

# Campus Network Design Workshop

## Introduction to the Border Gateway Protocol

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# Border Gateway Protocol

- A Routing Protocol used to exchange routing information between different networks
  - Exterior gateway protocol
- Described in RFC4271
  - RFC4276 gives an implementation report on BGP
  - RFC4277 describes operational experiences using BGP
- The Autonomous System is the cornerstone of BGP
  - It is used to uniquely identify networks with a common routing policy



# BGP

- Path Vector Protocol
- Incremental Updates
- Many options for policy enforcement
- Classless Inter Domain Routing (CIDR)
- Widely used for Internet backbone
- Autonomous systems

# Path Vector Protocol

- BGP is classified as a path vector routing protocol (see RFC 1322)
  - A path vector protocol defines a route as a pairing between a destination and the attributes of the path to that destination.

12.6.126.0/24 207.126.96.43 1021 0 6461 7018 6337 11268 i

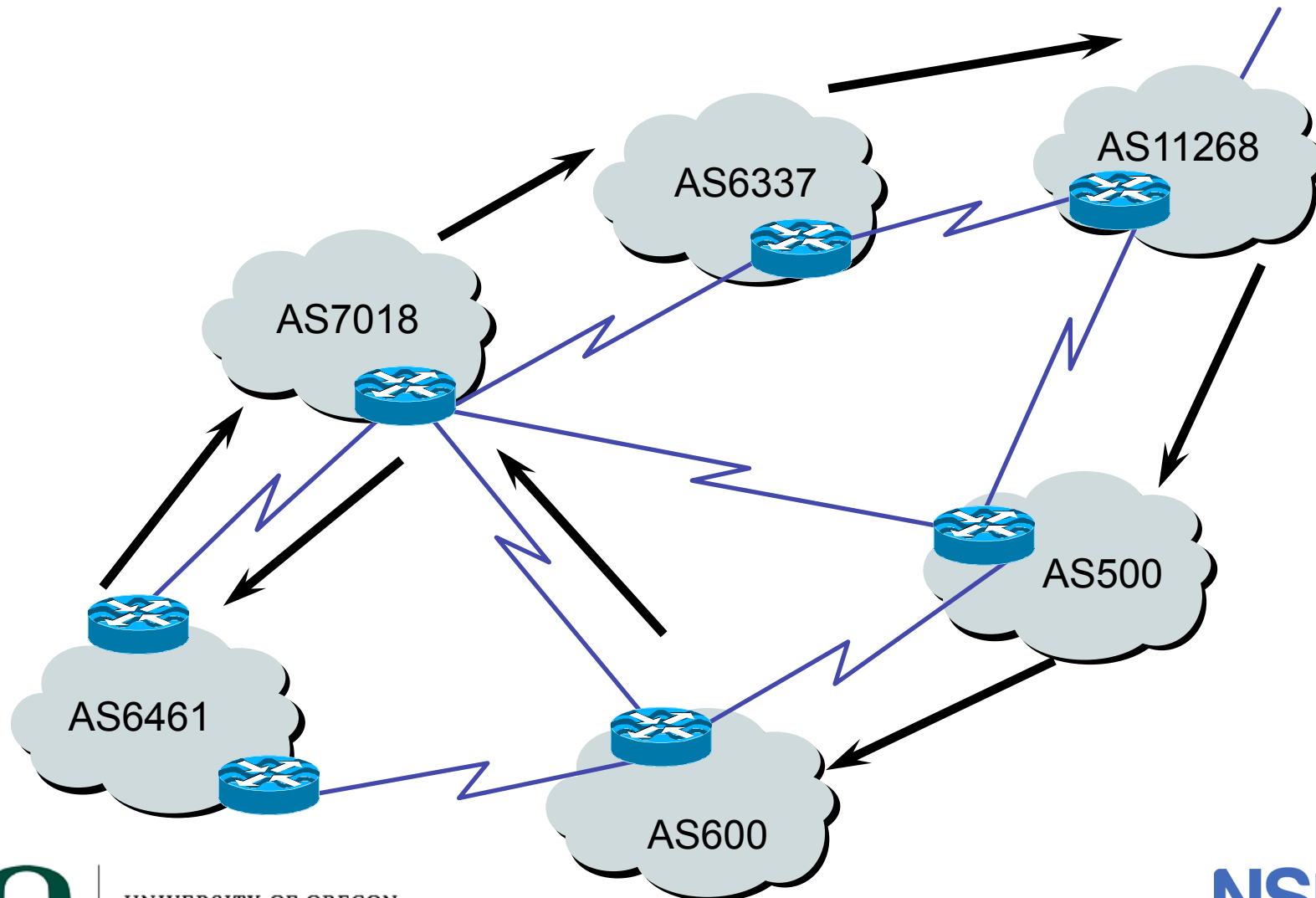
AS Path



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# Path Vector Protocol



# Definitions

- Transit – carrying traffic across a network
  - (Commercially: for a fee)
- Peering – exchanging routing information and traffic
  - (Commercially: between similar sized networks, and for no fee)
- Default – where to send traffic when there is no explicit match in the routing table

# Default Free Zone

The default free zone is made up of Internet routers which have routing information about the whole Internet, and therefore do not need to use a default route

