Campus Networking Workshop

Layer-2 Network Design





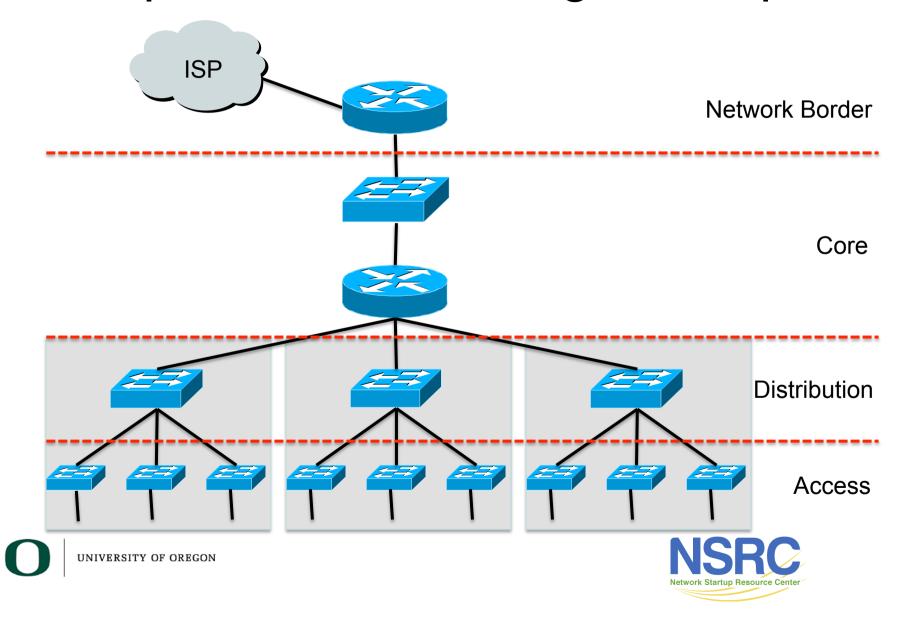
Campus Network Design - Review

- A good network design is modular and hierarchical, with a clear separation of functions:
 - Core: resilient; few changes or features; high bandwidth; CPU power
 - Distribution: aggregation; redundancy
 - Access: port density; affordability; security features; many adds, moves and changes

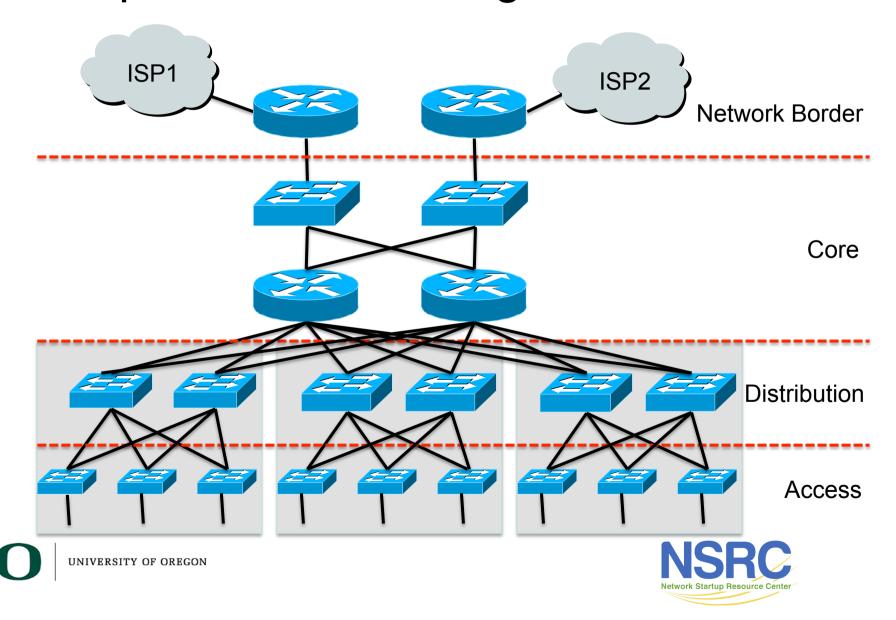




Campus Network Design - Simple



Campus Network Design - Redundant



In-Building and Layer 2

- There is usually a correspondence between building separation and subnet separation
 - Switching inside a building
 - Routing between buildings
- This will depend on the size of the network
 - Very small networks can get by with doing switching between buildings
 - Very large networks might need to do routing inside buildings





