

APRICOT2015 Security Workshop: **VPN and IPsec**

Sheryl Hermoso, APNIC
sheryl@apnic.net

Virtual Private Networks

- Creates a secure tunnel over a public network
- Any VPN is not automagically secure. You need to add security functionality to create secure VPNs. That means using firewalls for access control and probably IPsec or SSL/TLS for confidentiality and data origin authentication.

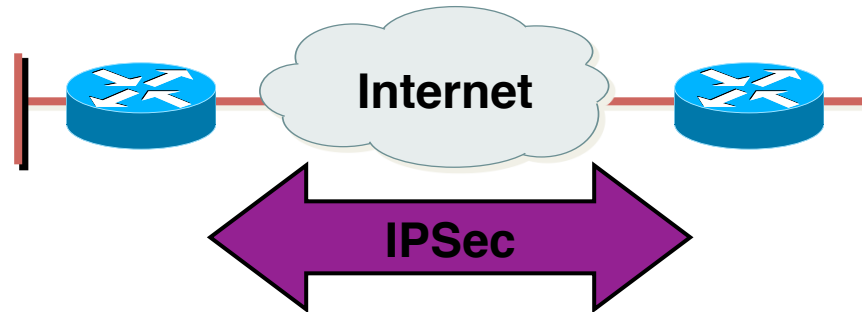
VPN Protocols

- PPTP (Point-to-Point tunneling Protocol)
 - Developed by Microsoft to secure dial-up connections
 - Operates in the data-link layer
- L2F (Layer 2 Forwarding Protocol)
 - Developed by Cisco
 - Similar as PPTP
- L2TP (Layer 2 Tunneling Protocol)
 - IETF standard
 - Combines the functionality of PPTP and L2F
- IPsec (Internet Protocol Security)
 - Open standard for VPN implementation
 - Operates on the network layer

Other VPN Implementations

- MPLS VPN
 - Used for large and small enterprises
 - Pseudowire, VPLS, VPRN
- GRE Tunnel
 - Packet encapsulation protocol developed by Cisco
 - Not encrypted
 - Implemented with IPsec
- L2TP IPsec
 - Uses L2TP protocol
 - Usually implemented along with IPsec
 - IPsec provides the secure channel, while L2TP provides the tunnel

What is IPSec?

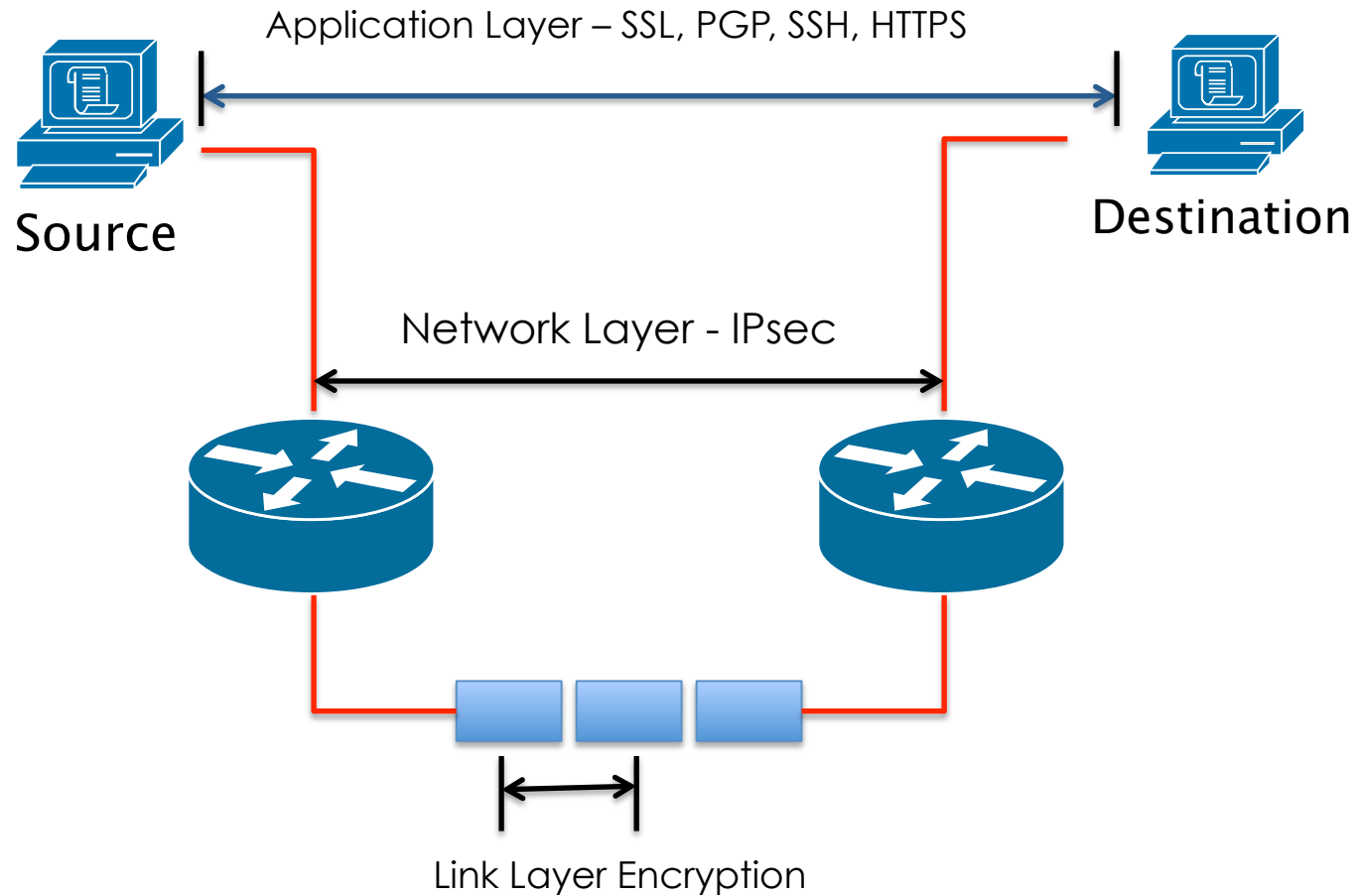


- IETF standard that enables encrypted communication between peers:
 - Consists of open standards for securing private communications
 - Network layer encryption ensuring data confidentiality, integrity, and authentication
 - Scales from small to very large networks

What Does IPsec Provide ?

- Confidentiality - many algorithms to choose from
- Data integrity and source authentication
 - Data “signed” by sender and “signature” verified by the recipient
 - Modification of data can be detected by signature “verification”
 - Because “signature” based on a shared secret, it gives source authentication
- Anti-replay protection
 - Optional : the sender must provide it but the recipient may ignore
- Key Management
 - IKE – session negotiation and establishment
 - Sessions are rekeyed or deleted automatically
 - Secret keys are securely established and authenticated
 - Remote peer is authenticated through varying options

Different Layers of Encryption



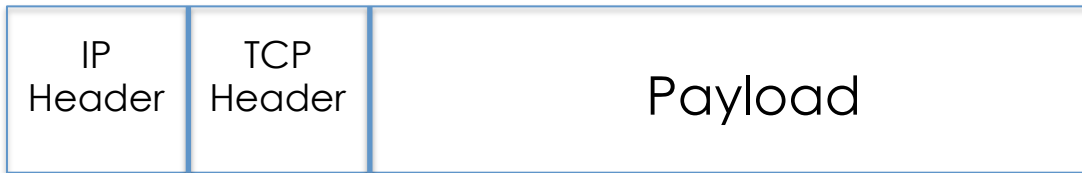
Relevant Standard(s)

- IETF specific
 - rfc2409: IKEv1
 - rfc4301: IPsec Architecture (updated)
 - rfc4303: IPsec ESP (updated)
 - rfc5996: IKEv2 (previously rfc4306 and rfc4718)
 - rfc4945: IPsec PKI Profile
- IPv6 and IPsec
 - rfc4294: IPv6 Node Requirements
 - Rfc4552: Authentication/Confidentiality for OSPFv3
 - rfc4877: Mobile IPv6 Using IPsec (updated)
 - rfc4891: Using IPsec to secure IPv6-in-IPv4 Tunnels

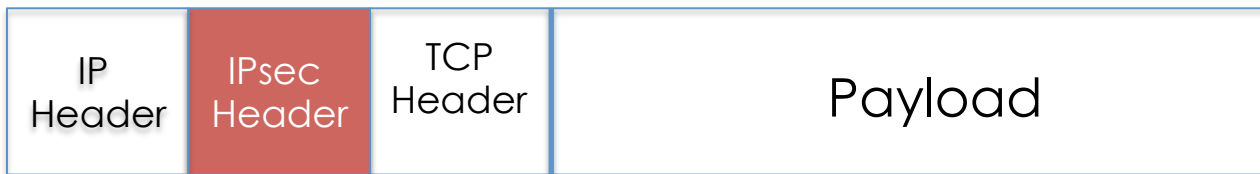
IPsec Modes

- Tunnel Mode
 - Entire IP packet is encrypted and becomes the data component of a new (and larger) IP packet.
 - Frequently used in an IPsec site-to-site VPN
- Transport Mode
 - IPsec header is inserted into the IP packet
 - No new packet is created
 - Works well in networks where increasing a packet's size could cause an issue
 - Frequently used for remote-access VPNs