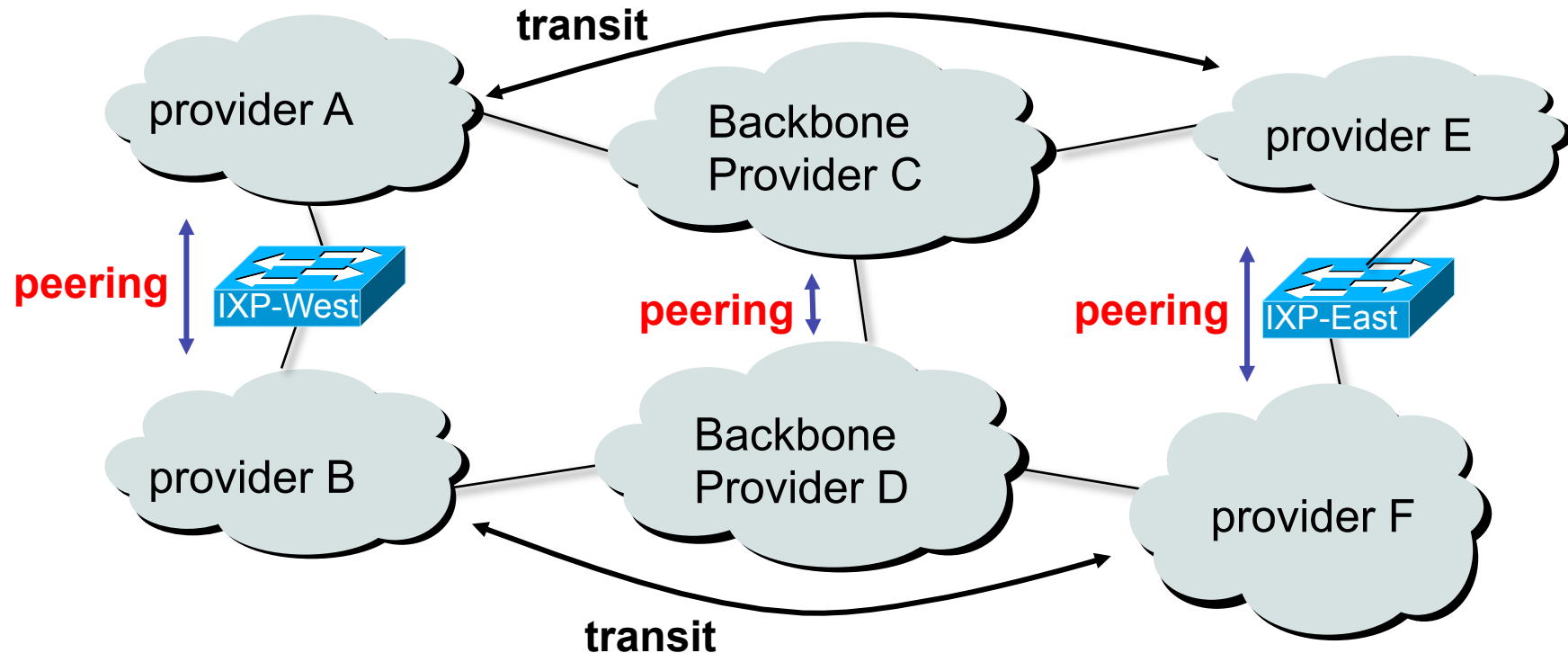
**NB: is not related to where an ISP  
is in the hierarchy**



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# Peering and Transit example



A and B peer for free, but need transit arrangements with C and D to get packets to/from E and F

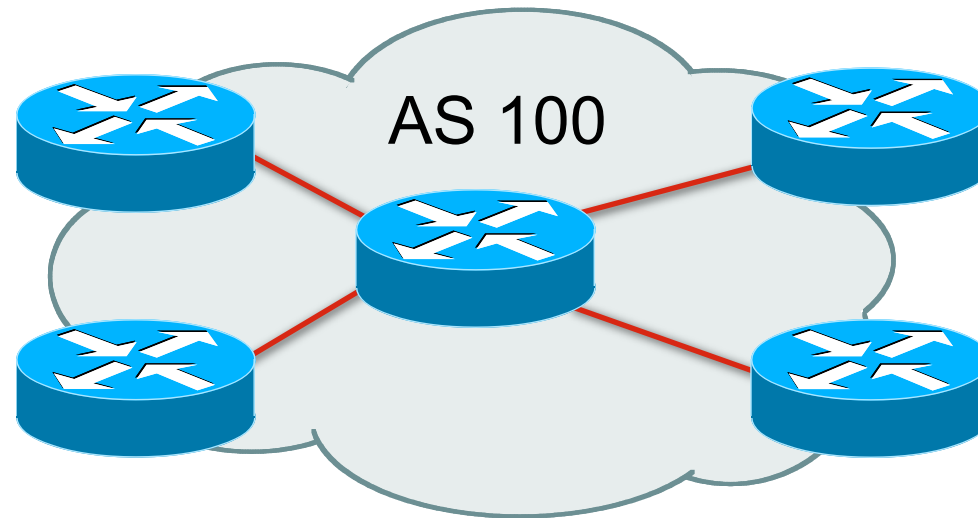


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# Autonomous System (AS)



- Collection of networks with same routing policy
- Single routing protocol
- Usually under single ownership, trust and administrative control
- Identified by a unique 32-bit integer (ASN)

# Autonomous System Number (ASN)

- Two ranges
  - 0-65535 (original 16-bit range)
  - 65536-4294967295 (32-bit range – RFC6793)
- Usage:
  - 0 and 65535 (reserved)
  - 1-64495 (public Internet)
  - 64496-64511 (documentation – RFC5398)
  - 64512-65534 (private use only)
  - 23456 (represent 32-bit range in 16-bit world)
  - 65536-65551 (documentation – RFC5398)
  - 65552-4199999999 (public Internet)
  - 4200000000-4294967295 (private use only – RFC6996)
- 32-bit range representation specified in RFC5396
  - Defines “asplain” (traditional format) as standard notation



