Sundevil' to hunt hackers



# Evolving Security Incidents

- 1994: Russian Vladimir Levin leads a group of hackers that steals millions of dollars from CitiBank through a dial-up service
- Late 1990s: flooding attacks and automated tools start to create noise
- 2000: Infamous DDoS attacks on Yahoo, eBay, CNN
- 2000: Start of infrastructure getting 'interesting' to miscreants
- 2001: Proliferation of DDoS related tools emerging
- 2003: A series of attacks on U.S. computer systems begins and continues for several years. The attacks, codenamed "Titan Rain", are attributed to China
- 2007: Cyber-attacks on Estonian media and government sites occur
- 2008: Widely publicized DNS exploits
- 2008: A bunch of men use 'wardriving' to search for unsecured wireless networks. They then install sniffer programs and steal 40 million credit card numbers

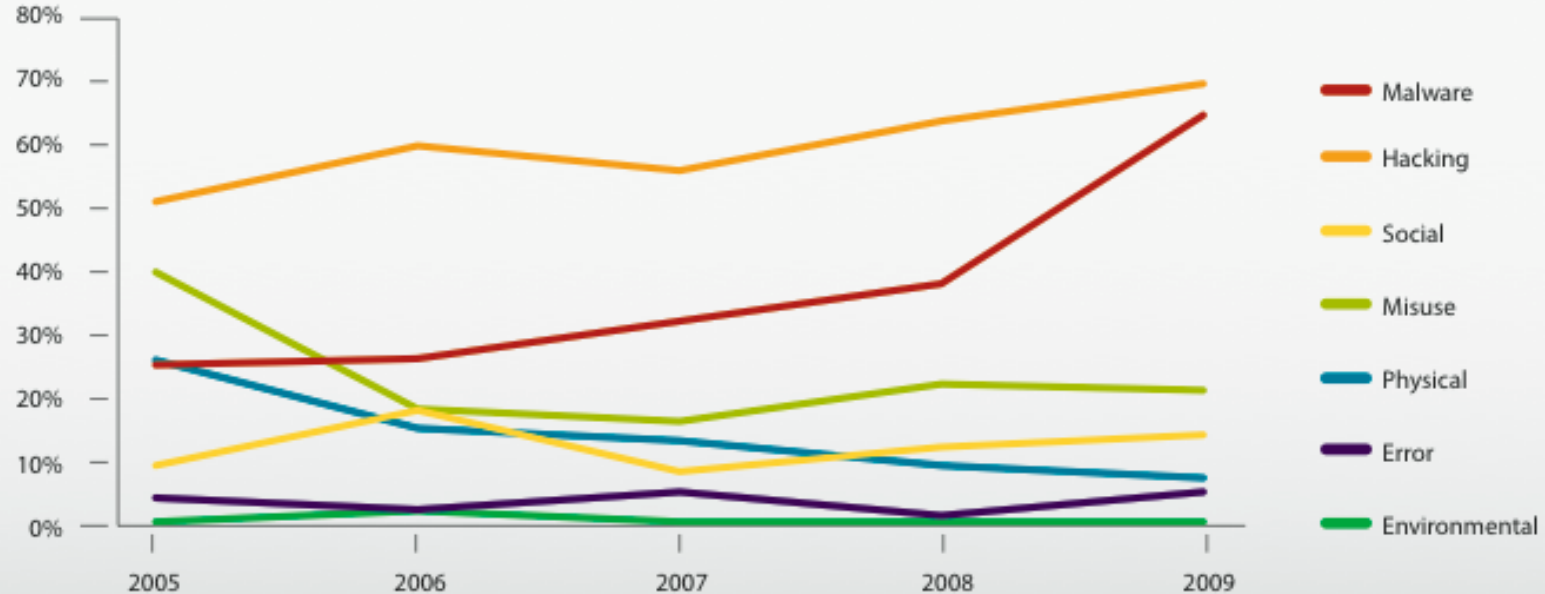
# Evolution of Attack Landscape



**Attack Sophistication**

# Realities of Current Security Issues

Figure 16. Threat action categories over time by percent of breaches (Verizon cases)