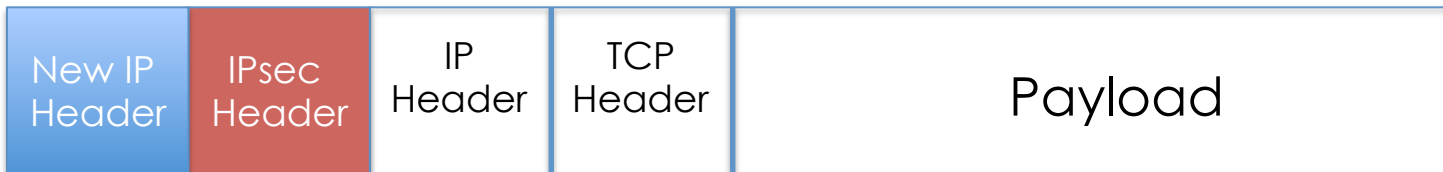
Tunnel vs. Transport Mode IPsec



Without IPsec

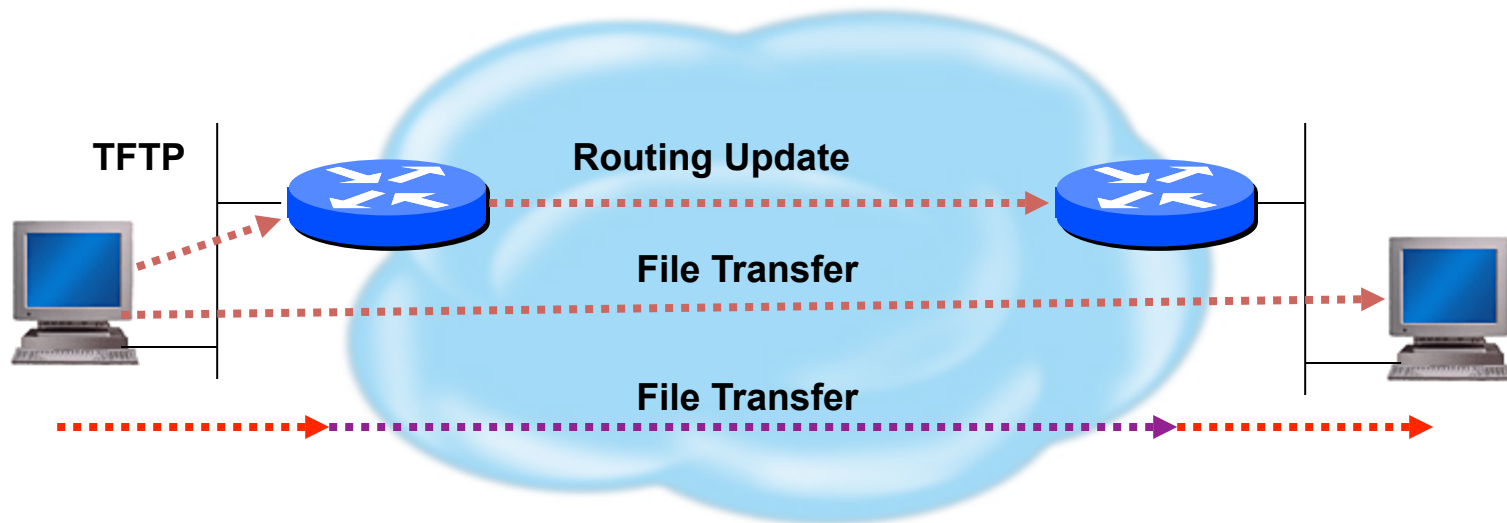


Transport Mode
IPsec



Tunnel Mode
IPsec

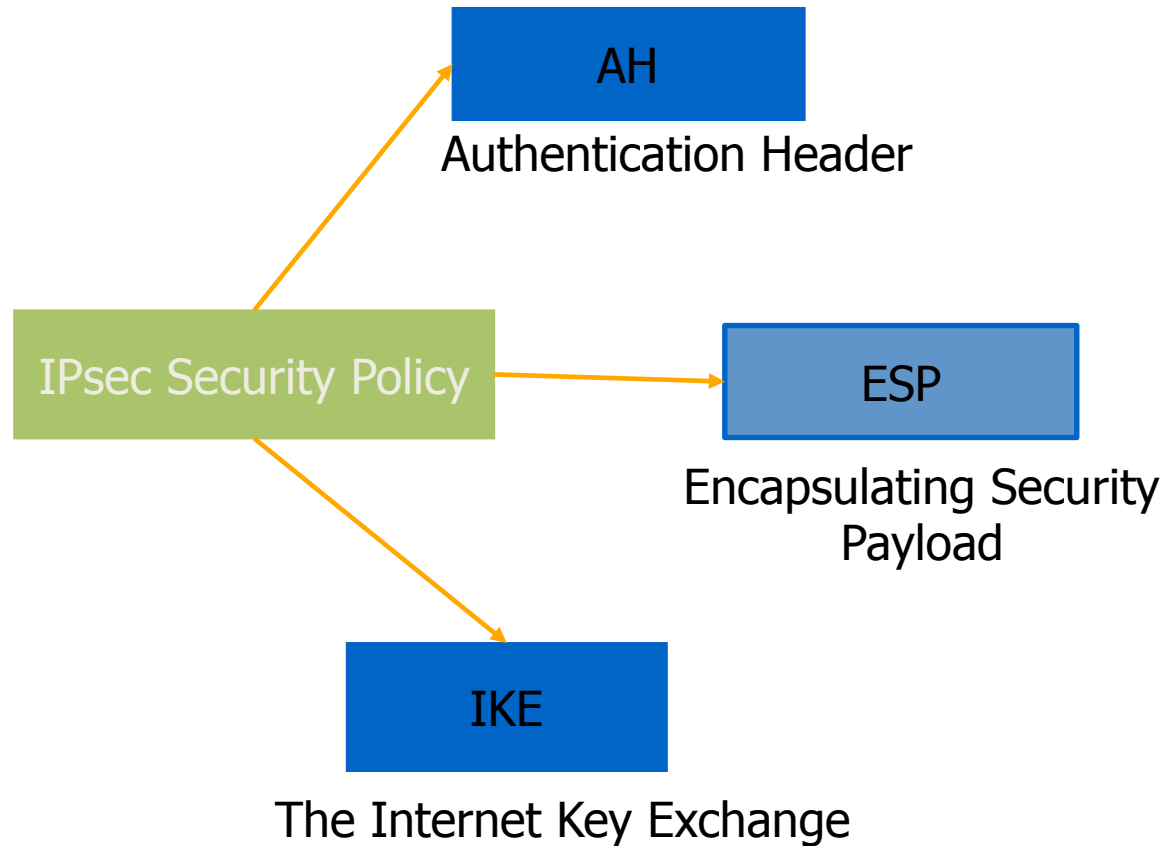
Transport vs Tunnel Mode



Transport Mode: End systems are the initiator and recipient of protected traffic

Tunnel Mode: Gateways act on behalf of hosts to protect traffic

IPsec Architecture



Security Associations (SA)

- A collection of parameters required to establish a secure session
- Uniquely identified by three parameters consisting of
 - Security Parameter Index (SPI)
 - IP destination address
 - Security protocol (AH or ESP) identifier
- An SA is unidirectional
 - Two SAs required for a bidirectional communication
- A single SA can be used for AH or ESP, but not both
 - must create two (or more) SAs for each direction if using both AH and ESP

Authentication Header (AH)

- Provides source authentication and data integrity
 - Protection against source spoofing and replay attacks
- Authentication is applied to the entire packet, with the mutable fields in the IP header zeroed out
- If both AH and ESP are applied to a packet, AH follows ESP
- Operates on top of IP using protocol 51
- In IPv4, AH protects the payload and all header fields except mutable fields and IP options (such as IPsec option)

DEPRECATED

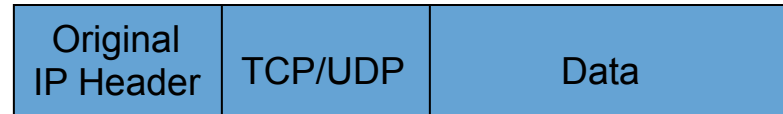
Encapsulating Security Payload (ESP)

- Uses IP protocol 50
- Provides all that is offered by AH, plus data confidentiality
 - It uses symmetric key encryption
- Must encrypt and/or authenticate in each packet
 - Encryption occurs before authentication
- Authentication is applied to data in the IPsec header as well as the data contained as payload

IPv4 IPsec AH

IPv4 AH Transport Mode:

Before
applying AH:



After
applying AH:



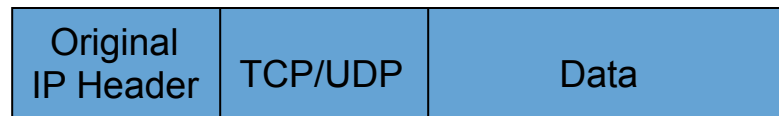
← Authenticated except for
mutable fields in IP header →

Mutable Fields:

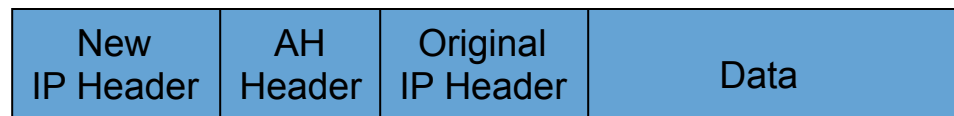
- ToS
- TTL
- Hdr Checksum
- Offset
- Flags

IPv4 AH Tunnel Mode:

Before
applying AH:



After
applying AH:



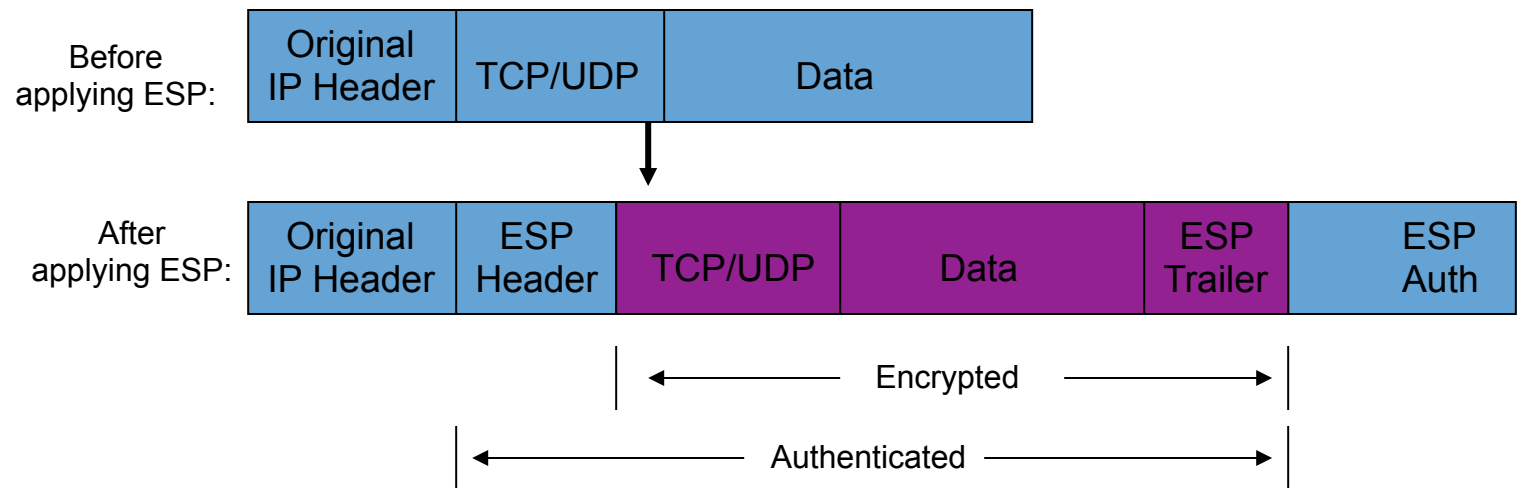
← Authenticated except for
mutable fields in new IP header →

Mutable Fields:

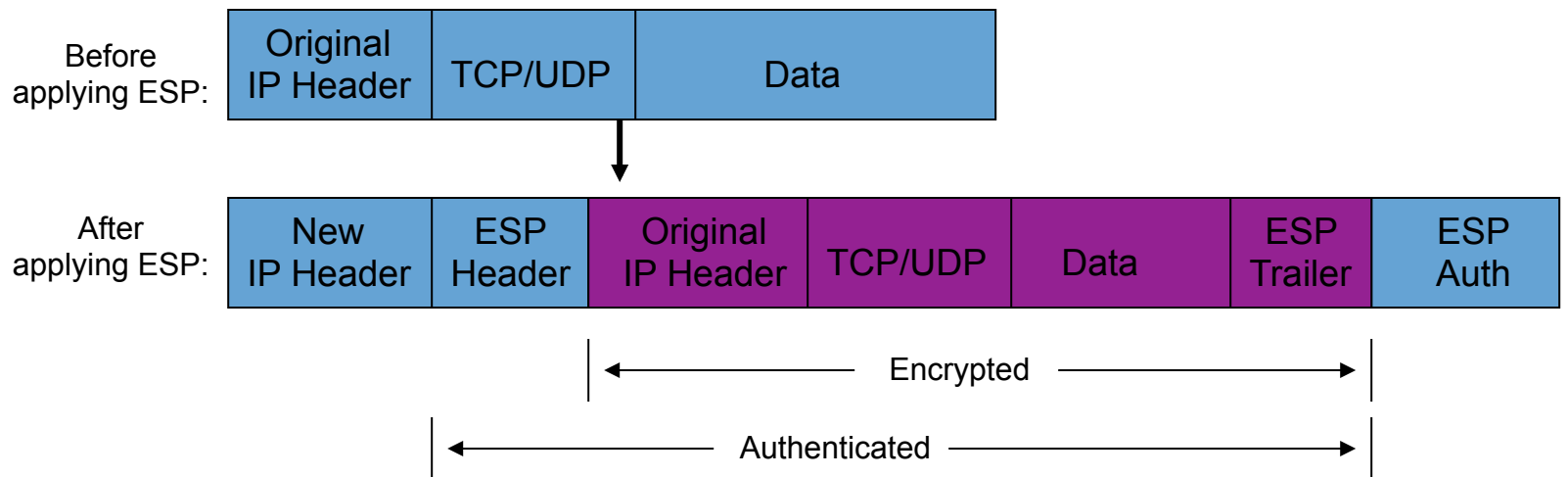
- ToS
- TTL
- Hdr Checksum
- Offset
- Flags

IPv4 IPsec ESP

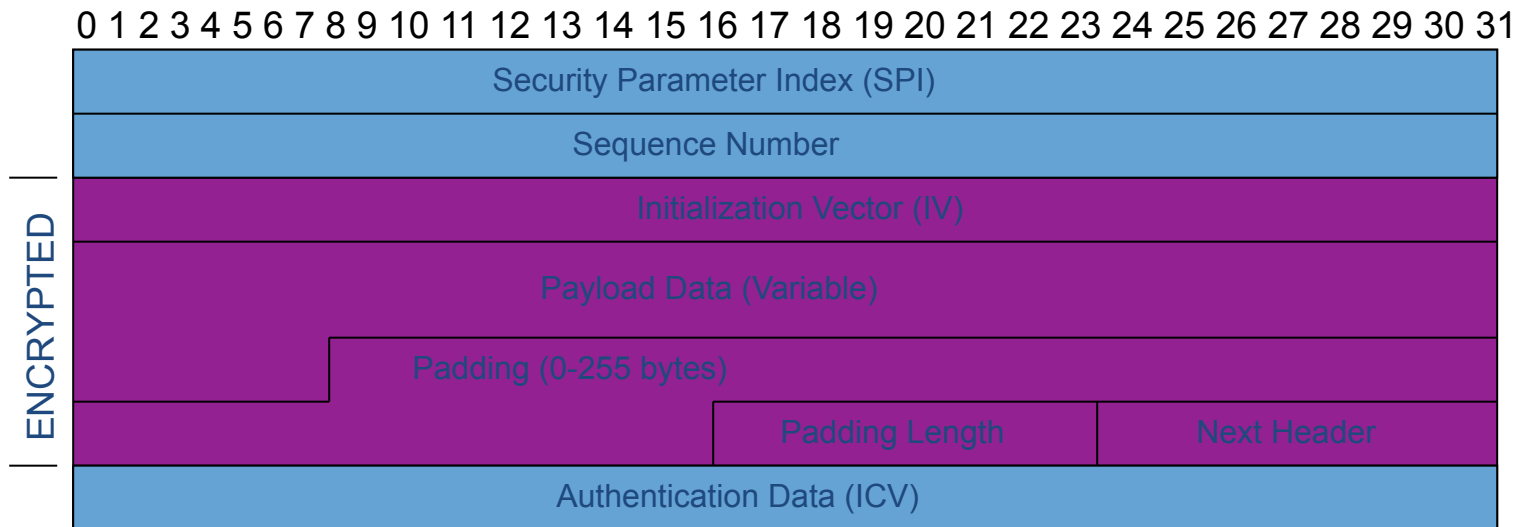
IPv4 ESP Transport Mode:



IPv4 ESP Tunnel Mode:



ESP Header Format



- SPI:** Arbitrary 32-bit number that specifies SA to the receiving device
- Seq #:** Start at 1 and must never repeat; receiver may choose to ignore
- IV:** Used to initialize CBC mode of an encryption algorithm
- Payload Data:** Encrypted IP header, TCP or UDP header and data
- Padding:** Used for encryption algorithms which operate in CBC mode
- Padding Length:** Number of bytes added to the data stream (may be 0)
- Next Header:** The type of protocol from the original header which appears in the encrypted part of the packet
- Auth Data:** ICV is a digital signature over the packet and it varies in length depending on the algorithm used (SHA-1, MD5)

Internet Key Exchange (IKE)

- “An IPsec component used for performing mutual authentication and establishing and maintaining Security Associations.” (RFC 5996)
- Typically used for establishing IPsec sessions
- A key exchange mechanism
- Five variations of an IKE negotiation:
 - Two modes (aggressive and main modes)
 - Three authentication methods (pre-shared, public key encryption, and public key signature)
- Uses UDP port 500

IKE Modes

Mode	Description
Main mode	Three exchanges of information between IPsec peers. Initiator sends one or more proposals to the other peer (responder), responder selects a proposal Diffie-Hellman (DH) key exchange Establish ISAKMP session
Aggressive Mode	Achieves same result as main mode using only 3 packets First packet sent by initiator containing all info to establish SA Second packet by responder with all security parameters selected Third packet finalizes authentication of the ISAKMP session
Quick Mode	Negotiates the parameters for the IPsec session. Entire negotiation occurs within the protection of ISAKMP session