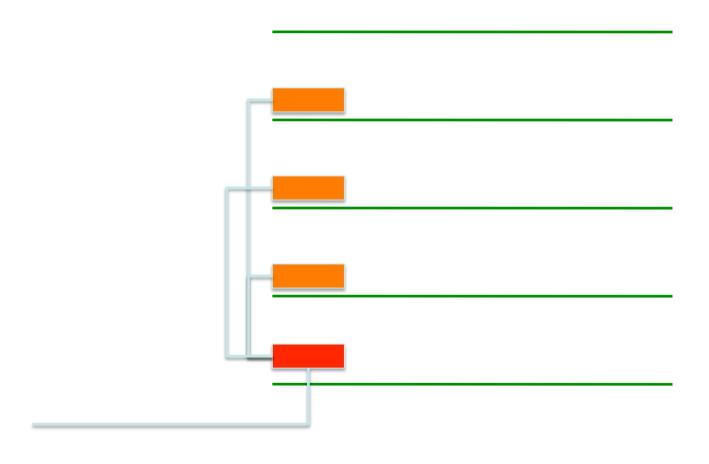
Layer 2 Network Design Guidelines

- Always connect <u>hierarchically</u>
 - If there are multiple switches in a building, use an aggregation switch
 - Locate the aggregation switch close to the building entry point (e.g. fiber panel)
 - Locate edge switches close to users (e.g. one per floor)
 - Max length for Cat5 is 100 meters (according to TIA/EIA 568-5-A)





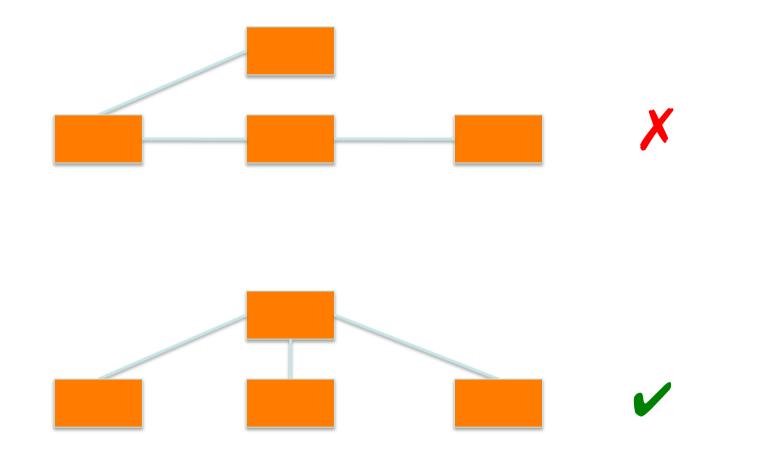
Building Network







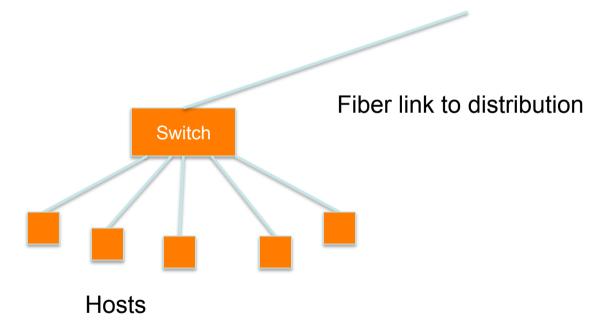
Minimize Path Between Elements







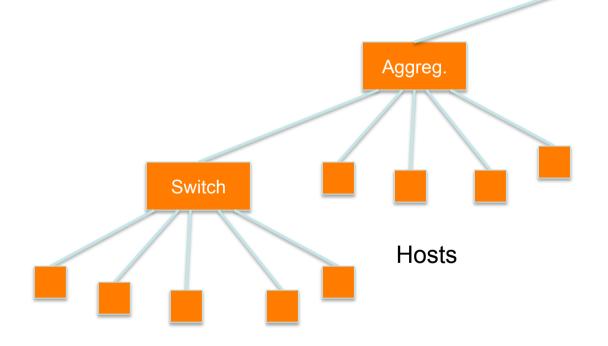
Start small







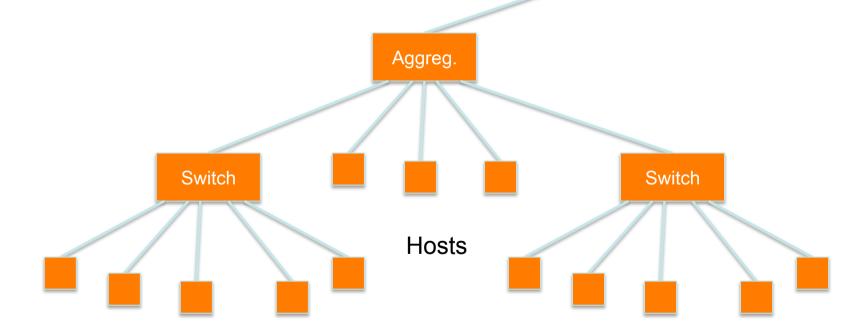
 As you have demand and money, grow like this:







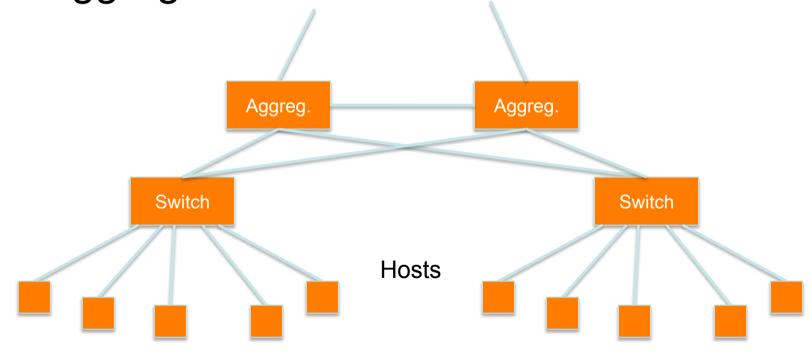
 And keep growing within the same hierarchy:







At this point, you can also add a redundant aggregation switch

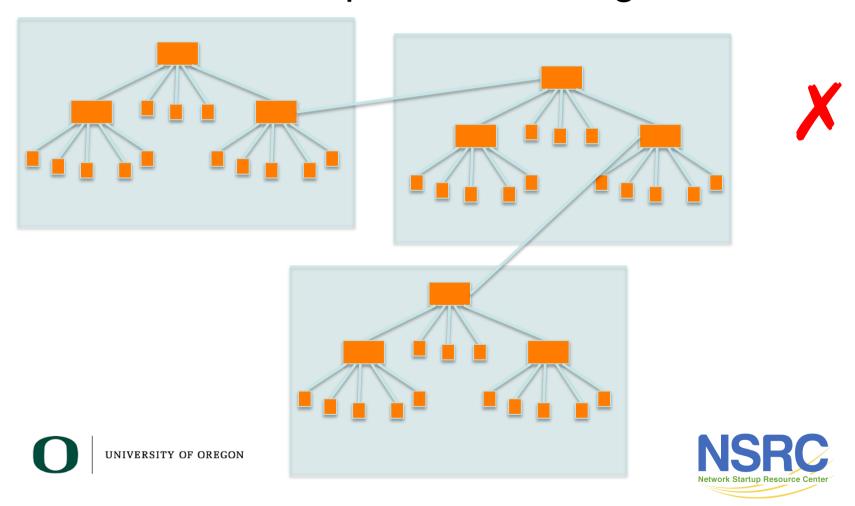




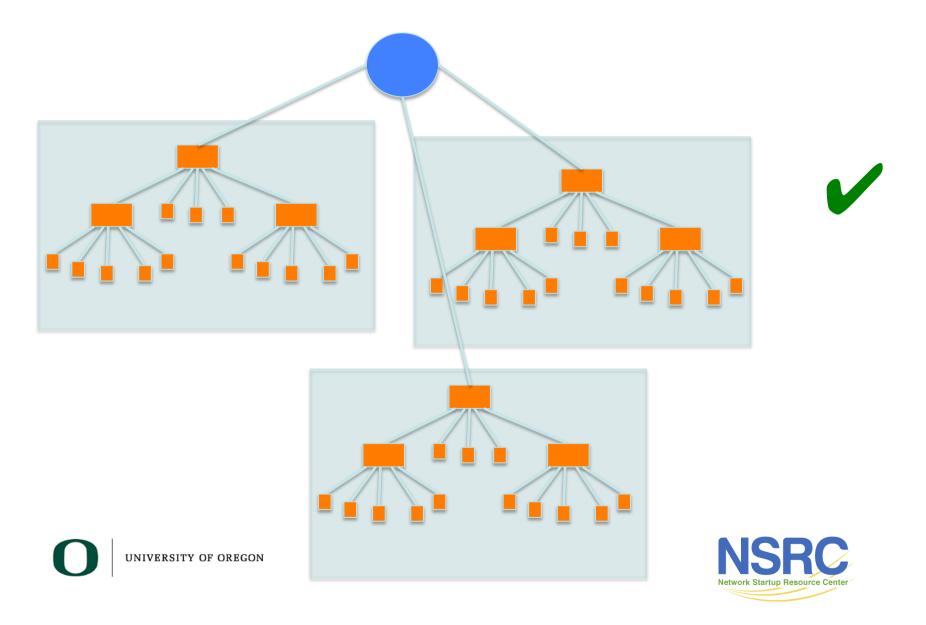


Do not daisy-chain

Resist the temptation of doing this:



Connect buildings hierarchically



Questions?