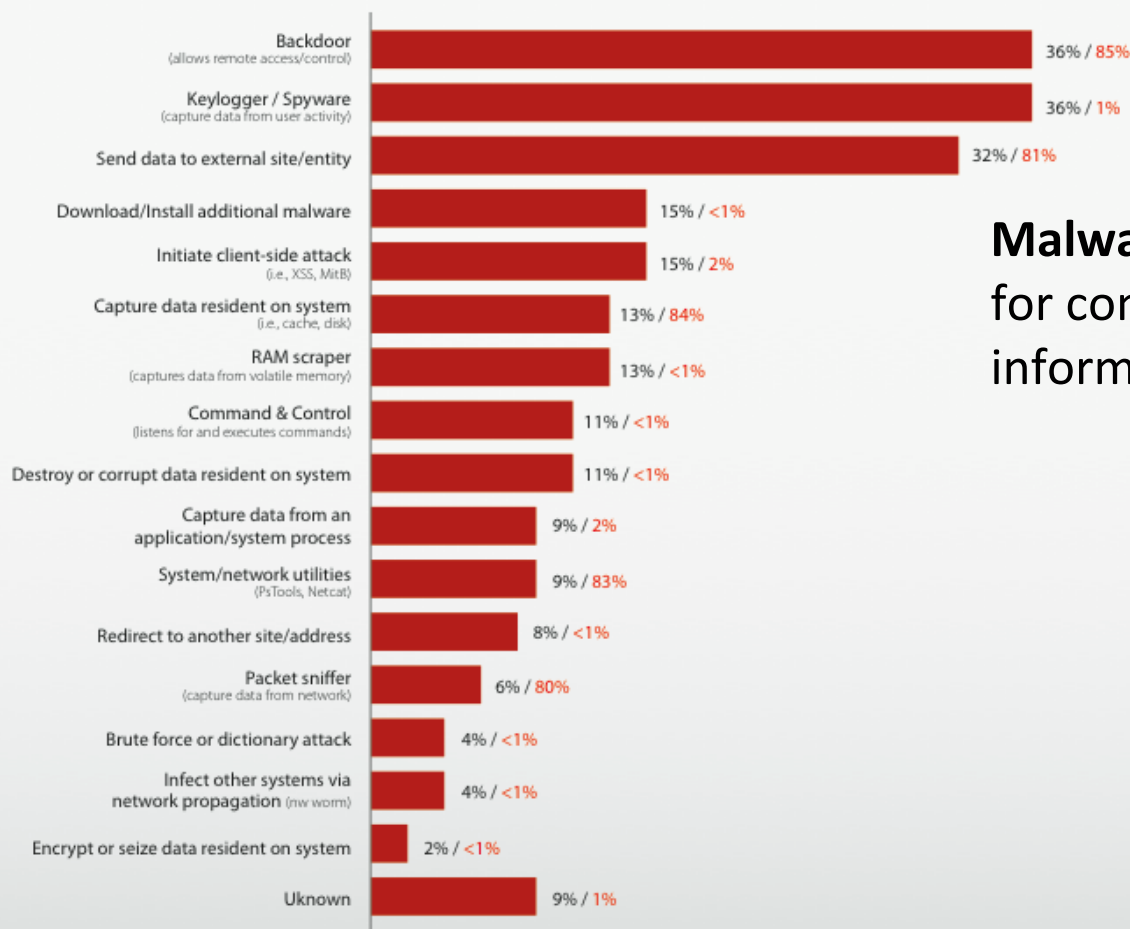


The following data re Security Breaches is from:

[http://www.verizonbusiness.com/resources/reports/rp\\_2010-data-breach-report\\_en\\_xg.pdf](http://www.verizonbusiness.com/resources/reports/rp_2010-data-breach-report_en_xg.pdf)