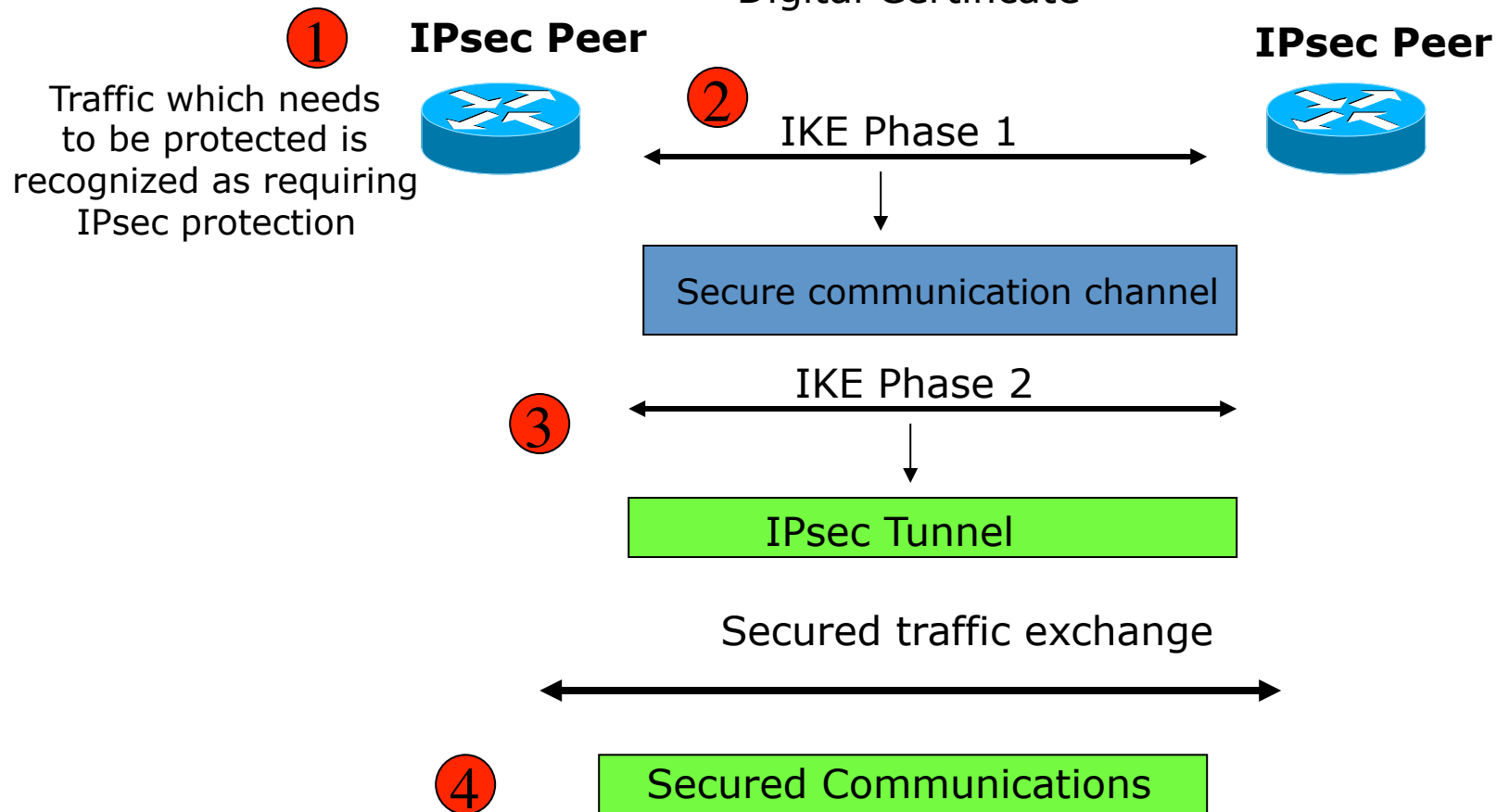
Internet Key Exchange (IKE)

- Phase I
 - Establish a secure channel (ISAKMP SA)
 - Using either main mode or aggressive mode
 - Authenticate computer identity using certificates or pre-shared secret
- Phase II
 - Establishes a secure channel between computers intended for the transmission of data (IPsec SA)
 - Using quick mode

IPsec with IKE

Peers Authenticate using:

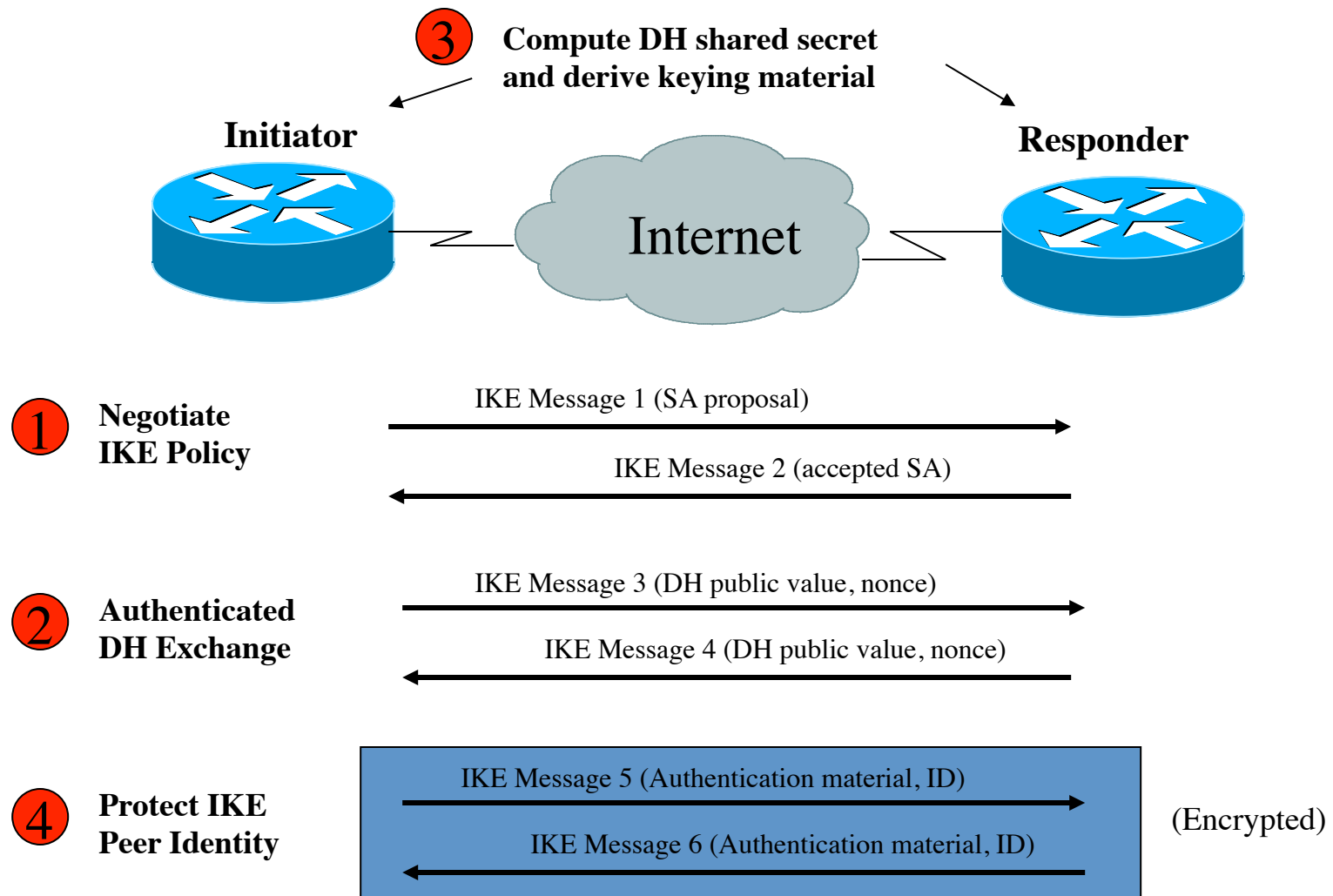
- Pre-shared key
- Digital Certificate



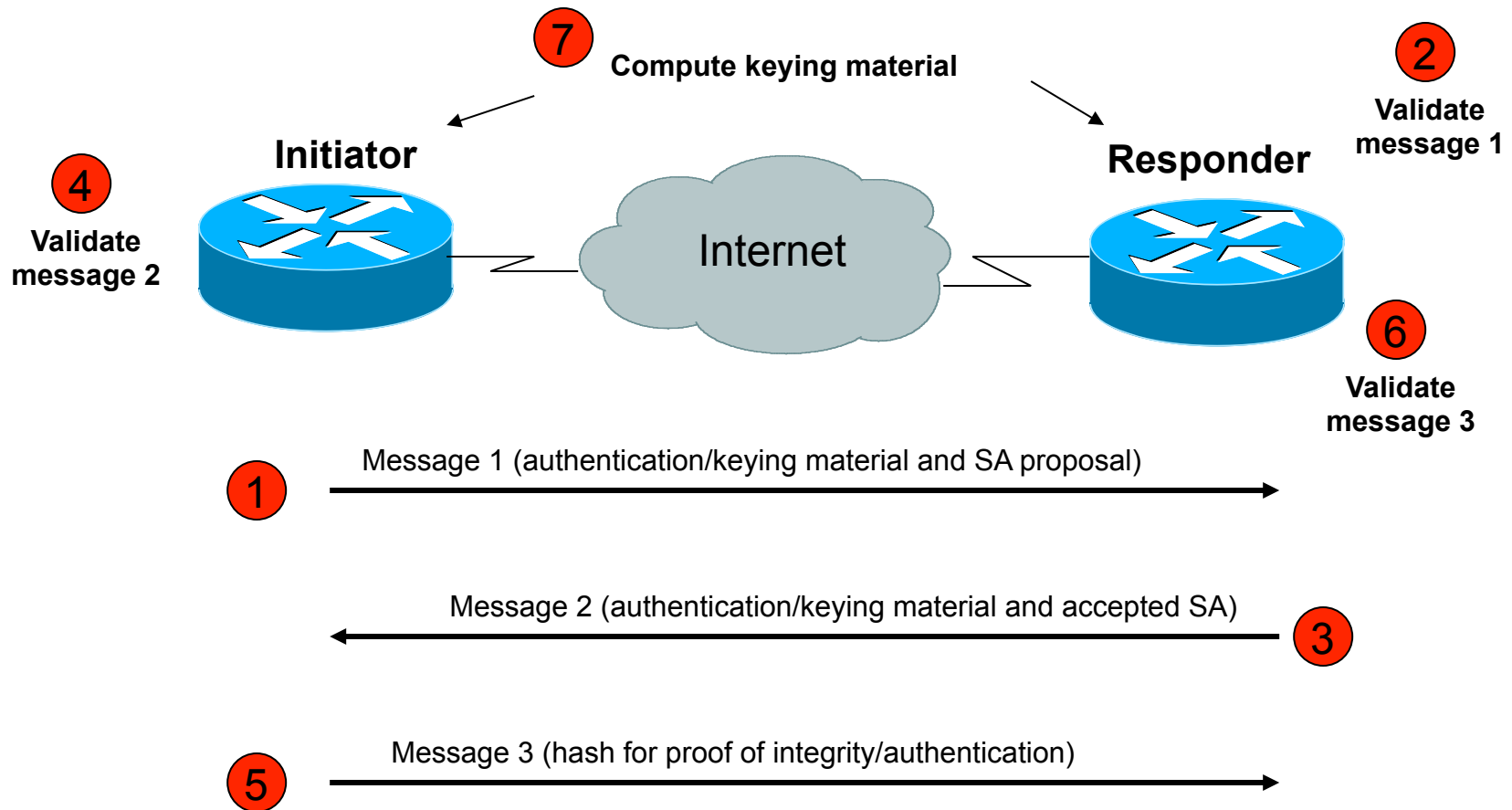
IPsec IKE Phase 1 Uses DH Exchange

- First public key algorithm (1976)
- Diffie Hellman is a key establishment algorithm
 - Two parties in a DF exchange can generate a shared secret
 - There can even be N-party DF changes where N peers can all establish the same secret key
- Diffie Hellman can be done over an insecure channel
- IKE authenticates a Diffie-Hellman exchange
 - Pre-shared secret
 - Nonce (RSA signature)
 - Digital signature

IKE Phase 1 Main Mode



IKE Phase 2 Quick Mode



IKE v2: Replacement for Current IKE Specification

- Feature Preservation
 - Most features and characteristics of baseline IKE v1 protocol are being preserved in v2
- Compilation of Features and Extensions
 - Quite a few features that were added on top of the baseline IKE protocol functionality in v1 are being reconciled into the mainline v2 framework
- Some New Features

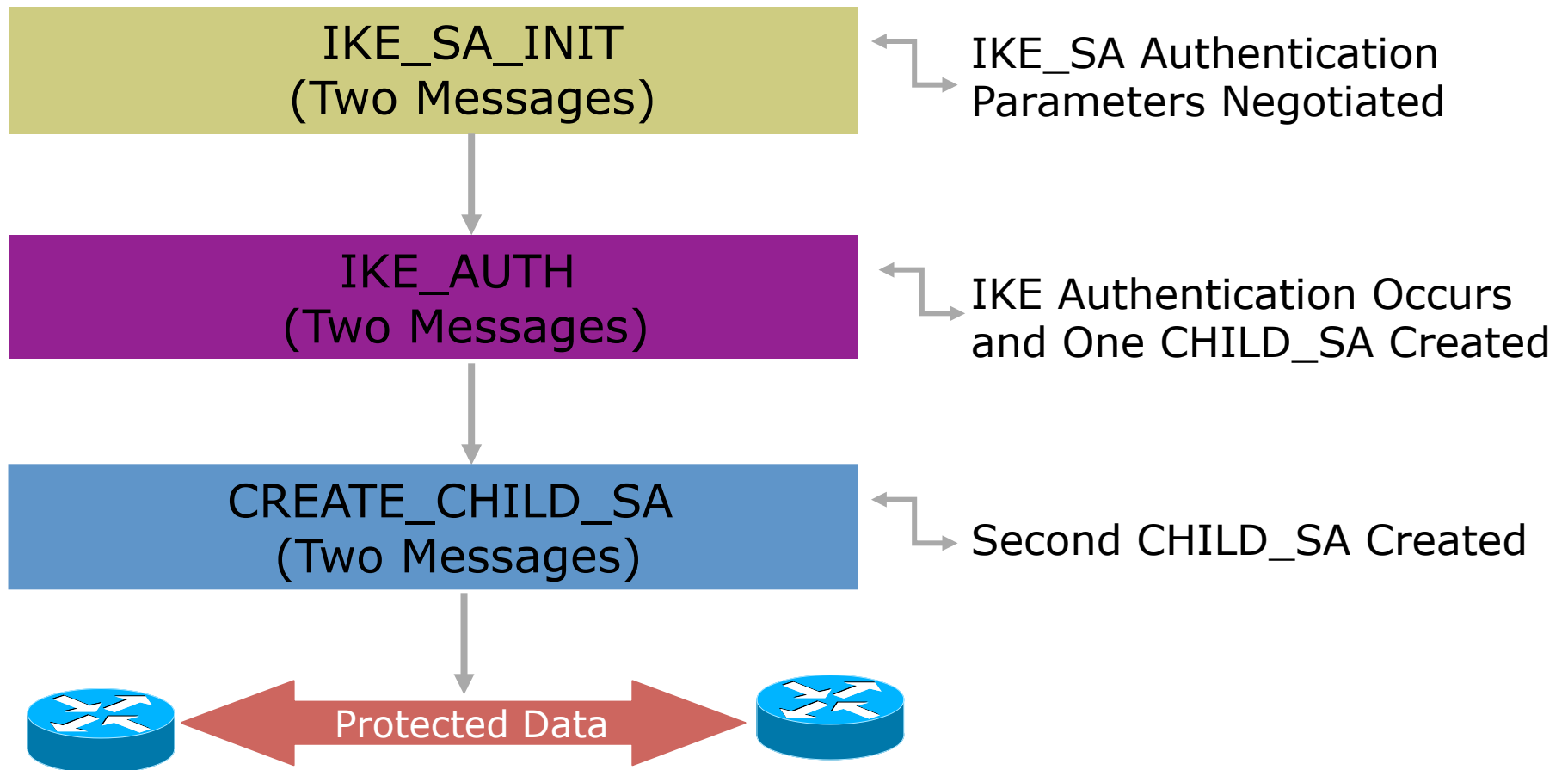
IKE v2: What Is Not Changing

- Features in v1 that have been debated but are ultimately being preserved in v2
 - Most payloads reused
 - Use of nonces to ensure uniqueness of keys
- v1 extensions and enhancements being merged into mainline v2 specification
 - Use of a 'configuration payload' similar to MODECFG for address assignment
 - 'X-auth' type functionality retained through EAP
 - Use of NAT Discovery and NAT Traversal techniques

IKE v2: What Is Changing

- Significant Changes Being to the Baseline Functionality of IKE
 - EAP adopted as the method to provide legacy authentication integration with IKE
 - Standard mobility support MOBIKE
 - Incorporation of NAT traversal
 - “liveness check” if tunnel is still alive or not
 - Use of ‘stateless cookie’ to avoid certain types of DOS attacks on IKE

How Does IKE v2 Work?



Considerations For Using IPsec

- Security Services
 - Data origin authentication
 - Data integrity
 - Replay protection
 - Confidentiality
- Size of network
- How trusted are end hosts – can apriori communication policies be created?
- Vendor support
- What other mechanisms can accomplish similar attack risk mitigation

Non-Vendor Specific Deployment Issues

- Historical Perception
 - Configuration nightmare
 - Not interoperable
- Performance Perception
 - Need empirical data
 - Where is the real performance hit?
- Standards Need Cohesion

Vendor Specific Deployment Issues

- Lack of interoperable defaults
 - A default does NOT mandate a specific security policy
 - Defaults can be modified by end users
- Configuration complexity
 - Too many knobs
 - Vendor-specific terminology
- Good News: IPv6 support in most current implementations

Pretty Good IPsec Policy

- IKE Phase 1 (aka ISAKMP SA or IKE SA or Main Mode)
 - 3DES (AES-192 if both ends support it)
 - Lifetime (8 hours = 480 min = 28800 sec)
 - SHA-2 (256 bit keys)
 - DH Group 14 (aka MODP# 14)
- IKE Phase 2 (aka IPsec SA or Quick Mode)
 - 3DES (AES-192 if both ends support it)
 - Lifetime (1 hour = 60 min = 3600 sec)
 - SHA-2 (256 bit keys)
 - PFS 2
 - DH Group 14 (aka MODP# 14)

Sample Router Configuration

```
crypto isakmp policy 1
  authentication pre-share
  encryption aes
  hash sha
  group 5
crypto isakmp key Training123 address 172.16.11.66
!
crypto ipsec transform-set ESP-AES-SHA esp-aes esp-
sha-hmac
!
crypto map LAB-VPN 10 ipsec-isakmp
  match address 101
  set transform-set ESP-AES-SHA
  set peer 172.16.11.66
```

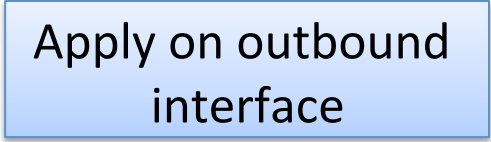
Phase 1 SA

Encryption and
Authentication

Phase 2 SA

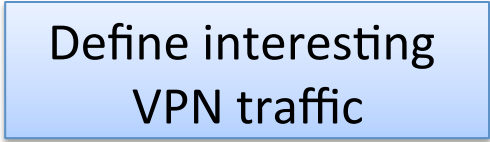
Sample Router Configuration

```
int fa 0/1  
crypto map LAB-VPN  
Exit  
!
```



Apply on outbound
interface

```
access-list 101 permit ip  
172.16.16.0 0.0.0.255 172.16.20.0  
0.0.0.255
```