# Autonomous System Number (ASN)

- ASNs are distributed by the Regional Internet Registries
  - They are also available from upstream ISPs who are members of one of the RIRs
- Current 16-bit ASN assignments up to 64395 have been made to the RIRs
  - Around 43000 16-bit ASNs are visible on the Internet
  - 100 left unassigned
- Each RIR has also received a block of 32-bit ASNs
  - Out of 13400 assignments, around 10300 are visible on the Internet
- See [www.iana.org/assignments/as-numbers](http://www.iana.org/assignments/as-numbers)



# Configuring BGP in Cisco IOS

- This command enables BGP in Cisco IOS:

```
router bgp 100
```

- For ASNs > 65535, the AS number can be entered in either plain or dot notation:

```
router bgp 131076
```

– Or

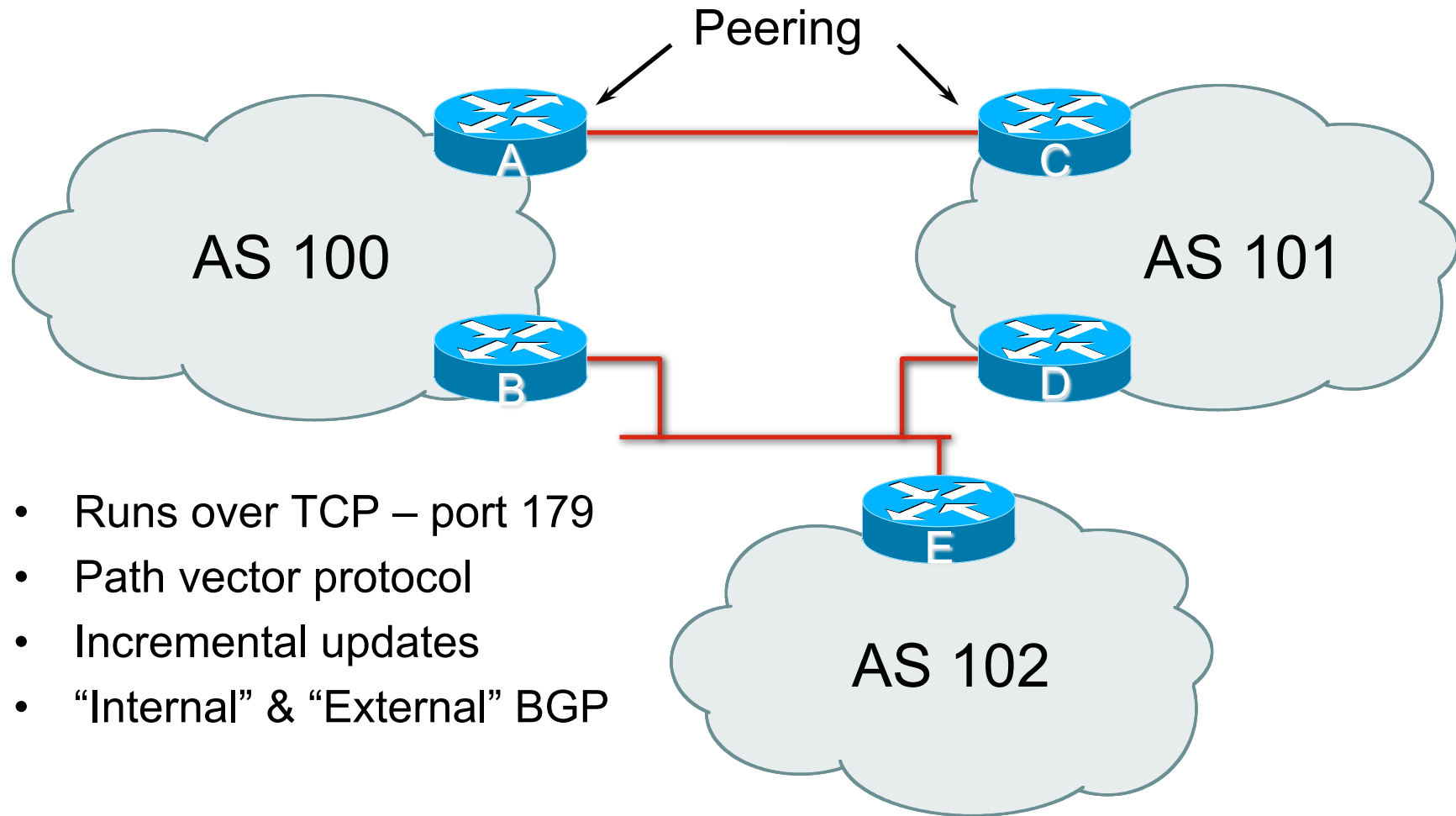
```
router bgp 2.4
```

- IOS will display ASNs in plain notation by default
  - Dot notation is optional:

```
router bgp 2.4  
bgp asnotation dot
```