# Data Breaches - Malware

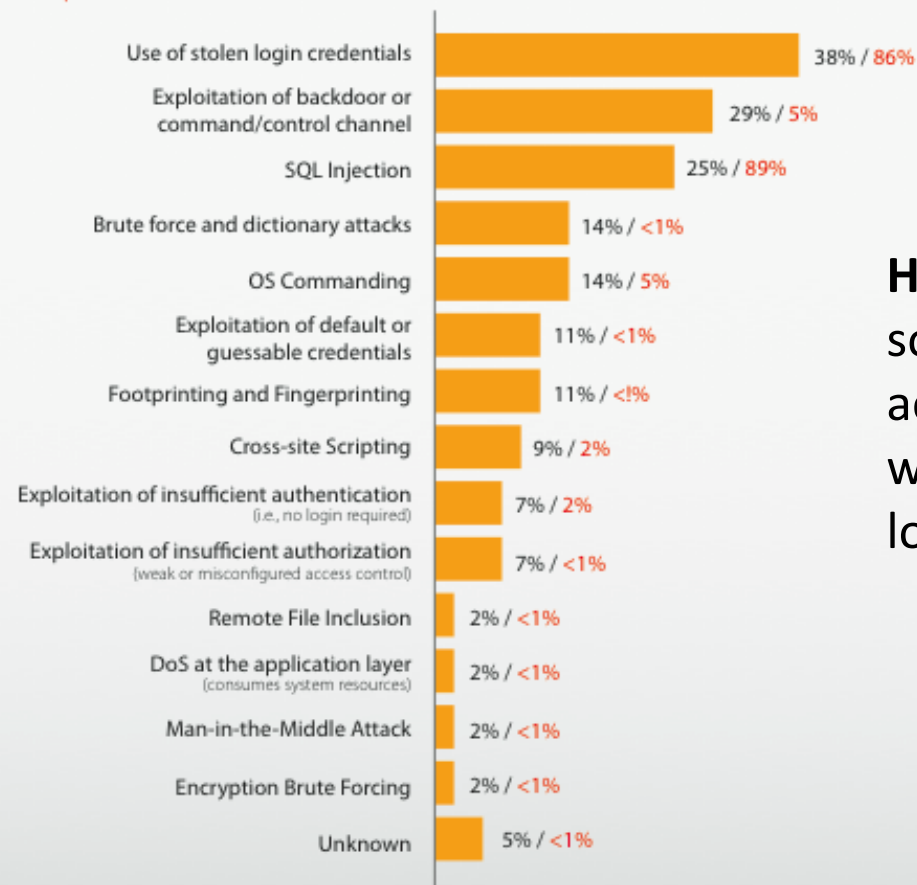
Figure 19. Malware functionality by percent of breaches within Malware and percent of records



**Malware** is any software developed for compromising or harming information assets.

# Data Breaches - Hacking

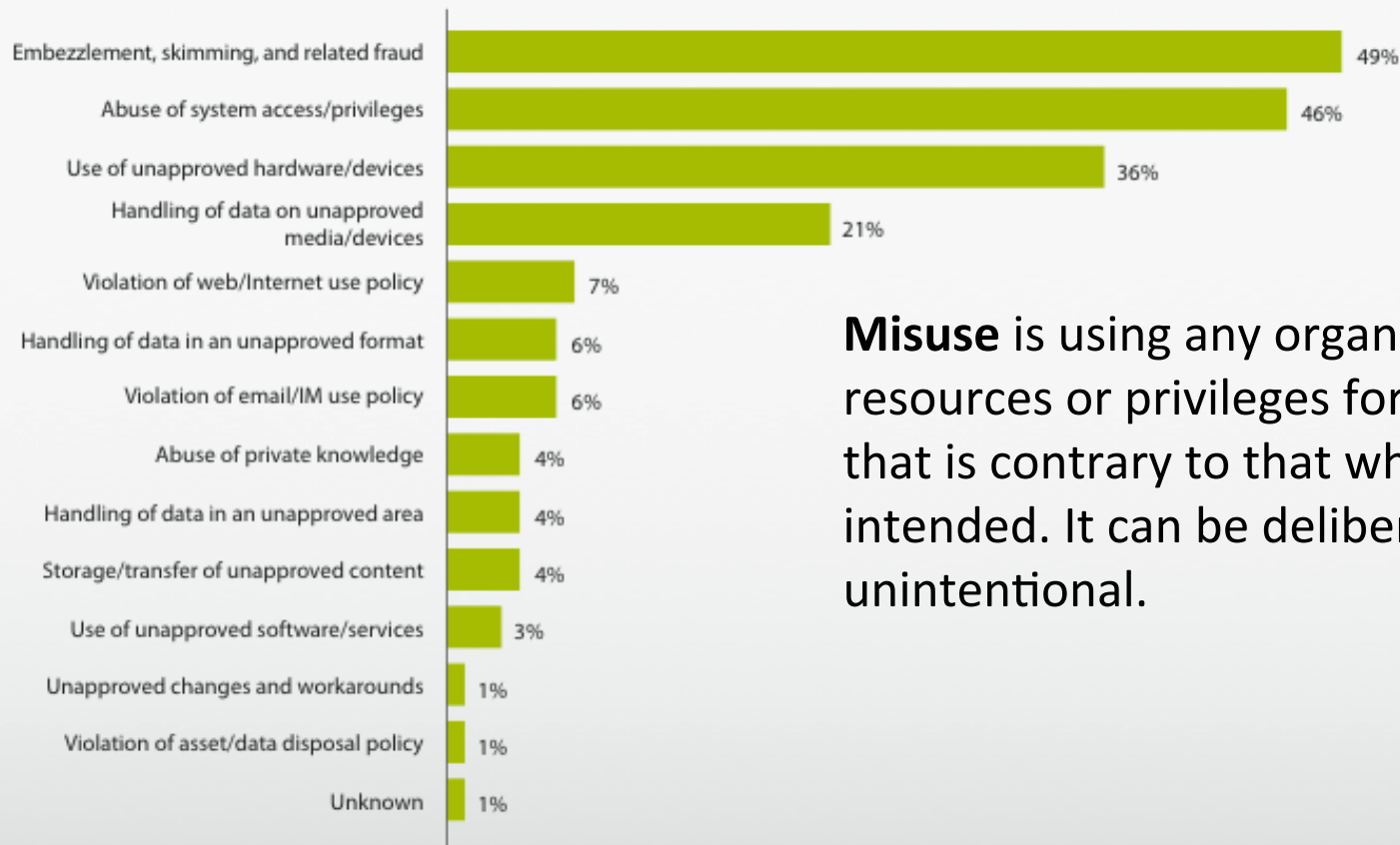
Figure 21. Types of hacking by percent of breaches within Hacking and percent of records