Define interesting
VPN traffic

Capture: Telnet

8	3.113043	Cisco_de:76:91	Spanning-tree-(for-bridges)STP	60	Conf. Root = 32768/1/00:13:80:de:76:80 Cost = 0 Port =
9	3.125855	192.168.1.1	172.16.2.1	TELNET	60 Telnet Data ...
10	3.127649	172.16.2.1	192.168.1.1	TELNET	60 Telnet Data ...
11	3.127651	172.16.2.1	192.168.1.1	TCP	60 [TCP Keep-Alive] telnet > 56784 [PSH, ACK] Seq=1 Ack=2 Wi
12	3.279317	2001:df0:aa::5	ff02::1:ff00:1	ICMPv6	86 Neighbor Solicitation for 2001:df0:aa::1 from 00:0d:28:49
13	3.328358	192.168.1.1	172.16.2.1	TCP	60 56784 > telnet [ACK] Seq=2 Ack=2 Win=3987 Len=0
14	3.470005	192.168.1.1	172.16.2.1	TELNET	60 Telnet Data ...
15	3.471802	172.16.2.1	192.168.1.1	TELNET	60 Telnet Data ...
16	3.471804	172.16.2.1	192.168.1.1	TCP	60 [TCP Keep-Alive] telnet > 56784 [PSH, ACK] Seq=2 Ack=3 Wi
17	3.672949	192.168.1.1	172.16.2.1	TCP	60 56784 > telnet [ACK] Seq=3 Ack=3 Win=3986 Len=0
18	3.854380	192.168.1.1	172.16.2.1	TELNET	60 Telnet Data ...
19	3.856188	172.16.2.1	192.168.1.1	TELNET	60 Telnet Data ...
20	3.856190	172.16.2.1	192.168.1.1	TELNET	60 [TCP Retransmission] Telnet Data ...
21	3.978556	192.168.1.1	172.16.2.1	TELNET	60 Telnet Data ...
22	3.980454	172.16.2.1	192.168.1.1	TELNET	60 Telnet Data ...
23	3.980456	172.16.2.1	192.168.1.1	TCP	60 [TCP Keep-Alive] telnet > 56784 [PSH, ACK] Seq=6 Ack=5 Wi
24	4.099046	192.168.1.1	172.16.2.1	TELNET	60 Telnet Data ...
25	4.100949	172.16.2.1	192.168.1.1	TELNET	60 Telnet Data ...
26	4.100950	172.16.2.1	192.168.1.1	TCP	60 [TCP Keep-Alive] telnet > 56784 [PSH, ACK] Seq=7 Ack=6 Wi
27	4.243593	192.168.1.1	172.16.2.1	TELNET	60 Telnet Data ...
28	4.245501	172.16.2.1	192.168.1.1	TELNET	60 Telnet Data ...
29	4.245503	172.16.2.1	192.168.1.1	TCP	60 [TCP Keep-Alive] telnet > 56784 [PSH, ACK] Seq=8 Ack=7 Wi

```

Follow TCP Stream
Stream Content
.....!.....P.....
User Access Verification
Password: ..... apn.....apnic2
router2>
router2>
router2>
router2>eenn
% No password set
router2>
router2>
router2>
router2>
router2>
router2>
router2>ssh iipp ??
accounting

```

```

router2>ssh iipp ??
accounting The active IP accounting database
admission Network Admission Control information
aliases IP alias table
arp IP ARP table
as-path-access-list List AS path access lists
auth-proxy Authentication Proxy information
bgp BGP information
cache IP fast-switching route cache
casa display casa information
cef Cisco Express Forwarding
ddns Dynamic DNS
dfp DFP information
dhcp Show items in the DHCP database
dvmp DVMP information
eigrp IP-EIGRP show commands
extcommunity-list List extended-community list
flow NetFlow switching
helper-address helper-address table
host-list Host list
http HTTP information
igmp IGMP information
inspect CBAC (Context Based Access Control) information
--More--
router2>sh ip .. .. iipp iinntt.
router2>sh ip interface ??
Async Async interface
BVI Bridge-Group Virtual Interface
CDMA-Ix CDMA Ix interface
CTunnel CTunnel interface
Dialer Dialer interface

```

Capture: Telnet + IPsec

178 67.482083	2001.010.aa.08	192.168.1.100.2	ICMPv6	88 Neighbor Solicitation for 2001.
179 67.594031	192.168.1.1	192.168.1.2	ESP	134 ESP (SPI=0x7ea7f8ed)
180 67.601908	192.168.1.2	192.168.1.1	ESP	118 ESP (SPI=0x742f79b4)
181 67.601910	192.168.1.2	192.168.1.1	ESP	118 ESP (SPI=0x742f79b4)
182 67.605809	192.168.1.1	192.168.1.2	ESP	118 ESP (SPI=0x7ea7f8ed)
183 67.626089	192.168.1.2	192.168.1.1	ESP	134 ESP (SPI=0x742f79b4)
184 67.626091	192.168.1.2	192.168.1.1	ESP	134 ESP (SPI=0x742f79b4)
185 67.627695	192.168.1.2	192.168.1.1	ESP	166 ESP (SPI=0x742f79b4)
186 67.627697	192.168.1.2	192.168.1.1	ESP	166 ESP (SPI=0x742f79b4)
187 67.631728	192.168.1.1	192.168.1.2	ESP	118 ESP (SPI=0x7ea7f8ed)
188 67.632884	192.168.1.1	192.168.1.2	ESP	118 ESP (SPI=0x7ea7f8ed)
189 67.751716	192.168.1.1	192.168.1.2	ESP	150 ESP (SPI=0x7ea7f8ed)
190 67.765217	192.168.1.2	192.168.1.1	ESP	118 ESP (SPI=0x742f79b4)
191 67.765219	192.168.1.2	192.168.1.1	ESP	118 ESP (SPI=0x742f79b4)
192 67.766634	192.168.1.2	192.168.1.1	ESP	118 ESP (SPI=0x742f79b4)
193 67.766636	192.168.1.2	192.168.1.1	ESP	118 ESP (SPI=0x742f79b4)
194 67.768056	192.168.1.2	192.168.1.1	ESP	118 ESP (SPI=0x742f79b4)
195 67.768058	192.168.1.2	192.168.1.1	ESP	118 ESP (SPI=0x742f79b4)
196 67.769385	192.168.1.2	192.168.1.1	ESP	118 ESP (SPI=0x742f79b4)
197 67.769387	192.168.1.2	192.168.1.1	ESP	118 ESP (SPI=0x742f79b4)
198 67.770803	192.168.1.2	192.168.1.1	ESP	118 ESP (SPI=0x742f79b4)
199 67.770804	192.168.1.2	192.168.1.1	ESP	118 ESP (SPI=0x742f79b4)
200 67.770805	192.168.1.1	192.168.1.2	ESP	134 ESP (SPI=0x7ea7f8ed)

Transport Layer Security (TLS)

SSL/TLS

- Most widely-used protocol for security
- Encrypts the segments of network connections above the Transport Layer
- SSL and TLS
 - SSL v3.0 specified in an I-D in 1996 (draft-freier-ssl-version3-02.txt)
 - TLS v1.0 specified in RFC 2246 in 1999
 - TLS v1.0 = SSL v3.1 $\approx$ SSL v3.0
 - TLS v1.1 in 2006
 - TLS v1.2 in 2008
- Goals of protocol
 - Secure communication between applications
 - Data encryption
 - Server authentication
 - Message integrity
 - Client authentication (optional)

Some Applications Using TLS/SSL

- Securing WWW traffic (HTTPS)
- Browsers Apache
 - Apache_mod_ssl
- DNSSEC requires SSL
- Postfix, Sendmail, SMTP
- sTelnet
- OpenSSH
- SFTP
- SSL VPNs such as OpenVPN and OpenConnect
- VoIP and SIP signaling
- EAP-TLS for wifi

Benefits of TLS

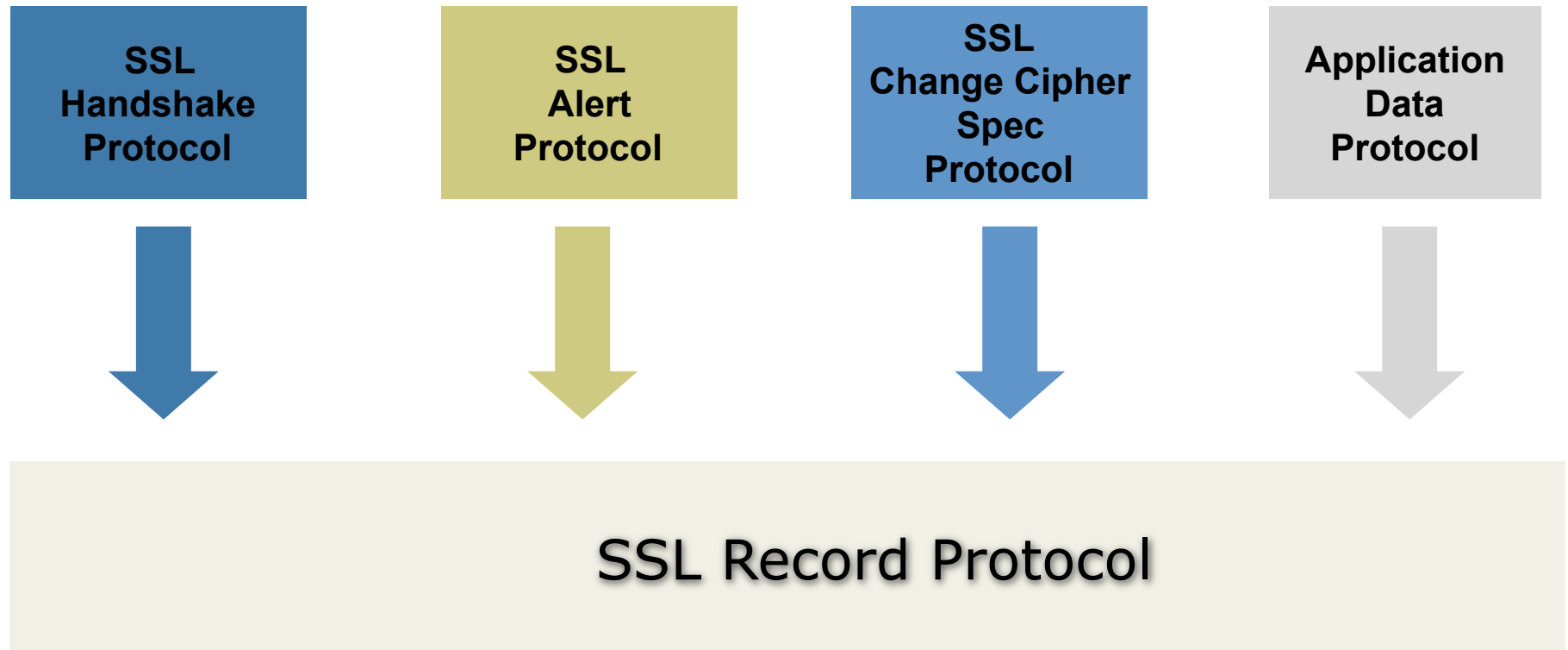
- Application-layer independent
 - can be implemented with any applications
 - a wide range of applications supporting it
- SSL makes use of both asymmetric and symmetric key cryptography.
 - performance reasons.
 - Only the initial "client key exchange message" is encrypted with asymmetric encryption.
 - Symmetric encryption is better in terms of performance/speed
- Uses X.509 certificates
 - Certificates and Public Key Infrastructure
- SSL protocol layers comes on top of TCP (transport Layer), and is below application layer.
 - no network infrastructure changes are required to deploy SSL
- Each and every connection that's made, through SSL has got one session information.
 - Session can also be reused or resumed for other connections to the server