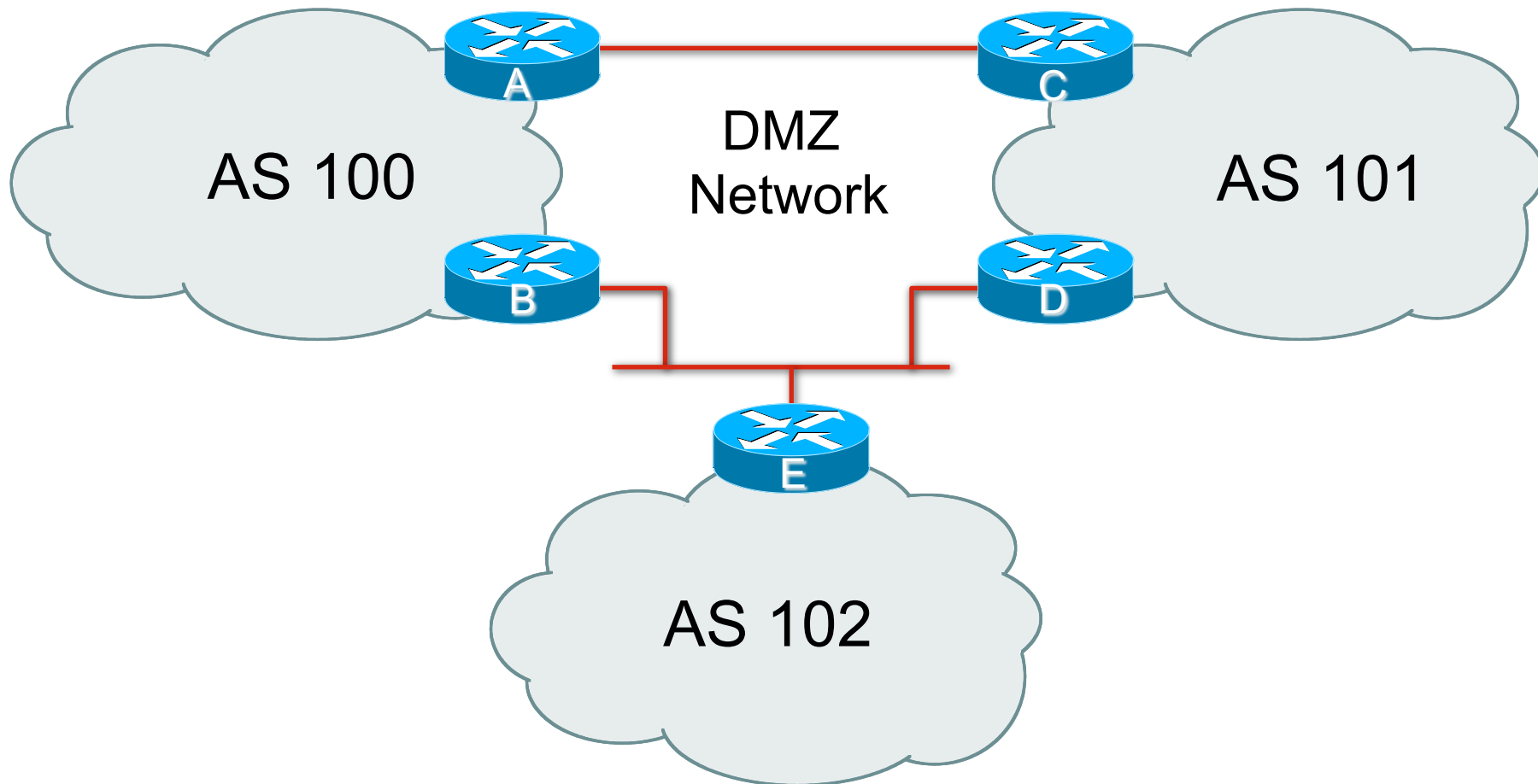
# BGP Basics



- Runs over TCP – port 179
- Path vector protocol
- Incremental updates
- “Internal” & “External” BGP