**Hacking** is any activity where someone attempts to intentionally access or harm information assets without authorization by bypassing logical security mechanisms.

# Data Breaches - Misuse

Figure 25. Types of misuse by percent of breaches within Misuse



**Misuse** is using any organizational resources or privileges for any purpose that is contrary to that which was intended. It can be deliberate or unintentional.

# Attack Motivation

- Criminal
  - Criminal who use critical infrastructure as a tools to commit crime
  - Their motivation is money
- War Fighting/Espionage/Terrorist
  - What most people think of when talking about threats to critical infrastructure
- Patriotic/Principle
  - Larges group of people motivated by cause be it national pride or a passion aka Anonmous

# Attack Motivation

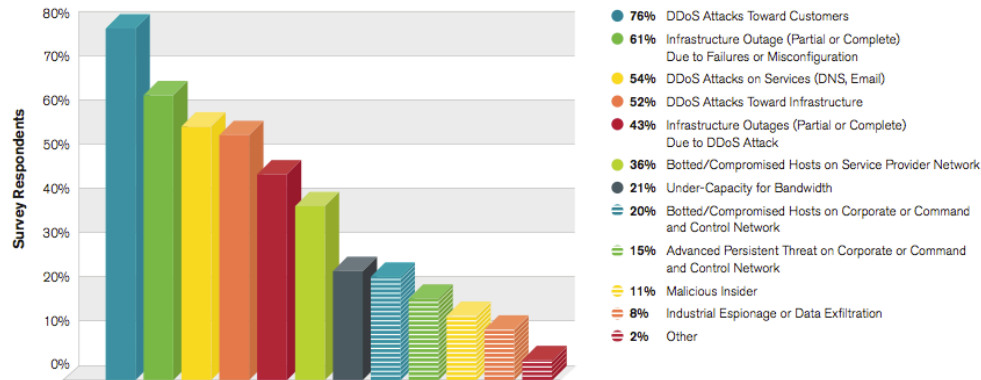
- Nation States want **SECRETS**
- Organized criminals want **MONEY**
- Protesters or activists want **ATTENTION**
- Hackers and researchers want **KNOWLEDGE**

(copied from NANOG60 keynote presentation by Jeff Moss, Feb 2014)