SSL/TLS Properties

- Connection is private
 - Encryption is used after an initial handshake to define a secret key.
 - Symmetric cryptography used for data encryption
- Peer's identity can be authenticated
 - Asymmetric cryptography is used (RSA or DSS)
- Connection is reliable
 - Message transport includes a message integrity check using a keyed MAC.
 - Secure hash functions (such as SHA and MD5) are used for MAC computations.

SSL Protocol Building Blocks

**SSL is a Combination of a Primary Record Protocol
with Four 'Client' Protocols**



SSL Protocol Building Block Functions

**SSL
Handshake
Protocol**



Negotiates crypto algorithms
and keys

**SSL
Alert
Protocol**



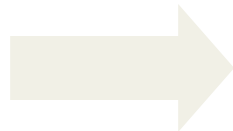
Indicates error or the end of
a session

**SSL
Change Cipher
Spec
Protocol**



Used to Signal Transition to New Cipher
and Keys Generally Towards the End of a
Handshake Negotiation

**SSL
Record
Protocol**

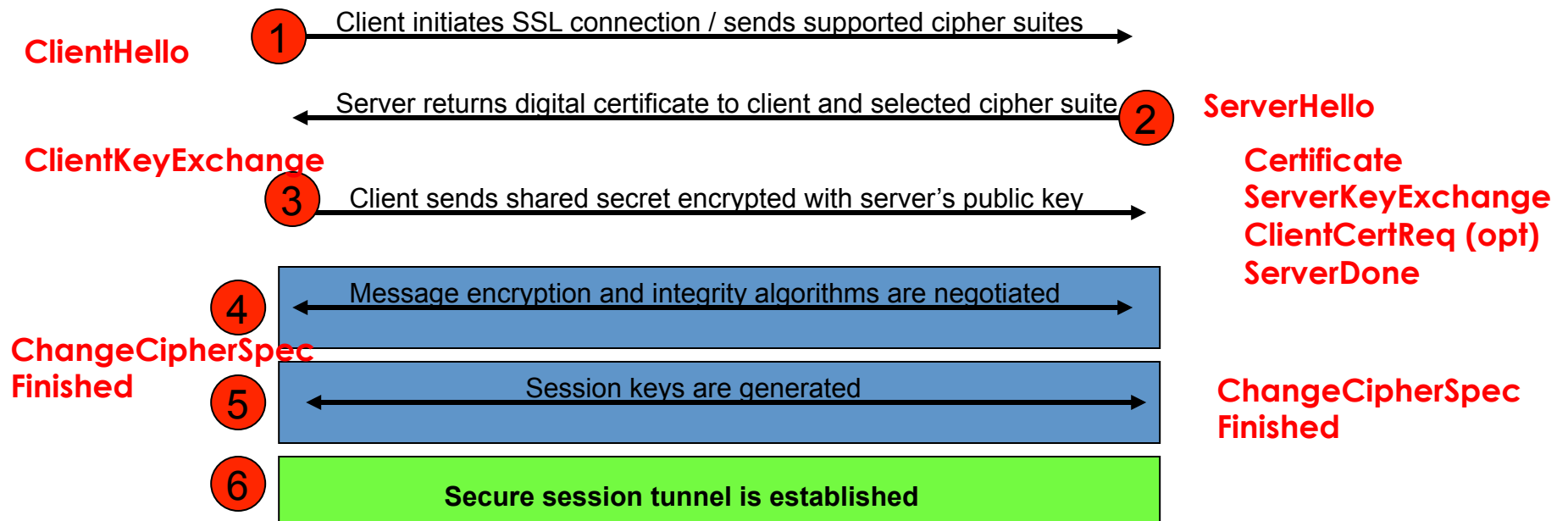
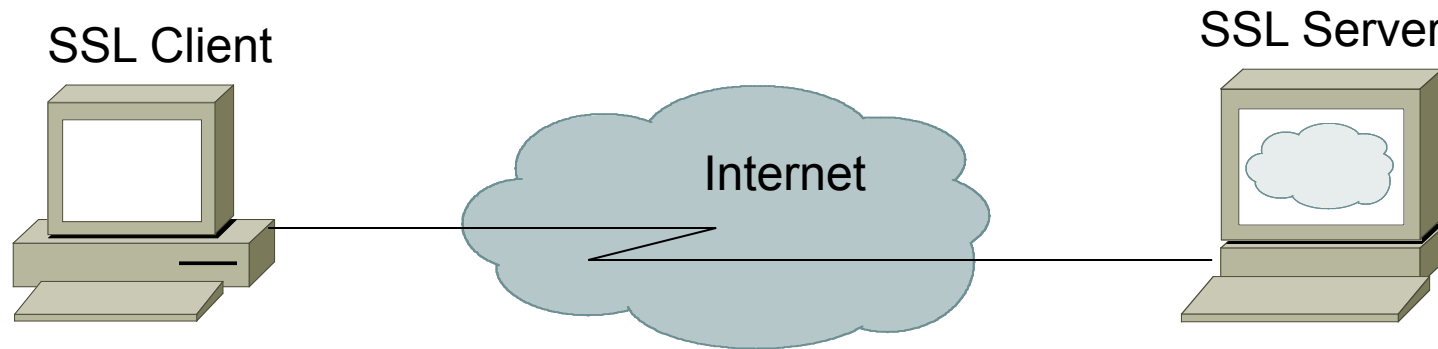


Indicates which encryption and
integrity protection is applied
to the data

SSL Record Layer

- provides fragmentation, compression, integrity protection, and encryption for data objects exchanged between clients and servers
- Maintains a current and a pending connection state
- Upper Layer → TLSPlaintext → TLSCompressed → TLSCiphertext → (send to transport)

The SSL Handshake Process



SSL version, Random data
(ClientHello.random), sessionID,
cipher suits, compression algorithm

<- Application Data ->

Client computes the premaster key

SSL version, Cipher suits, Random data
(ServerHello.random), session ID

SSL Client Authentication

- Client authentication (certificate based) is optional and not often used
- Many application protocols incorporate their own client authentication mechanism such as username/password or S/Key
- These authentication mechanisms are more secure when run over SSL

SSL/TLS IANA Assigned Port #s

Protocol	Defined Port Number	SSL/TLS Port Number
HTTP	80	443
NNTP	119	563
POP	110	995
FTP-Data	20	989
FTP-Control	21	990
Telnet	23	992

Capture: SSL Decryption (easy)

3	0.000037	127.0.0.1	127.0.0.1	TCP	66 38713 > https [ACK] Seq=1 Ack=1 Win=32767 Len=0 TSval=525562115 TSecr=525562115
4	0.000158	127.0.0.1	127.0.0.1	SSLv2	171 Client Hello
5	0.000178	127.0.0.1	127.0.0.1	TCP	66 https > 38713 [ACK] Seq=1 Ack=106 Win=32767 Len=0 TSval=525562115 TSecr=525562115
6	0.002160	127.0.0.1	127.0.0.1	SSLv3	995 Server Hello, Certificate, Server Hello Done
7	0.002609	127.0.0.1	127.0.0.1	TCP	66 38713 > https [ACK] Seq=106 Ack=930 Win=32767 Len=0 TSval=525562117 TSecr=525562117
8	2.808933	127.0.0.1	127.0.0.1	SSLv3	278 Client Key Exchange, Change Cipher Spec, Encrypted Handshake Message
9	2.822770	127.0.0.1	127.0.0.1	SSLv3	141 Change Cipher Spec, Encrypted Handshake Message
10	2.822809	127.0.0.1	127.0.0.1	TCP	66 38713 > https [ACK] Seq=318 Ack=1005 Win=32767 Len=0 TSval=525564938 TSecr=525564938
11	2.833071	127.0.0.1	127.0.0.1	SSLv3	503 Application Data
12	2.873275	127.0.0.1	127.0.0.1	TCP	66 https > 38713 [ACK] Seq=1005 Ack=755 Win=32767 Len=0 TSval=525564989 TSecr=525564948
13	2.938485	127.0.0.1	127.0.0.1	SSLv3	103 Encrypted Handshake Message
14	2.938750	127.0.0.1	127.0.0.1	SSLv3	183 Encrypted Handshake Message
15	2.938761	127.0.0.1	127.0.0.1	TCP	66 https > 38713 [ACK] Seq=1042 Ack=872 Win=32767 Len=0 TSval=525565054 TSecr=525565054
16	2.938999	127.0.0.1	127.0.0.1	SSLv3	1073 Encrypted Handshake Message, Encrypted Handshake Message, Encrypted Handshake Message
17	2.940026	127.0.0.1	127.0.0.1	SSLv3	337 Encrypted Handshake Message, Change Cipher Spec, Encrypted Handshake Message
18	2.943406	127.0.0.1	127.0.0.1	SSLv3	172 Change Cipher Spec, Encrypted Handshake Message
19	2.944825	127.0.0.1	127.0.0.1	SSLv3	5756 Application Data, Application Data
20	2.944864	127.0.0.1	127.0.0.1	TCP	66 38713 > https [ACK] Seq=1143 Ack=7845 Win=32767 Len=0 TSval=525565060 TSecr=525565059
21	2.964424	127.0.0.1	127.0.0.1	SSLv3	471 Application Data
33	3.004256	127.0.0.1	127.0.0.1	TCP	66 https > 38713 [ACK] Seq=7845 Ack=1548 Win=32767 Len=0 TSval=525565120 TSecr=525565080