# Demarcation Zone (DMZ)



- DMZ is the link or network shared between ASes

# BGP General Operation

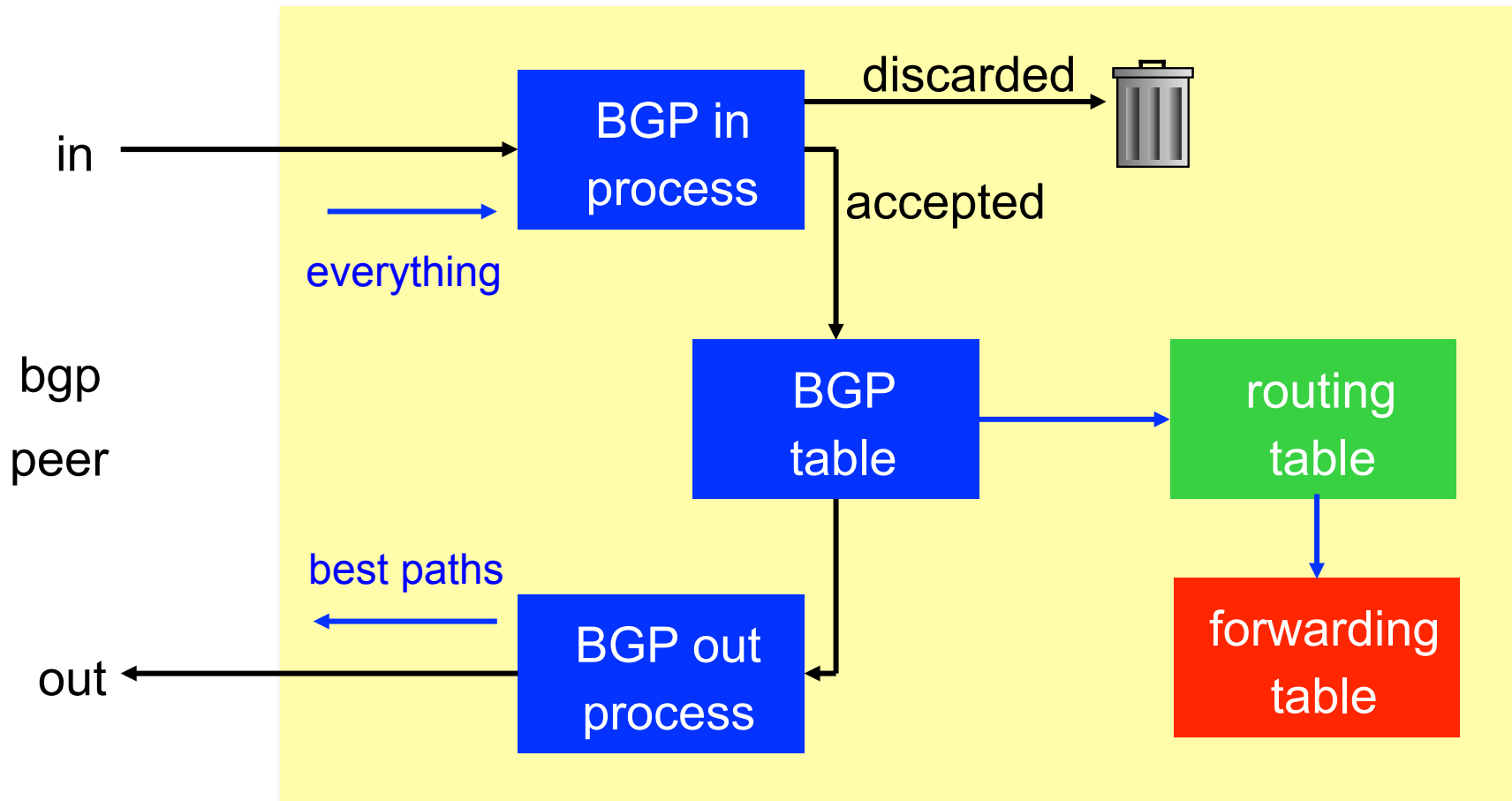
- Learns multiple paths via internal and external BGP speakers
- Picks the best path and installs it in the routing table (RIB)
- Best path is sent to external BGP neighbours
- Policies are applied by influencing the best path selection

# Constructing the Forwarding Table

- BGP “in” process
  - Receives path information from peers
  - Results of BGP path selection placed in the BGP table
  - “best path” flagged
- BGP “out” process
  - Announces “best path” information to peers
- Best path stored in Routing Table (RIB) if:
  - Prefix and prefix length are unique, and
  - Lowest “protocol distance”
- Best paths in the RIB are installed in forwarding table (FIB)