# Attack Trends

Most Significant Operational Threats Experienced



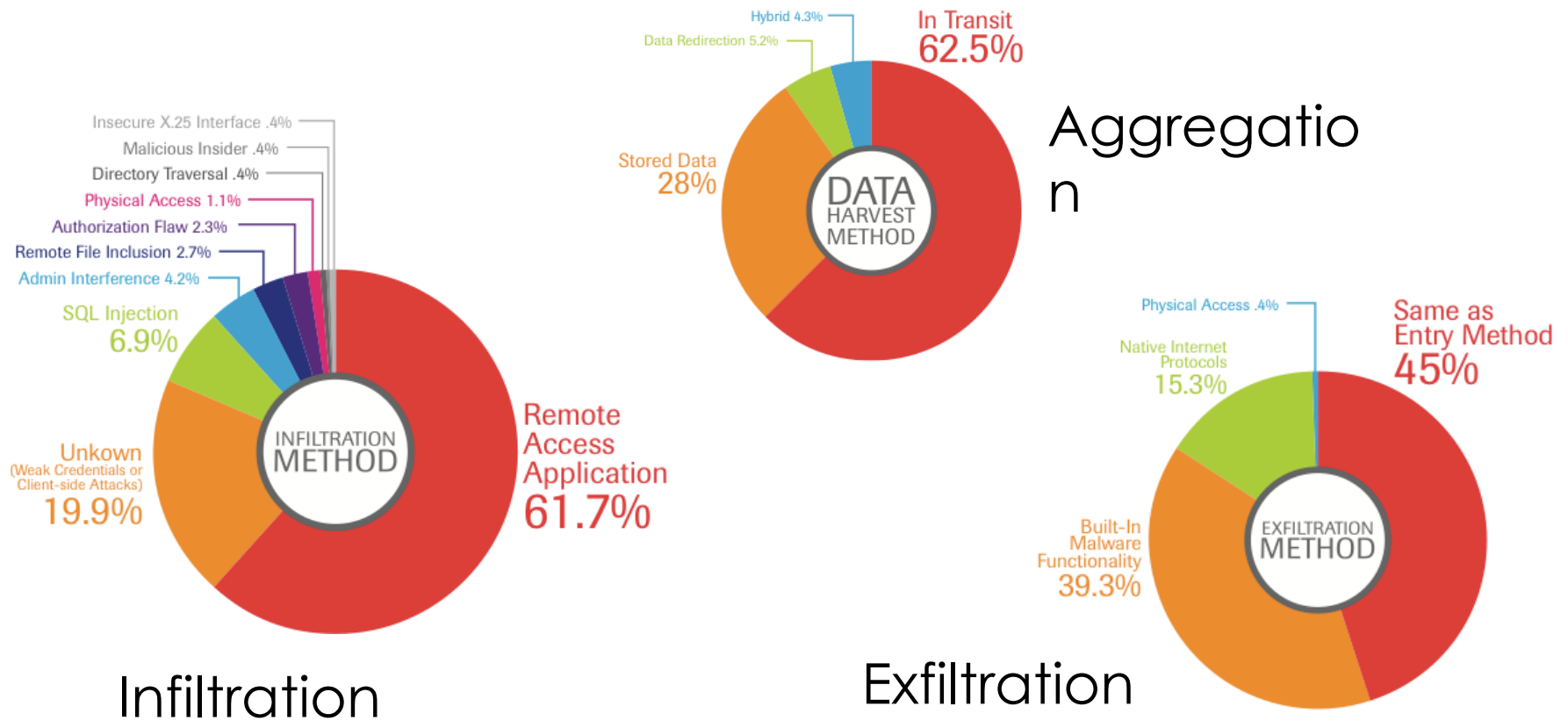
- Key findings:
  - Hacktivism and vandalism are the common DDoS attack motivation
  - High-bandwidth DDoS attacks are the ‘new normal’
  - First-ever IPv6 DDoS attacks are reported in 2011
  - Trust issues across geographic boundaries

Source: Arbor Networks Worldwide Infrastructure Security Report Volume VIII

# Attack Trends

- Use of Distributed Reflection Denial of Service (DrDoS) attacks
- Shift away from SYN floods to UDP-based attacks
  - Chargen Protocol (UDP port 19) for DrDoS attacks
- Infrastructure-directed attacks (L3 and L4)
- For Q3 alone, the peak
  - Bandwidth average: 3.06 Gbps
  - Packets per second (PPS): 4.22 Mpps
  - Duration: 21.33 hours (38 hrs in Q2)
- There's a heightened level of global DDoS attack activity

# Attack Trends - Breach Sources



Source: Trustwave 2012 Global Security Report

# Summary - Most Common Threats and Attacks

- Unauthorized access – insecure hosts, cracking
- Eavesdropping a transmission – access to the medium
  - Looking for passwords, credit card numbers, or business secrets
- Hijacking, or taking over a communication
  - Inspect and modify any data being transmitted
- IP spoofing, or faking network addresses
  - Impersonate to fool access control mechanisms
  - Redirect connections to a fake server
- DOS attacks
  - Interruption of service due to system destruction or using up all available system resources for the service
  - CPU, memory, bandwidth

# Mistakes IT People Make

- Connecting systems to the Internet before hardening them.
- Connecting test systems to the Internet with default accounts/passwords
- Failing to update systems when security holes are found
- Using telnet and other unencrypted protocols for managing systems, routers, firewalls, and PKI
- Giving users passwords over the phone or changing user passwords in response to telephone or personal requests when the requester is not authenticated
- Failing to maintain and test backups
- Running unnecessary services : ftpd, telnetd, finger, rpc, mail, rservices
- Implementing firewalls with rules that don't stop malicious or dangerous traffic - incoming and outgoing
- Failing to implement or update virus detection software
- Failing to educate users on what to look for and what to do when they see a potential security problem