Using stolen key file

25	2.964810	127.0.0.1	127.0.0.1	SSLv3	186 Client Hello
26	2.964819	127.0.0.1	127.0.0.1	TCP	66 https > 38714 [ACK] Seq=1 Ack=121 Win=32767 Len=0 TSval=525565080 TSecr=525565080
27	2.992274	127.0.0.1	127.0.0.1	SSLv3	220 Server Hello, Change Cipher Spec, Finished
28	2.992312	127.0.0.1	127.0.0.1	TCP	66 38714 > https [ACK] Seq=121 Ack=155 Win=32767 Len=0 TSval=525565108 TSecr=525565108
29	2.992855	127.0.0.1	127.0.0.1	HTTP	562 GET /icons/debian/openlogo-25.jpg HTTP/1.1
30	2.993501	127.0.0.1	127.0.0.1	HTTP	596 HTTP/1.1 404 Not Found (text/html)
31	2.993840	127.0.0.1	127.0.0.1	HTTP	471 GET /icons/apache_pb.png HTTP/1.1
32	2.994179	127.0.0.1	127.0.0.1	HTTP	1828 HTTP/1.1 200 OK (PNG)
33	3.004256	127.0.0.1	127.0.0.1	TCP	66 https > 38713 [ACK] Seq=7845 Ack=1548 Win=32767 Len=0 TSval=525565120 TSecr=525565080
34	3.033250	127.0.0.1	127.0.0.1	TCP	66 38714 > https [ACK] Seq=1022 Ack=2447 Win=32767 Len=0 TSval=525565149 TSecr=525565109
35	3.501643	127.0.0.1	127.0.0.1	HTTP	588 HTTP/1.1 404 Not Found (text/html)
36	3.507001	127.0.0.1	127.0.0.1	HTTP	439 GET /favicon.ico HTTP/1.1
37	3.507541	127.0.0.1	127.0.0.1	HTTP	580 HTTP/1.1 404 Not Found (text/html)
38	3.507555	127.0.0.1	127.0.0.1	TCP	66 38714 > https [ACK] Seq=1395 Ack=2961 Win=32767 Len=0 TSval=525565623 TSecr=525565623
39	3.541174	127.0.0.1	127.0.0.1	TCP	66 38713 > https [ACK] Seq=1548 Ack=8367 Win=32767 Len=0 TSval=525565657 TSecr=525565617
40	6.037880	127.0.0.1	127.0.0.1	HTTP	511 GET /test HTTP/1.1
41	6.037932	127.0.0.1	127.0.0.1	TCP	66 https > 38713 [ACK] Seq=8367 Ack=1993 Win=32767 Len=0 TSval=525568154 TSecr=525568154
42	6.041185	127.0.0.1	127.0.0.1	HTTP	644 HTTP/1.1 301 Moved Permanently (text/html)

Attacks on SSL (a little harder...)

- BEAST Attack (2011)
 - Browser Exploit Against SSL/TLS
 - CBC vulnerability discovered in 2002
 - Fixed in TLS 1.1
- CRIME Attack (2012)
 - Compression Ratio Info-leak Made Easy
 - Exploit against TLS compression
 - ‘fixed’ by disabling TLS Compression
- BREACH Attack (2013)
 - Browser Reconnaissance and Exfiltration via Adaptive Compression of Hypertext
 - Presented at BlackHat 2013 (Aug)
 - Attacks HTTP responses using HTTP Compression

Easy enough IF tools become available.

SSL POODLE Vulnerability

- A vulnerability in SSLv3.0 CVE-2014-566
- Note that SSL 3.0 (RFC101) is an obsolete protocol and has been replaced by TLS
- But many TLS implementations are still backwards compatible with it
- Implement TLS_FALLBACK_SCSV if SSLv3 cannot be disabled

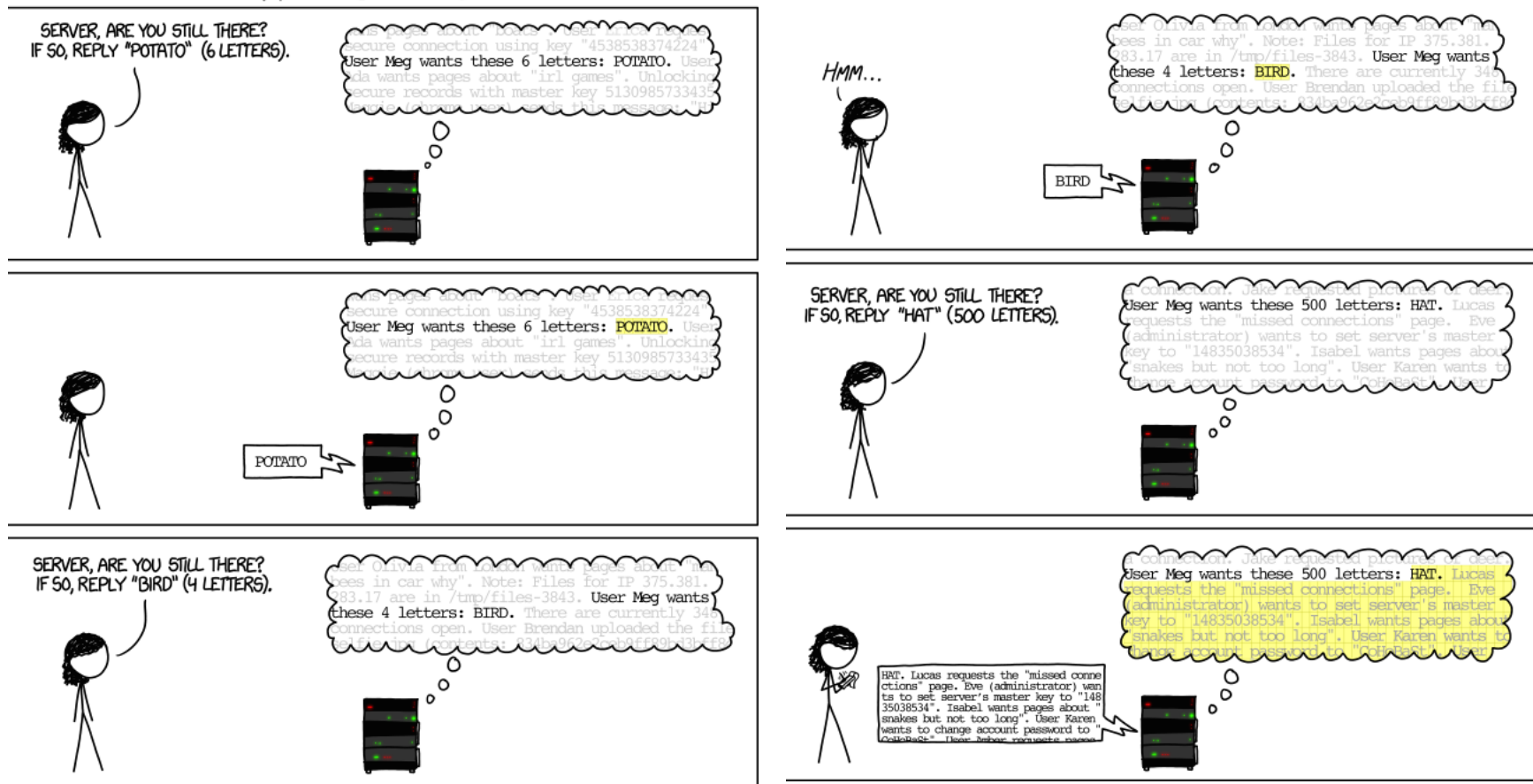
OpenSSL and Heartbleed

- OpenSSL is a popular open-source implementation of SSL and TLS protocols
- In April 2014, a serious vulnerability CVE-2014-160 was found in OpenSSL, as a result of improper input validation in the TLS/DTLS “heartbeat” extension (RFC6520)
- This leads to leak of memory content, thus allowing attackers to steal data (secret keys, usernames/passwords, messages) from clients and servers



Heartbleed OpenSSL Bug (March 2014)

HOW THE HEARTBLEED BUG WORKS:



Encrypted Communications

- Use encrypted communications whenever you need to keep information confidential
- Verify via network sniffer (e.g. wireshark) that your communication is indeed encrypted
- An important aspect is credential management (creating, distributing, storing, revoking, renewing)
- Understand if/when credentials are lost that you may not be able to recover the data
- Have a plan in place in case you forget your password that protects your private keys

Thank You. Questions?