# Constructing the Forwarding Table

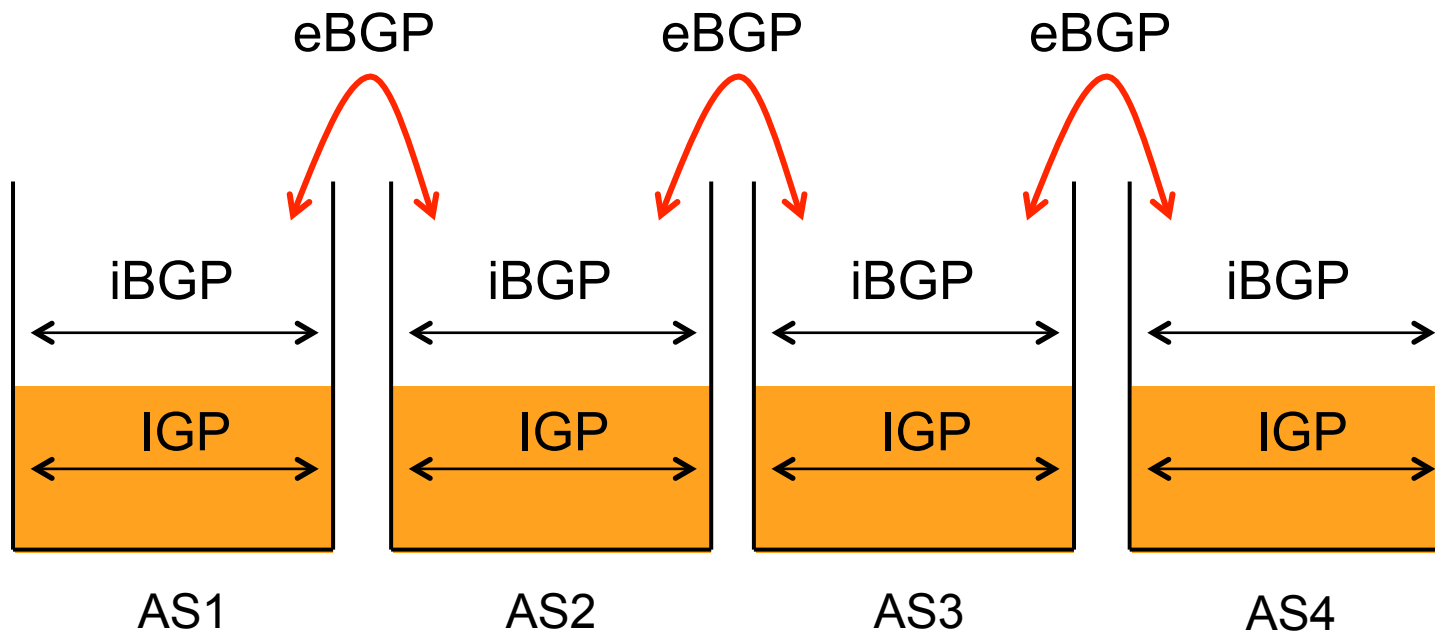


# eBGP & iBGP

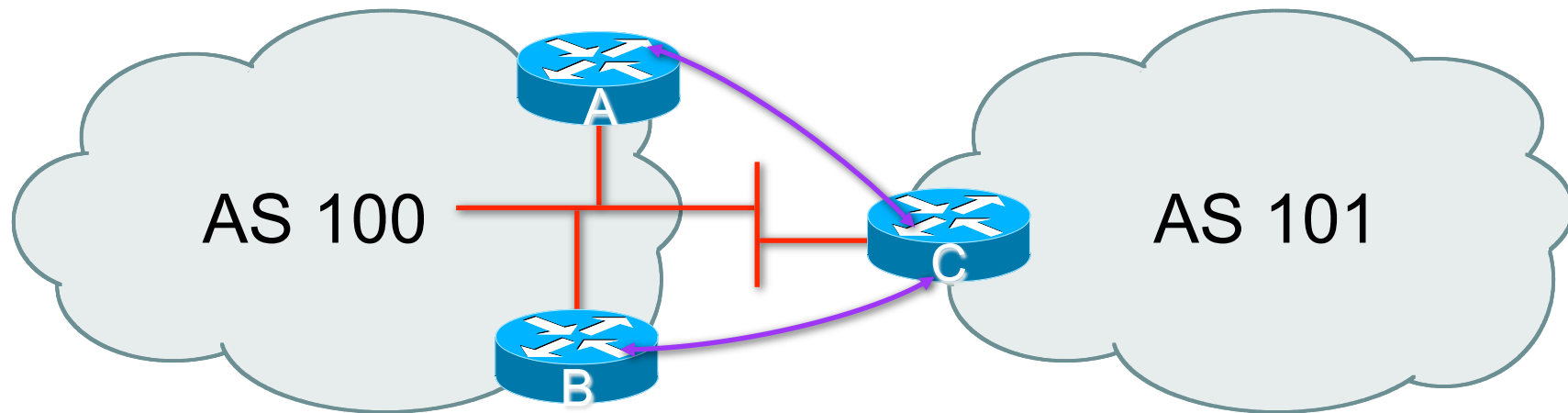
- BGP is used
  - Internally (iBGP)
  - Externally (eBGP)
- iBGP used to carry
  - Some/all Internet prefixes across ISP backbone
  - ISP's customer prefixes
- eBGP used to
  - Exchange prefixes with other ASes
  - Implement routing policy

# BGP/IGP model used in ISP networks

- Model representation



# External BGP Peering (eBGP)



- Between BGP speakers in different AS
- Should be directly connected
- Never run an IGP between eBGP peers

# Configuring External BGP

- Router A in AS100

```
interface FastEthernet 5/0
  ip address 102.102.10.2 255.255.255.240
!
router bgp 100
  network 100.100.8.0 mask 255.255.252.0
  neighbor 102.102.10.1 remote-as 101
  neighbor 102.102.10.1 prefix-list RouterC-in in
  neighbor 102.102.10.1 prefix-list RouterC-out out
!
```

ip address on  
ethernet interface

Local ASN

Remote ASN

ip address of Router C  
ethernet interface

Inbound and  
outbound filters



# Configuring External BGP

- Router C in AS101

```
interface FastEthernet 1/1/0
  ip address 102.102.10.1 255.255.255.240
!
router bgp 101
  network 100.100.64.0 mask 255.255.248.0
  neighbor 102.102.10.2 remote-as 100
  neighbor 102.102.10.2 prefix-list RouterA-in in
  neighbor 102.102.10.2 prefix-list RouterA-out out
!
```

ip address on  
ethernet interface

Local ASN

Remote ASN

ip address of Router A  
ethernet interface

Inbound and  
outbound filters

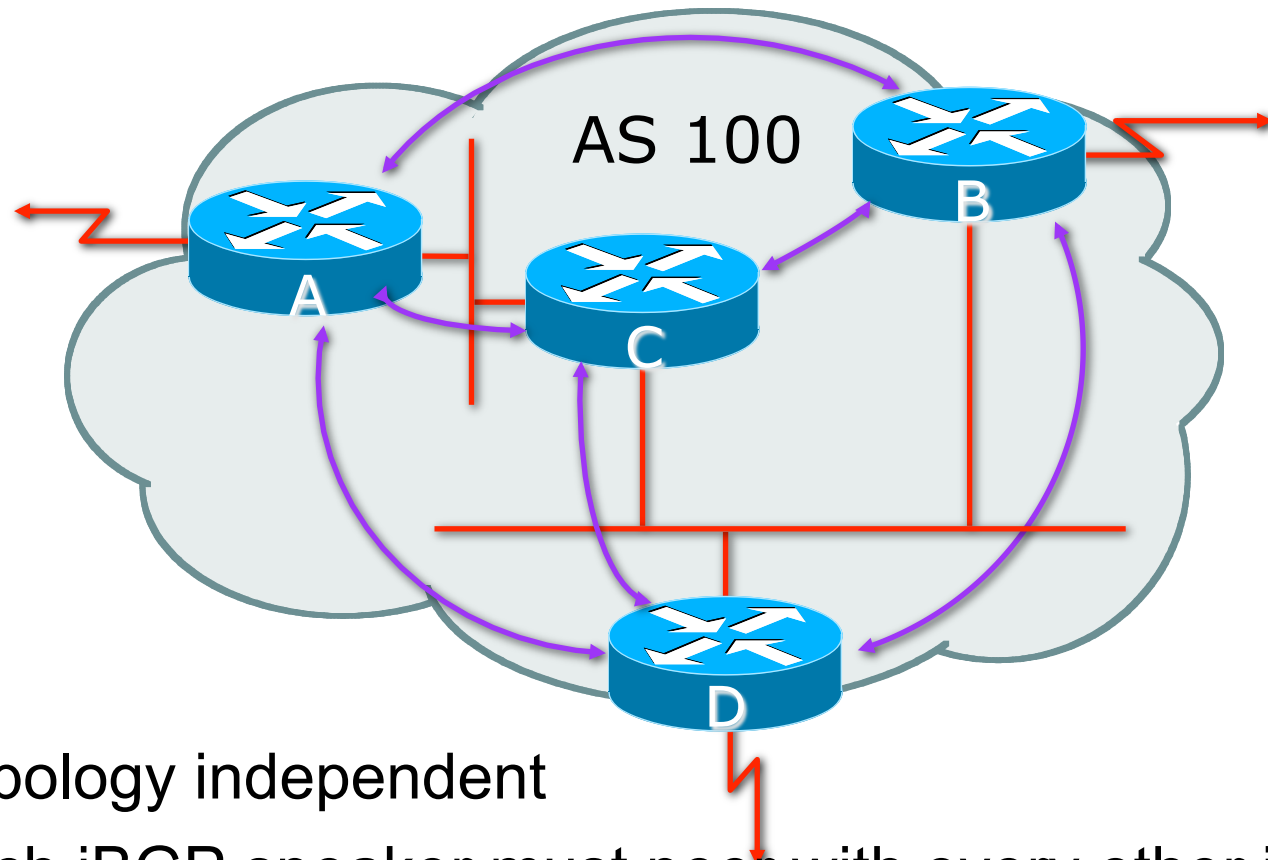


# Internal BGP (iBGP)

- BGP peer within the same AS
- Not required to be directly connected
  - IGP takes care of inter-BGP speaker connectivity
- iBGP speakers must be fully meshed:
  - They originate connected networks
  - They pass on prefixes learned from outside the ASN
  - They do not pass on prefixes learned from other iBGP speakers



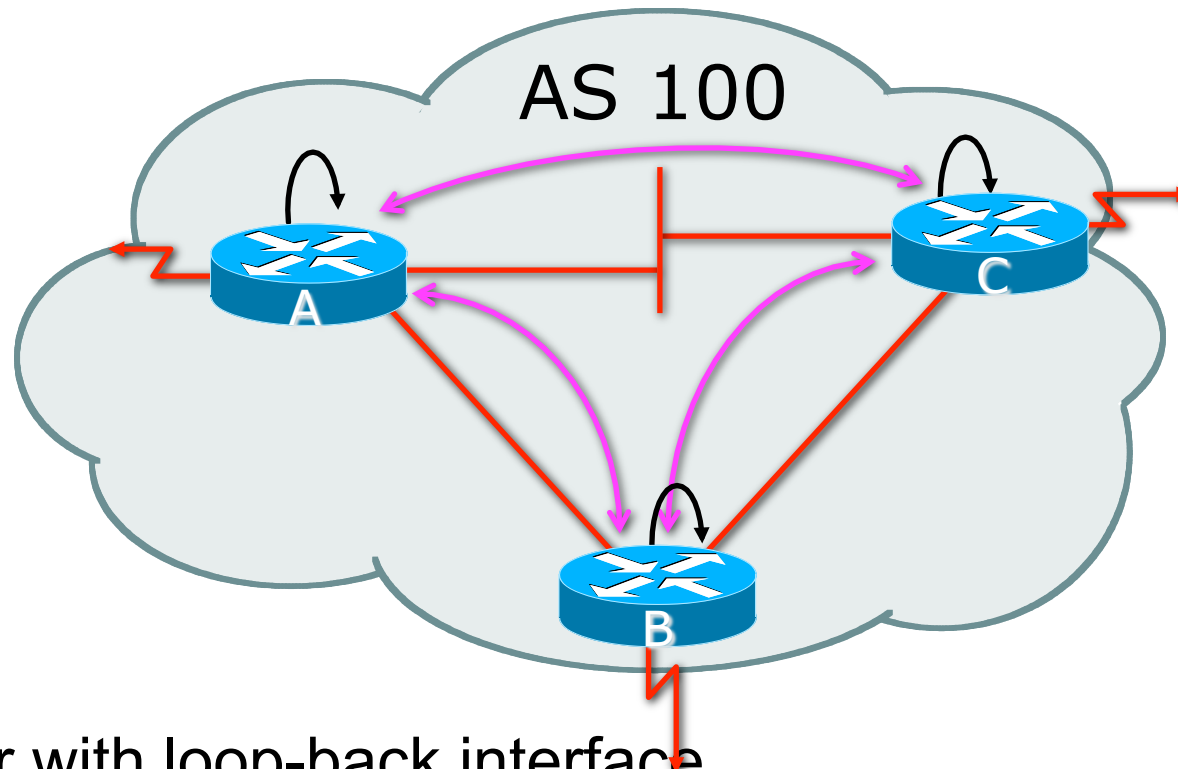
# Internal BGP Peering (iBGP)



- Topology independent
- Each iBGP speaker must peer with every other iBGP speaker in the AS



# Peering between Loopback Interfaces



- Peer with loop-back interface
  - Loop-back interface does not go down – ever!
- Do not want iBGP session to depend on state of a single interface or the physical topology

# Configuring Internal BGP

- Router A in AS100

```
interface loopback 0
  ip address 105.3.7.1 255.255.255.255
!
router bgp 100
  network 100.100.1.0
  neighbor 105.3.7.2 remote-as 100
  neighbor 105.3.7.2 update-source loopback0
  neighbor 105.3.7.3 remote-as 100
  neighbor 105.3.7.3 update-source loopback0
!
```

ip address on  
loopback interface

Local ASN

Local ASN

ip address of Router B  
loopback interface



# Configuring Internal BGP

- Router B in AS100

```
interface loopback 0
 ip address 105.3.7.2 255.255.255.255
!
router bgp 100
 network 100.100.1.0
 neighbor 105.3.7.1 remote-as 100
 neighbor 105.3.7.1 update-source loopback0
 neighbor 105.3.7.3 remote-as 100
 neighbor 105.3.7.3 update-source loopback0
!
```

ip address on  
loopback interface

Local ASN

Local ASN

ip address of Router A  
loopback interface



# Inserting prefixes into BGP

- Two ways to insert prefixes into BGP
  - `redistribute static`
  - `network` command



# Inserting prefixes into BGP – redistribute static

- Configuration Example:

```
router bgp 100
  redistribute static
ip route 102.10.32.0 255.255.254.0 serial0
```

- Static route must exist before redistribute command will work
- Forces origin to be “incomplete”
- Care required!

# Inserting prefixes into BGP – redistribute static

- Care required with redistribute!
  - `redistribute <routing-protocol>` means everything in the `<routing-protocol>` will be transferred into the current routing protocol
  - Will not scale if uncontrolled
  - Best avoided if at all possible
  - redistribute normally used with `route-maps` and under tight administrative control



# Inserting prefixes into BGP – network command

- Configuration Example

```
router bgp 100
  network 102.10.32.0 mask 255.255.254.0
ip route 102.10.32.0 255.255.254.0 serial0
```

- A matching route must exist in the routing table before the network is announced
- Forces origin to be “IGP”



# Configuring Aggregation

- Three ways to configure route aggregation
  - `redistribute static`
  - `aggregate-address`
  - `network` command





# Configuring Aggregation – Redistributing Static

- Configuration Example:

```
router bgp 100
 redistribute static
 ip route 102.10.0.0 255.255.0.0 null0
```

- Static route to “null0” is called a pull up route
  - Packets only sent here if there is no more specific match in the routing table
  - Care required – see previously!



# Configuring Aggregation – Network Command

- Configuration Example

```
router bgp 100
  network 102.10.0.0 mask 255.255.0.0
  ip route 102.10.0.0 255.255.0.0 null0
```

- A matching route must exist in the routing table before the network is announced
- Easiest and best way of generating an aggregate



# Configuring Aggregation – aggregate-address command

- Configuration Example:

```
router bgp 100
  network 102.10.32.0 mask 255.255.252.0
  aggregate-address 102.10.0.0 255.255.0.0 [summary-only]
  !
ip route 102.10.32.0 255.255.252.0 null 0
```

- Requires more specific prefix in BGP table before aggregate is announced
- **summary-only** keyword
  - Optional keyword which ensures that only the summary is announced (the more specific routes are suppressed)



# Summary

## BGP neighbour status

```
Router6>sh ip bgp sum
```

```
BGP router identifier 10.0.15.246, local AS number 10
```

```
BGP table version is 16, main routing table version 16
```

```
7 network entries using 819 bytes of memory
```

```
14 path entries using 728 bytes of memory
```

```
2/1 BGP path/bestpath attribute entries using 248 bytes of memory
```

```
0 BGP route-map cache entries using 0 bytes of memory
```

```
0 BGP filter-list cache entries using 0 bytes of memory
```

```
BGP using 1795 total bytes of memory
```

```
BGP activity 7/0 prefixes, 14/0 paths, scan interval 60 secs
```

Neighbor	V	AS	MsgRcvd	MsgSent	TblVer	InQ	OutQ	Up/Down	State/PfxRcd
10.0.15.241	4	10	9	8	16	0	0	00:04:47	2
10.0.15.242	4	10	6	5	16	0	0	00:01:43	2
10.0.15.243	4	10	9	8	16	0	0	00:04:49	2
...									



BGP Version  
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Updates sent  
and received

Updates waiting



# Summary BGP Table

```
Router6>sh ip bgp
BGP table version is 16, local router ID is 10.0.15.246
Status codes: s suppressed, d damped, h history, * valid, > best, i - internal,
               r RIB-failure, S Stale, m multipath, b backup-path, f RT-Filter,
               x best-external, a additional-path, c RIB-compressed,
Origin codes: i - IGP, e - EGP, ? - incomplete
RPKI validation codes: V valid, I invalid, N Not found
```

	Network	Next Hop	Metric	LocPrf	Weight	Path
*>i	10.0.0.0/26	10.0.15.241	0	100	0	i
*>i	10.0.0.64/26	10.0.15.242	0	100	0	i
*>i	10.0.0.128/26	10.0.15.243	0	100	0	i
*>i	10.0.0.192/26	10.0.15.244	0	100	0	i
*>i	10.0.1.0/26	10.0.15.245	0	100	0	i
*>	10.0.1.64/26	0.0.0.0	0		32768	i
*>i	10.0.1.128/26	10.0.15.247	0	100	0	i
*>i	10.0.1.192/26	10.0.15.248	0	100	0	i
*>i	10.0.2.0/26	10.0.15.249	0	100	0	i
*>i	10.0.2.64/26	10.0.15.250	0	100	0	i
...						



# Summary

- BGP4 – path vector protocol
- iBGP versus eBGP
- Stable iBGP – peer with loopbacks
- Announcing prefixes & aggregates

# Questions?

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